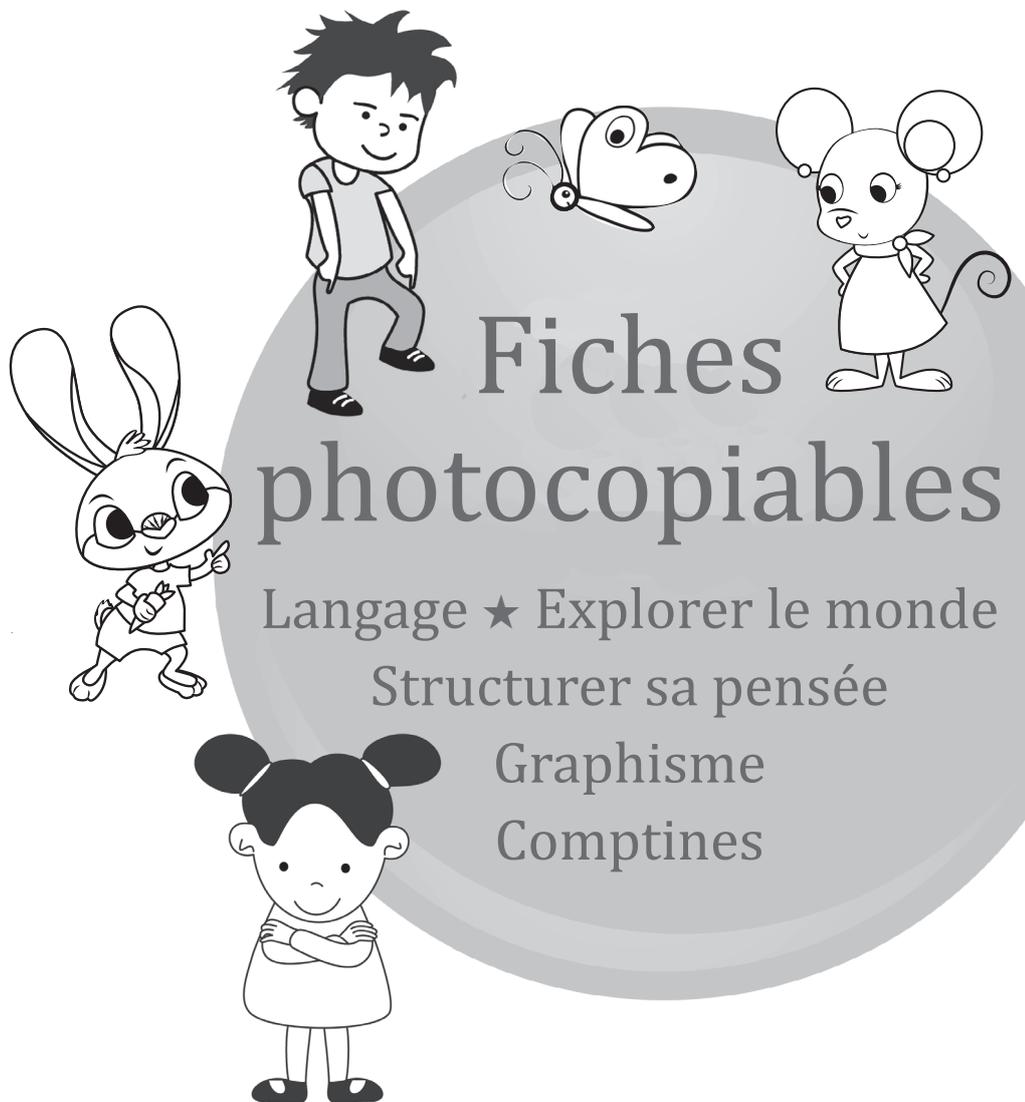


PS
3-4 ans

Minibus



Fiches photocopiables

Langage ★ Explorer le monde
Structurer sa pensée

Graphisme
Comptines

	Langage 	Explorer le monde 	Structurer sa pensée 	Graphisme 
Livret 1	1. Saluer, se présenter	2. Les couleurs	3. Classer selon la couleur	4. Découvrir les livres
	5. Les lieux de l'école	6. Vivant ou non vivant	7. Classer selon la forme	8. Tracer dans différentes directions
	9. Les coins de la classe	10. Dedans, dehors, à l'intérieur, à l'extérieur	11. Beaucoup, pas beaucoup	12. Les points
	13. Le matériel de la classe	14. Se repérer dans la matinée	15. Réaliser une collection d'objets identique à une autre	16. Tracer des traits
Livret 2	17. Les mots de la politesse	18. Le jour et la nuit	19. Le rond (1)	20. Lignes ouvertes, lignes fermées (1)
	21. La famille	22. Sur, sous	23. La comptine des nombres jusqu'à 3	24. Lignes ouvertes, lignes fermées (2)
	25. La maison (1)	26. Solide, liquide	27. Les nombres 1 et 2	28. Le rond (2)
	29. La maison (2)	30. Les garçons et les filles	31. Former des paires	32. Le rond (3)
Livret 3	33. S'habiller	34. Se repérer dans la journée	35. Petit, moyen, grand	36. Les lignes ondulées
	37. La propreté du corps	38. À côté, entre	39. Le carré	40. Les lignes horizontales
	41. La santé	42. Les parties du corps et du visage	43. Les nombres 1 et 2	44. Colorier
	45. Le corps	46. Voir, entendre, sentir	47. Plus de, moins de	48. Le chiffre 1
Livret 4	49. Les fruits	50. Avant, après	51. Le triangle	52. Les lignes verticales
	53. Les légumes	54. En haut, en bas	55. Autant de	56. Repasser sur une ligne
	57. De la graine à la plante (1)	58. L'ombre et la lumière	59. Les nombres jusqu'à 3 (1)	60. Colorier
	61. De la graine à la plante (2)	62. Le goût	63. Les nombres jusqu'à 3 (2)	64. Le chiffre 2
Livret 5	65. Les animaux de la ferme	66. Hier, aujourd'hui, demain	67. Ranger selon la taille	68. Les quadrillages
	69. Les animaux sauvages	70. Devant, derrière	71. Le rectangle	72. Tracer des ponts
	73. Les animaux et leurs petits	74. Ça flotte ? Ça coule ?	75. Les nombres jusqu'à 4 (1)	76. Colorier
	77. S'occuper des animaux	78. Où vivent les animaux ?	79. Les nombres jusqu'à 4 (2)	80. Le chiffre 3
Livret 6	81. Les fêtes	82. Ordonner des événements	83. Ranger selon la taille	84. Les lignes obliques
	85. Exprimer ses sentiments	86. Le premier, le dernier	87. Plein ou vide ?	88. Les lignes brisées
	89. Raconter une histoire à partir d'images (1)	90. De l'air autour de nous	91. Les nombres jusqu'à 5 (1)	92. Les spirales
	93. Raconter une histoire à partir d'images (2)	94. Le toucher	95. Les nombres jusqu'à 5 (2)	96. Les chiffres 4 et 5

Graphisme / Coloriage

97. Le chiffre 1

98. Le chiffre 2

99. Le chiffre 3

100. Le chiffre 4

101. Le chiffre 5

102. Les lettres ABCD

103. Les lettres EFGH

104. Les lettres IJKL

105. Les lettres MNOP

106. Les lettres QRST

107. Les lettres UVW

108. Les lettres XYZ

109. Coloriage

110. Coloriage

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Maquette de couverture : Dominique Findakly.

Illustrations de couverture : Audrey Gessat, Nathalie Vanbelle, Élodie Lauret.

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Mise en pages : Dominique Findakly.

Illustrations intérieures : Audrey Gessat, Nathalie Vanbelle, Élodie Lauret.

* Pour les fiches classe, les illustrations ont été réalisées par Christine Valérian.



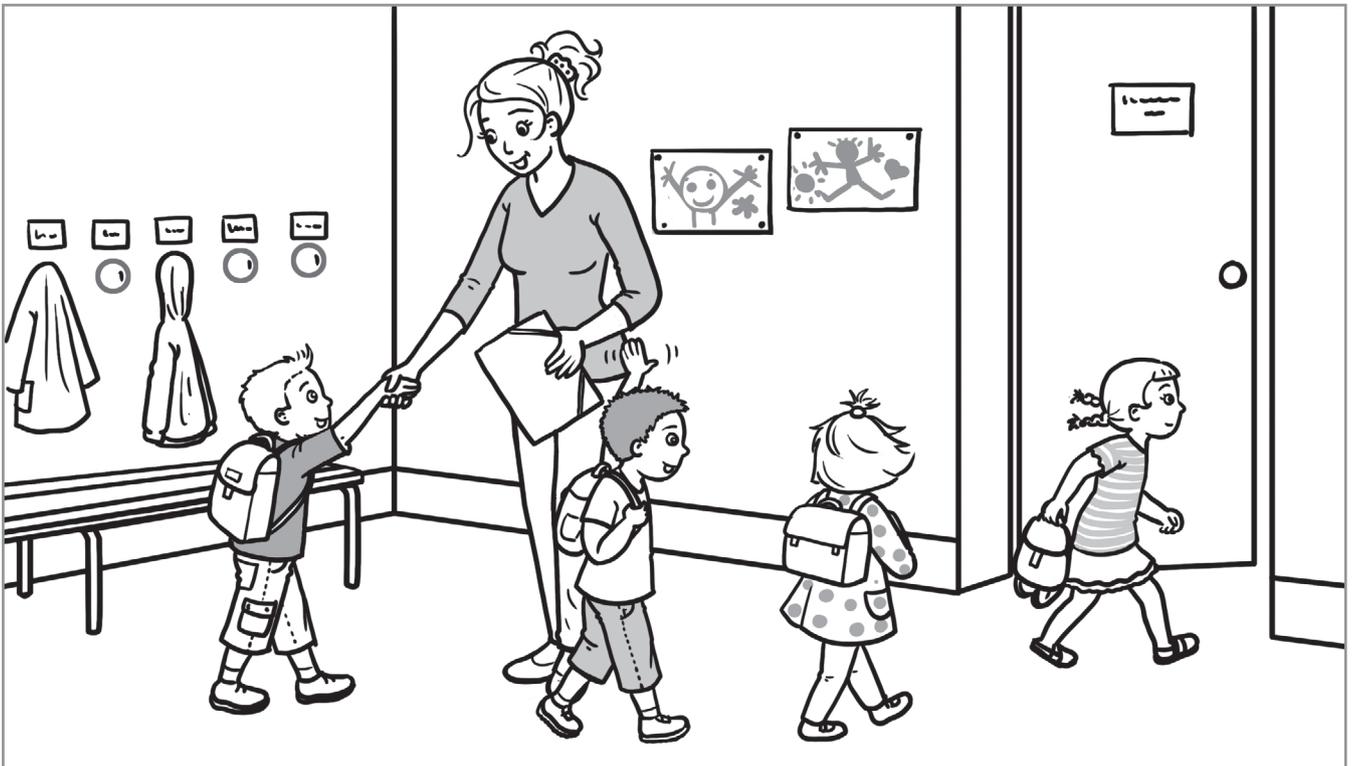
Saluer, se présenter



1. Comment ces personnes se disent-elles bonjour ?



2. Barre l'enfant qui ne dit pas bonjour correctement à sa maîtresse.

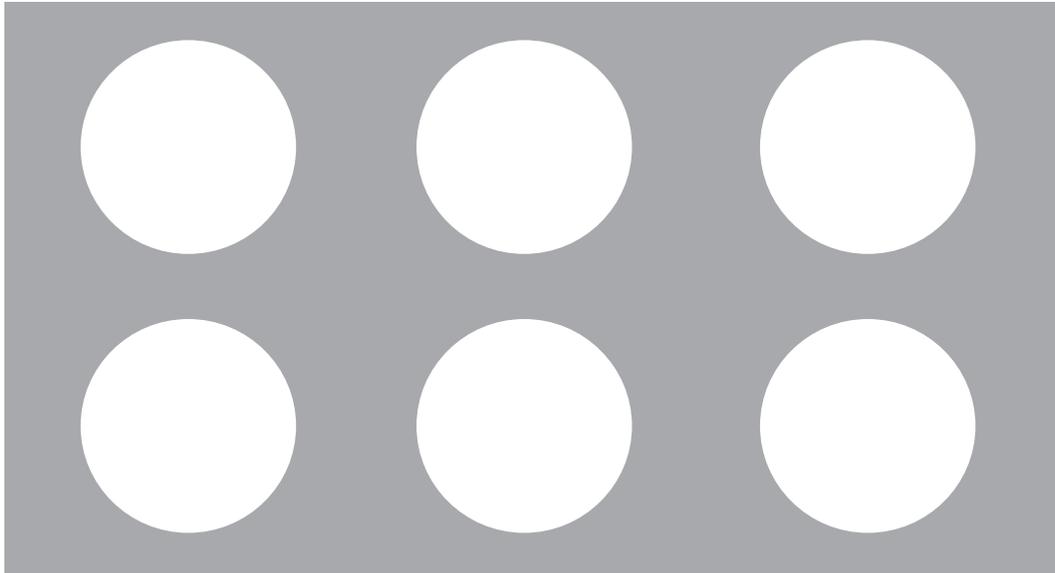




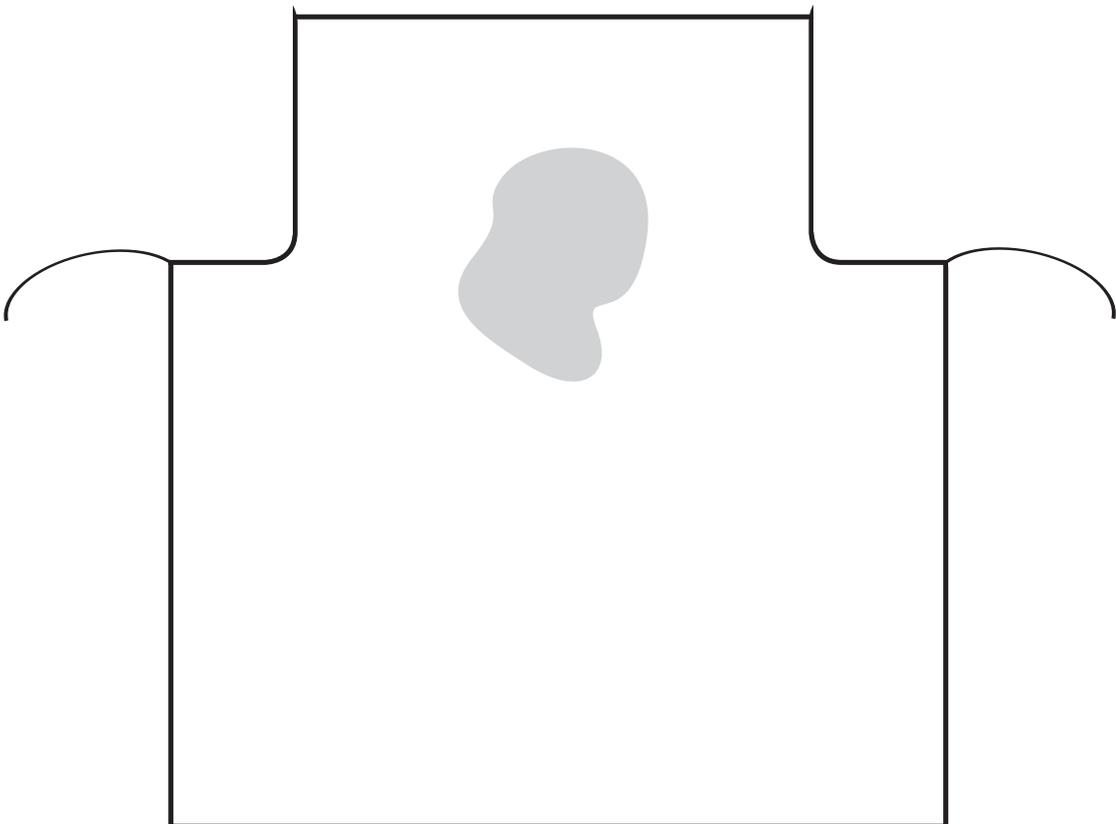
Les couleurs



1. Colorie chaque rond d'une couleur différente.



2. Sami a fait des taches sur son tablier. Dessine-les en jaune, rouge et vert.





3

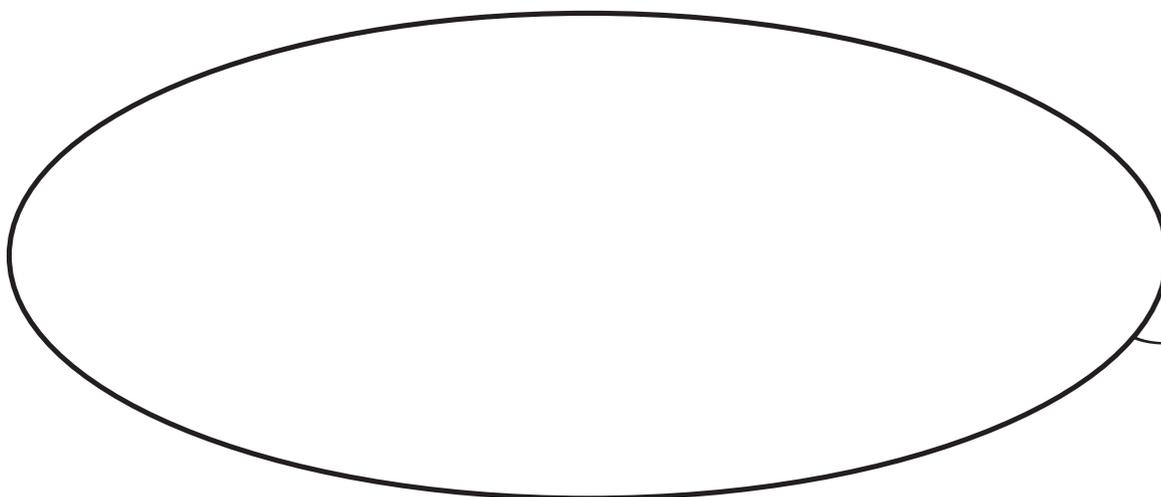
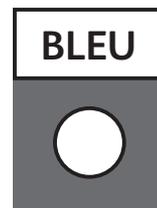
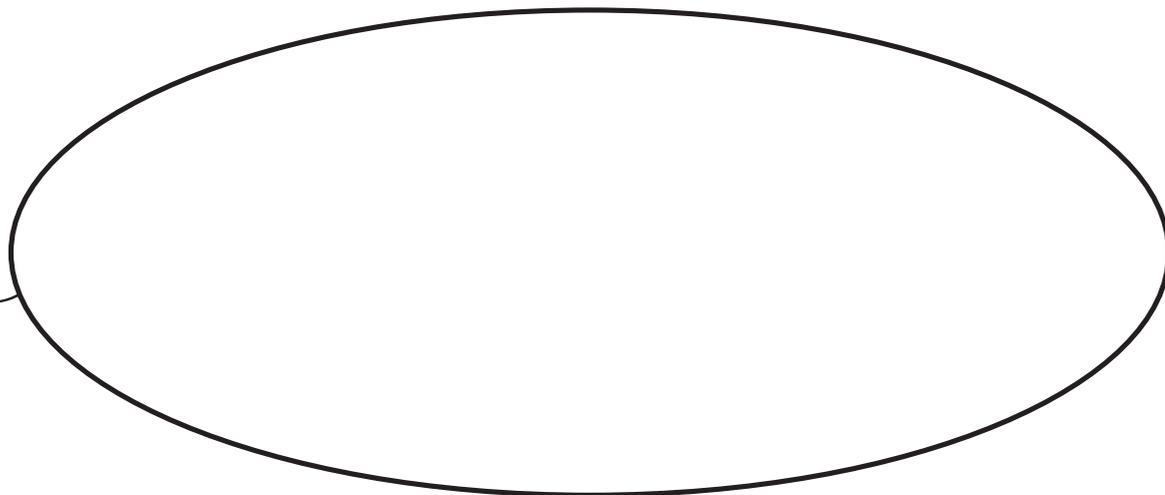
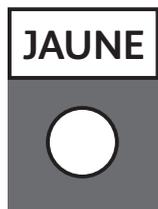
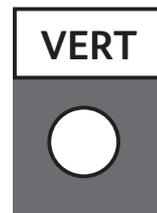
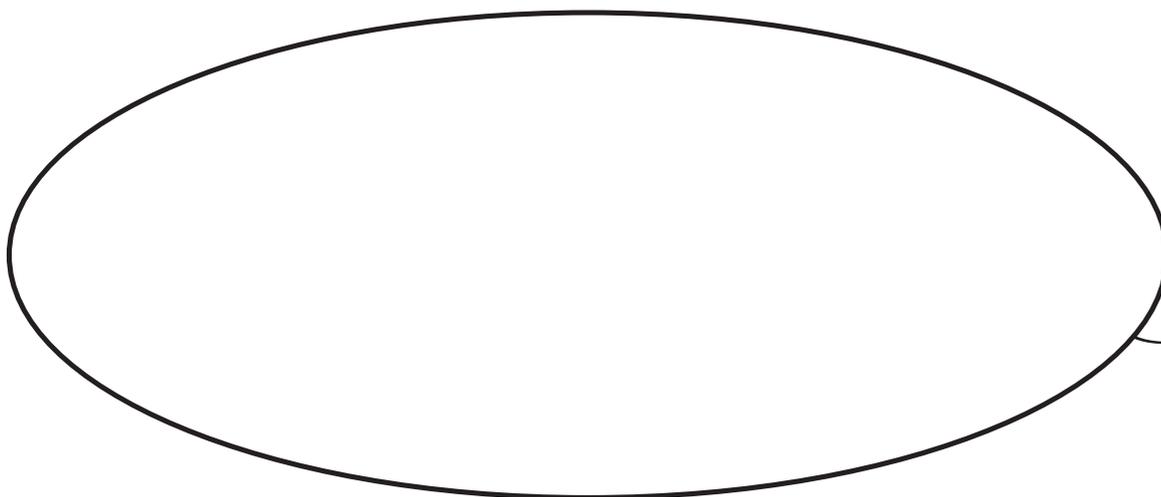
Classer selon la couleur



1. Colorie chaque étiquette comme demandé.

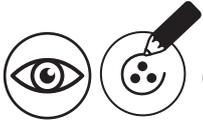


2. Colle ensuite les gommettes au bon endroit.

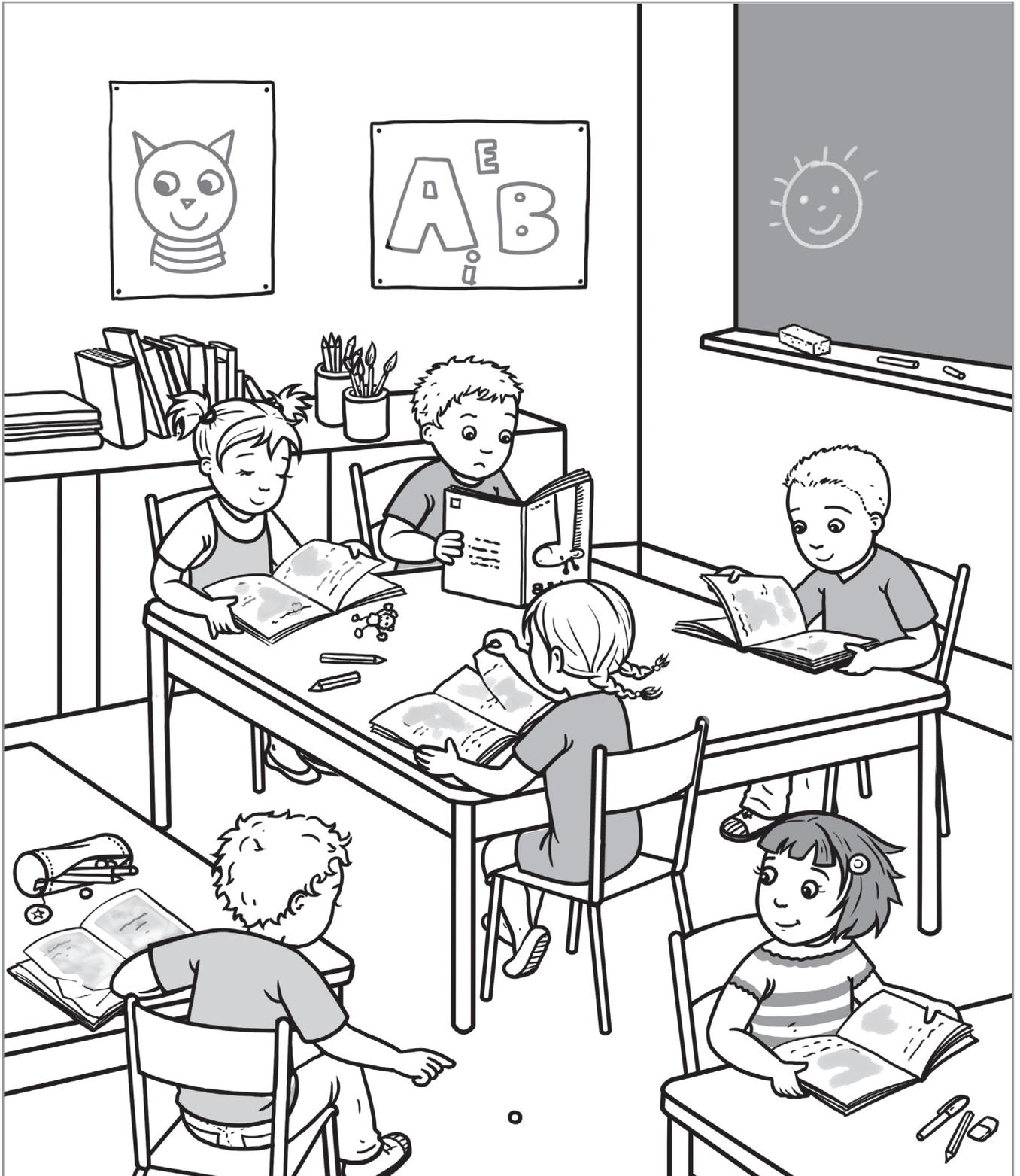




Découvrir les livres



Observe les enfants. Dans chaque cas, entoure les enfants qui utilisent correctement le livre.



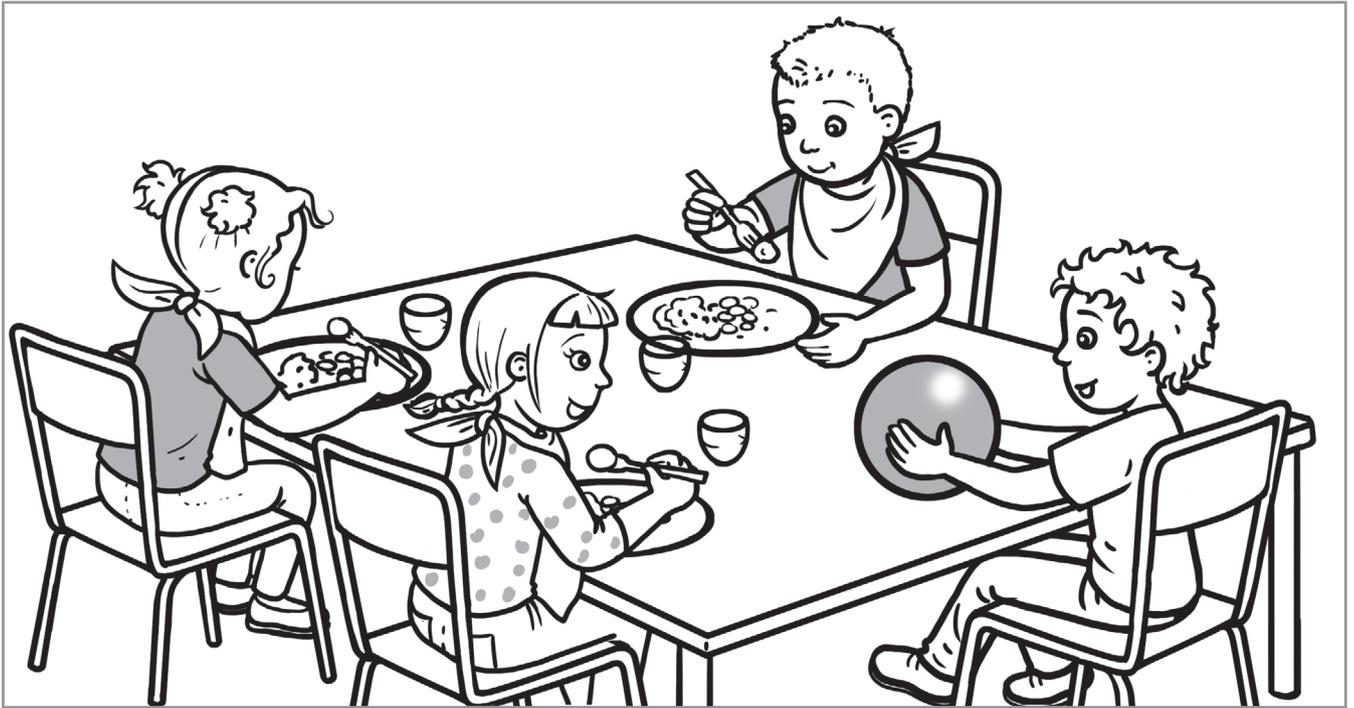


Les lieux de l'école



Où sont ces enfants ? Que font-ils ? Lesquels ne sont pas au bon endroit dans leur école ?

Pose le doigt dessus et explique.

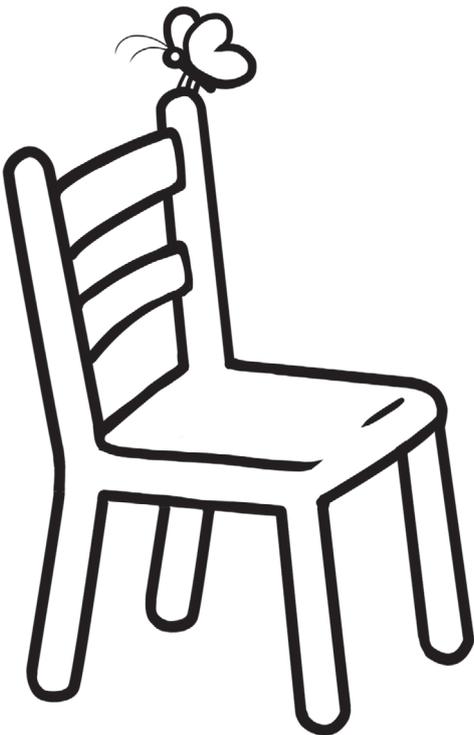




Vivant ou non vivant



Observe puis colorie sur chaque dessin l'élément qui n'est pas vivant.

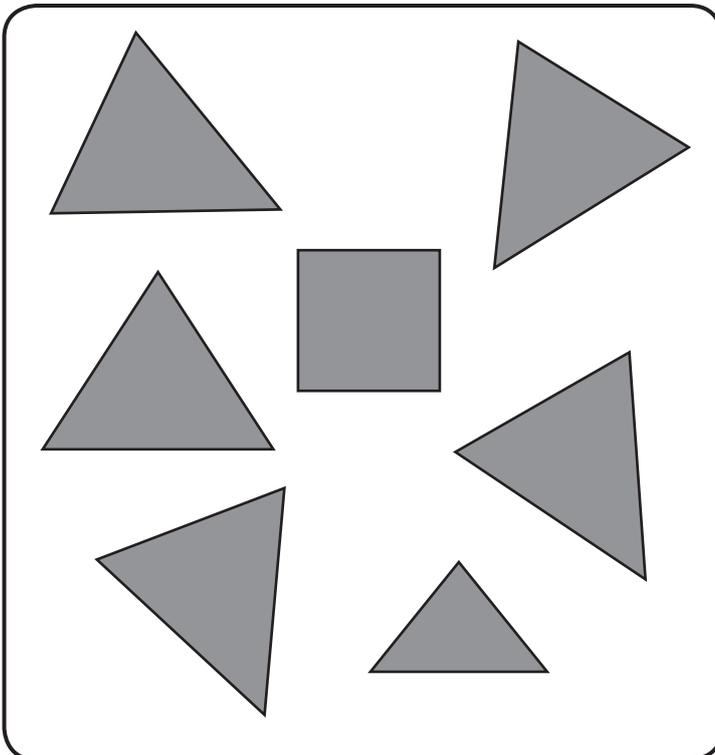
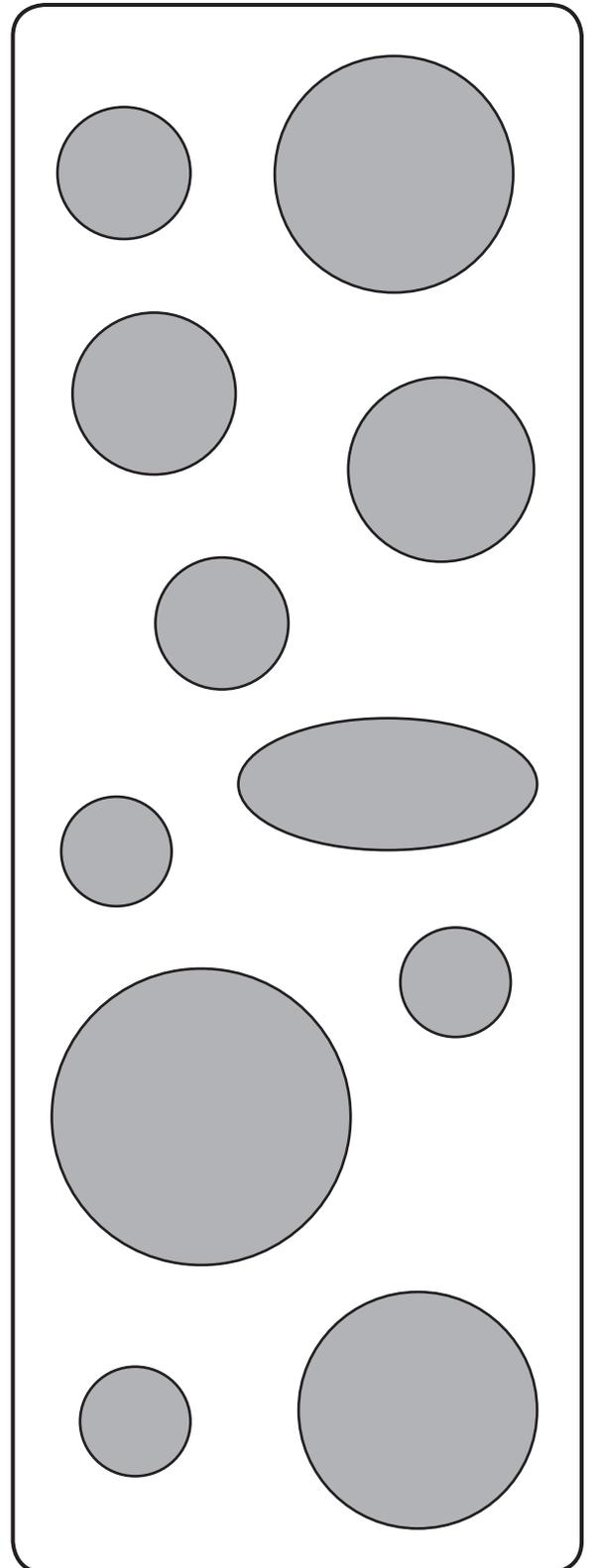
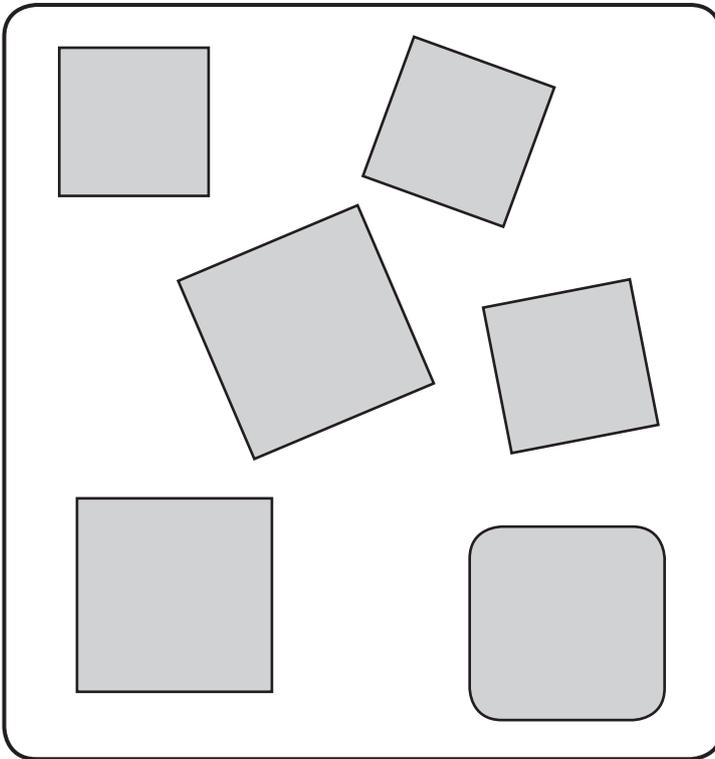




Classer selon la forme



Dans chaque cas, barre la forme qui n'est pas à sa place.





Tracer dans différentes directions



Repasse sur les pointillés puis prolonge les traits jusqu'au point sans toucher les lignes.

Three sets of horizontal lines for tracing practice. Each set consists of a top solid line, a middle dotted line with a small arrow pointing right, and a bottom solid line. A grey circle is at the start of the dotted line, and another is at the end.

Seven vertical lines for tracing practice. Each line has a grey circle at the top and another at the bottom. A dotted line with a small arrow pointing down connects the two circles. The length of the dotted line decreases from left to right.



Les coins de la classe



1. Décris ce que font les enfants dans chaque coin de cette classe.



2. Trace une croix dans chaque cas sur l'enfant qui s'est trompé d'endroit.

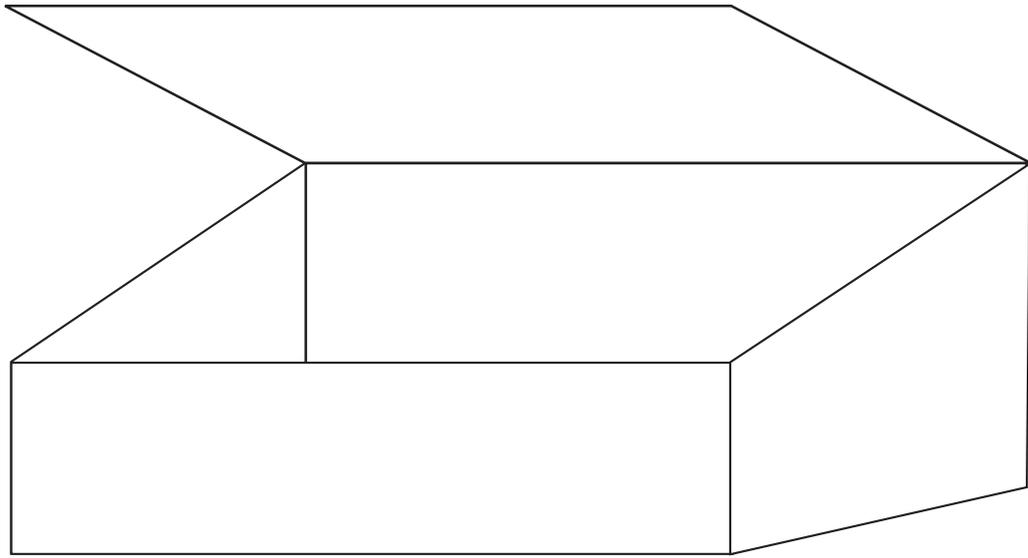




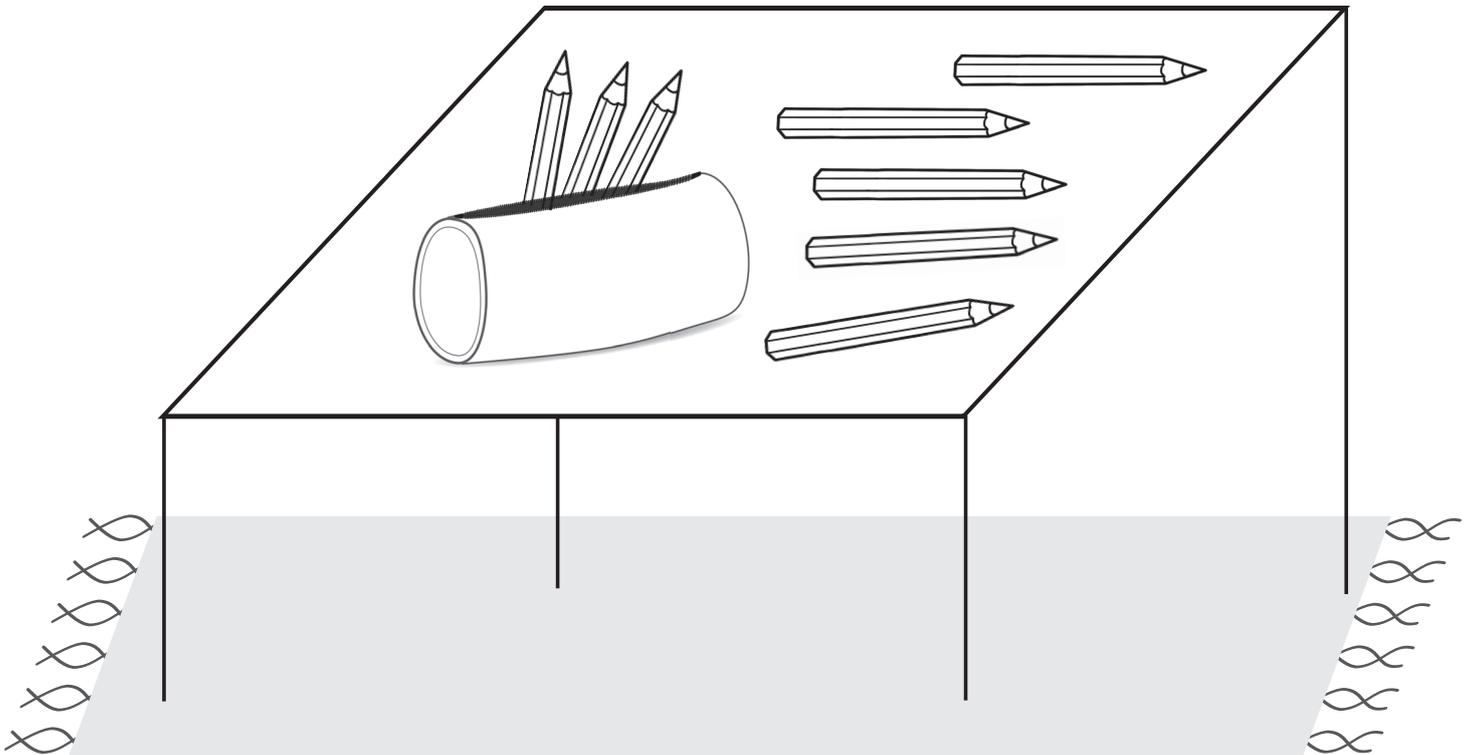
Dedans, dehors, à l'intérieur, à l'extérieur



1. Dessine une balle dans le coffre.



2. Colorie les crayons qui sont à l'intérieur de la trousse.





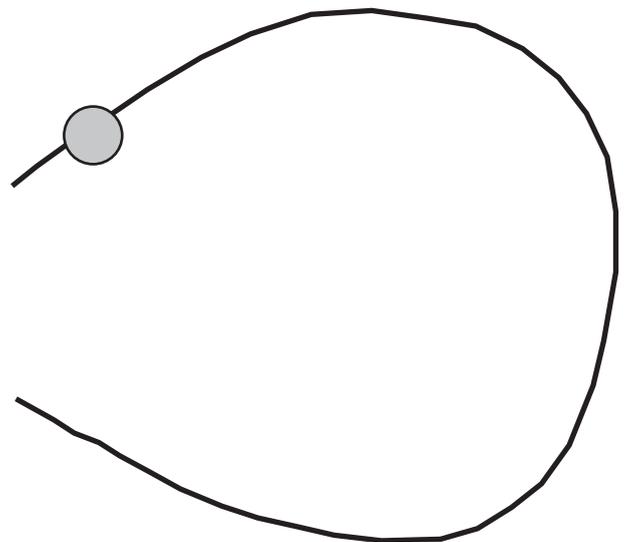
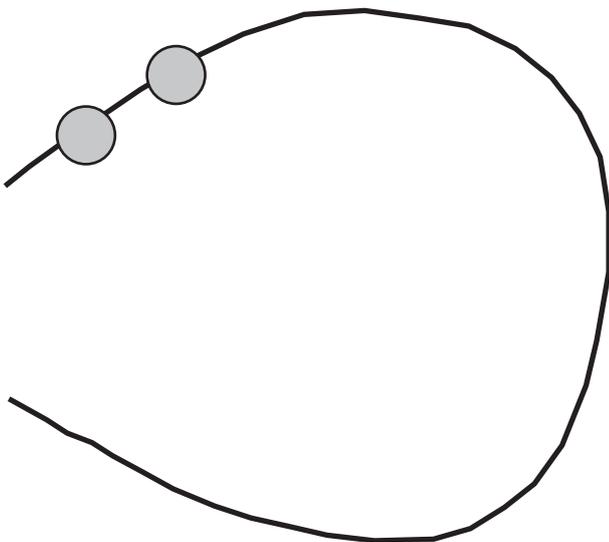
Beaucoup, pas beaucoup



1. Entoure le sac où il n'y a pas beaucoup de pinceaux.



2. Dessine beaucoup de perles sur le premier collier et pas beaucoup sur le deuxième.

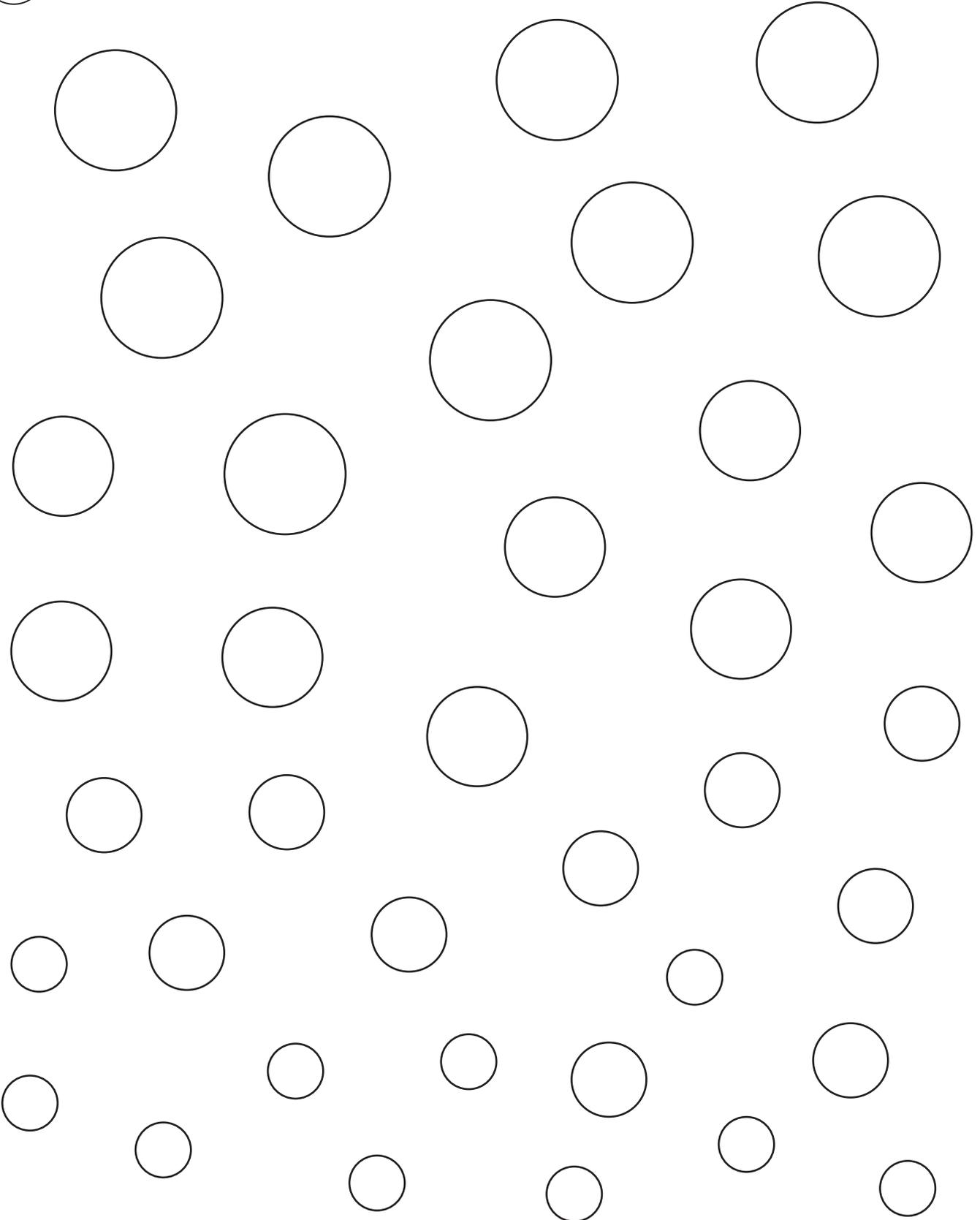




Les points



Trace un point dans chaque rond.

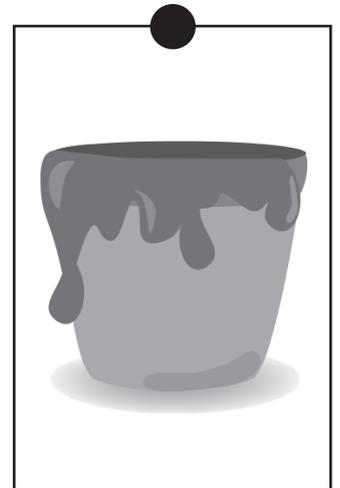
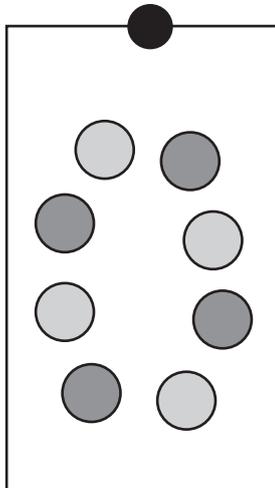
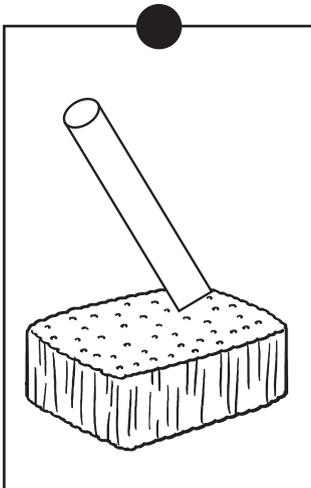
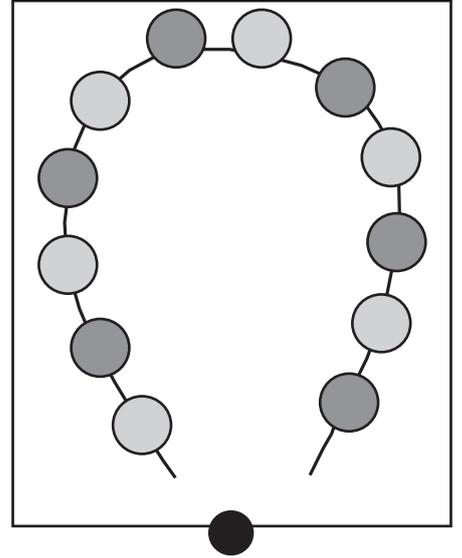
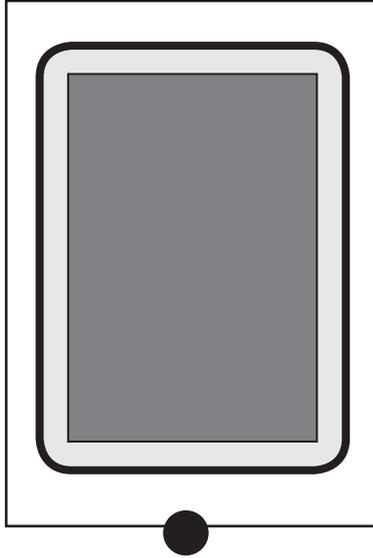
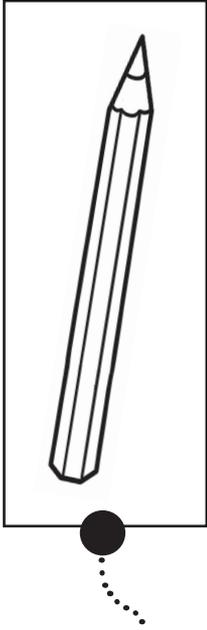




Le matériel de la classe



Relie.

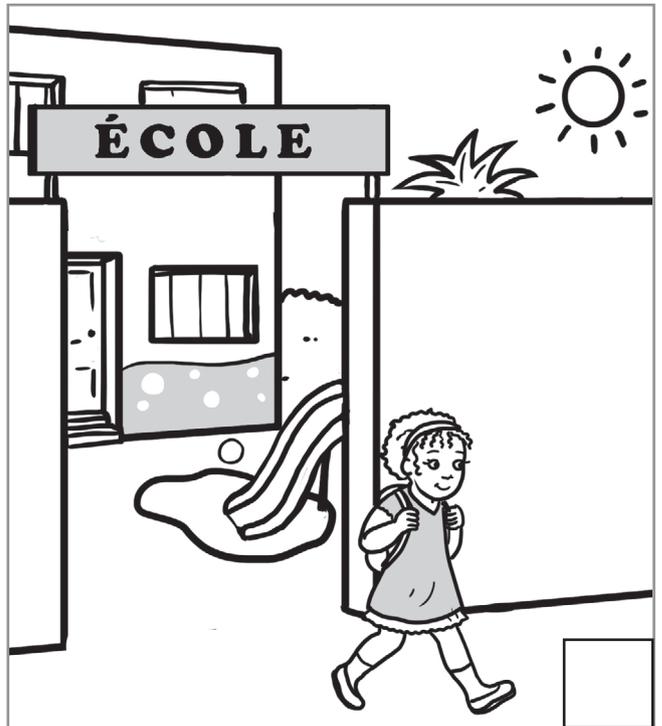
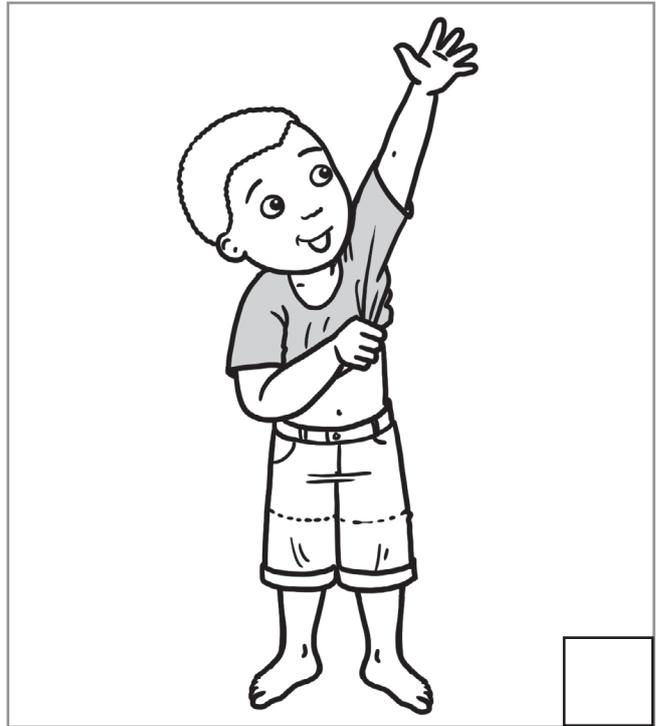




Se repérer dans la matinée



Que fais-tu le matin ? Trace un point dans la case si le dessin correspond à une chose que tu as faite ce matin.

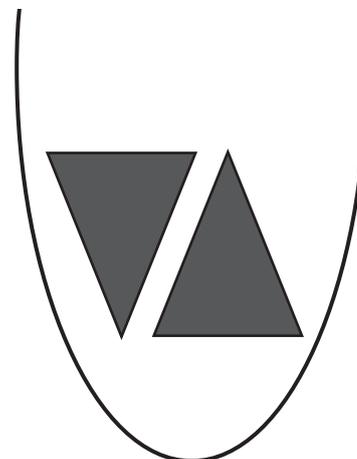
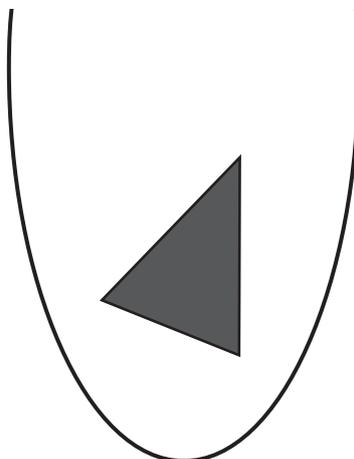
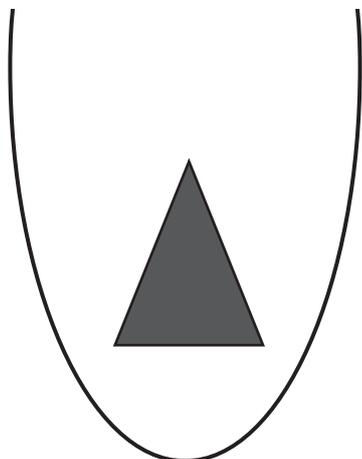
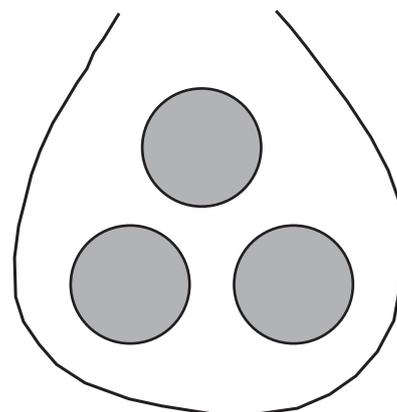
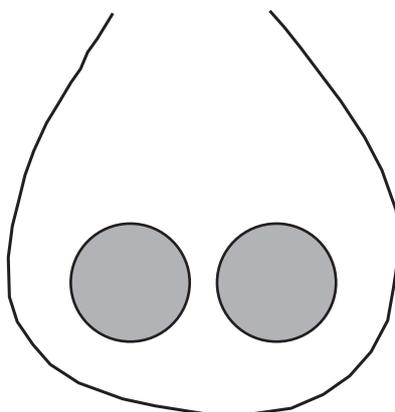
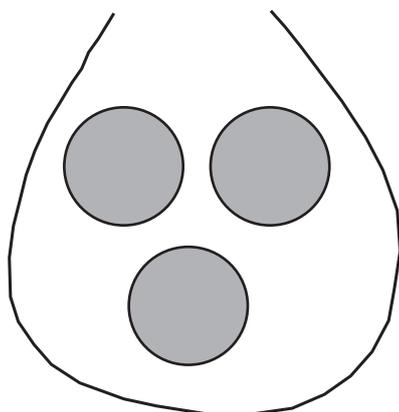
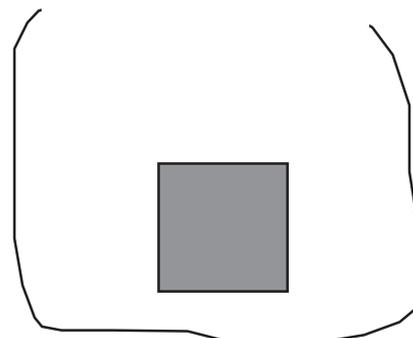
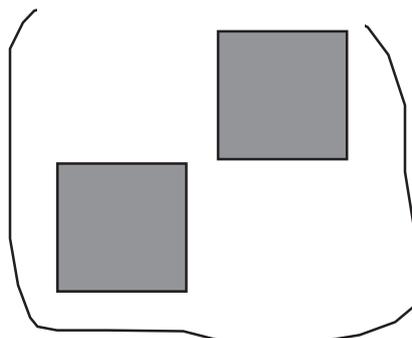
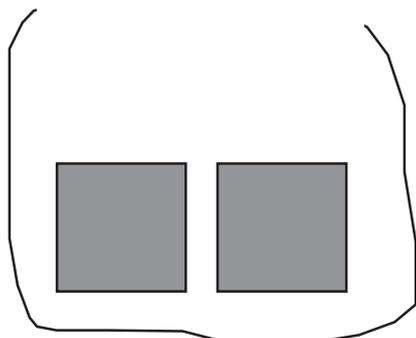




Réaliser une collection d'objets identique à une autre



Dans chaque cas, barre le sac où il n'y a pas le même nombre de formes que dans les autres.

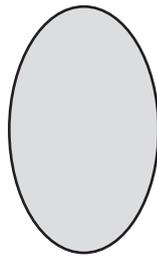
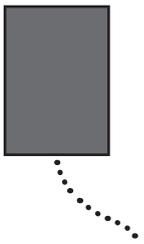
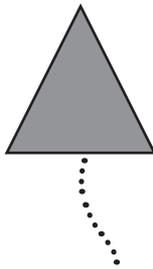
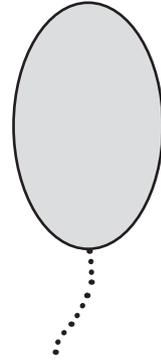
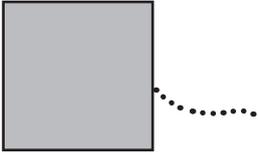




Tracer des traits



Relie les formes qui sont les mêmes.

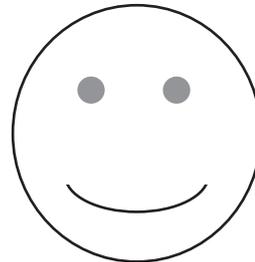
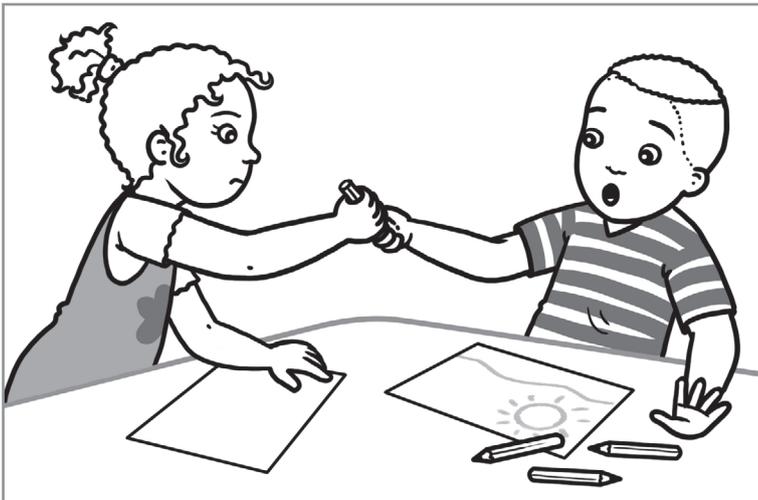
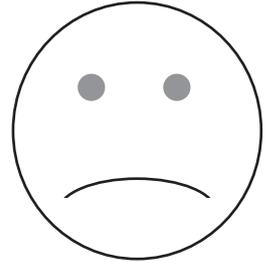




Les mots de la politesse



Observe chaque dessin puis colorie le visage qui convient.

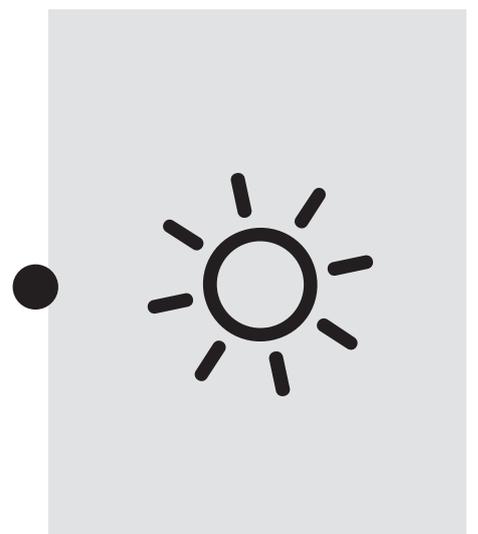
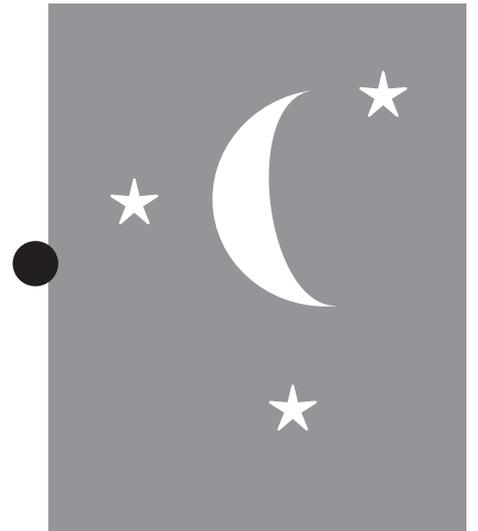
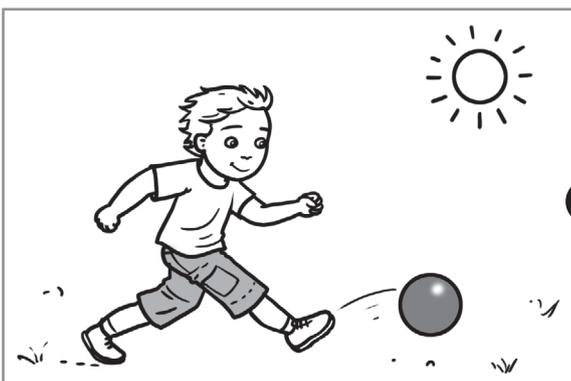
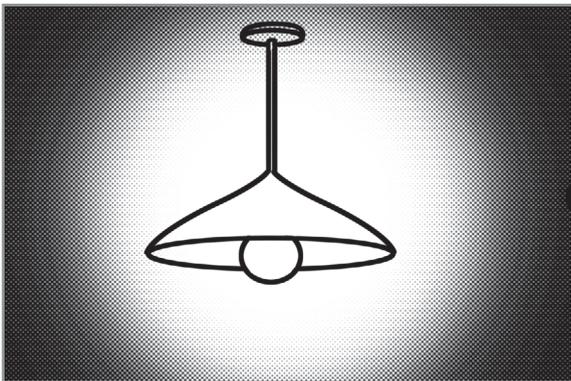
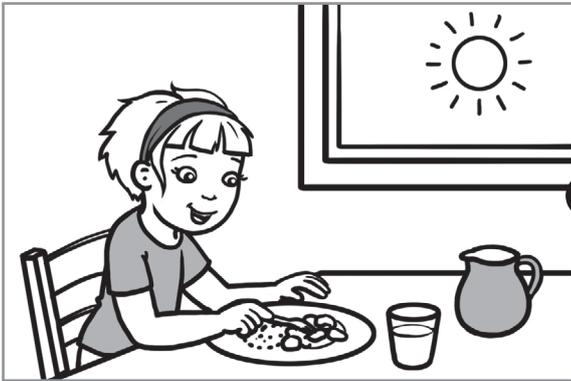




Le jour et la nuit



Relie les images à la nuit ou au jour.

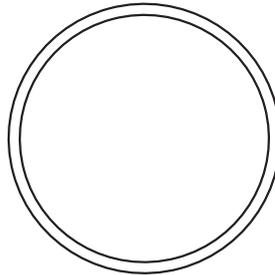
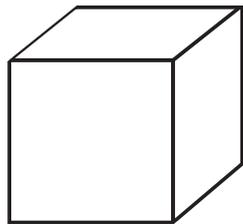
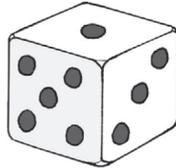
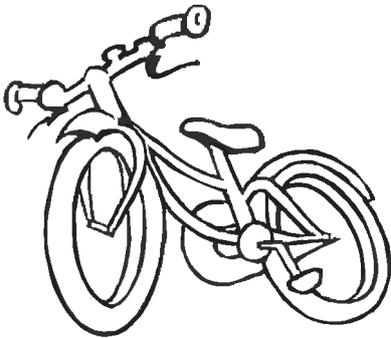




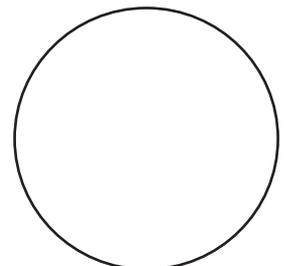
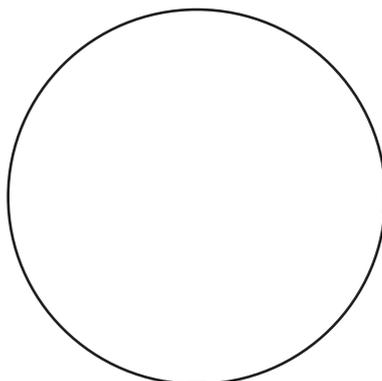
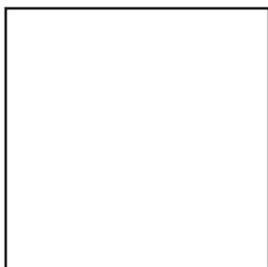
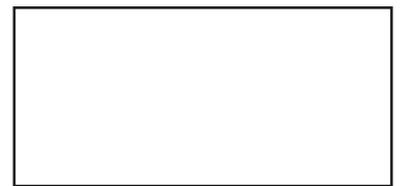
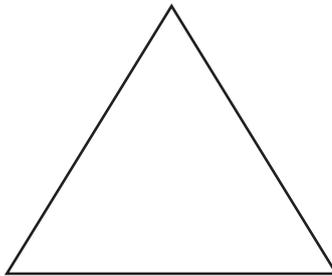
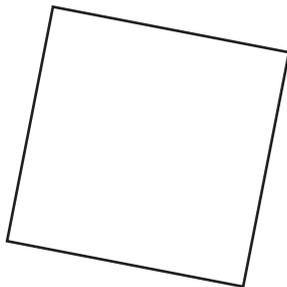
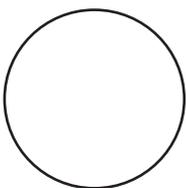
Le rond (1)



1. Entoure les objets ronds ou sur lesquels tu vois des ronds.



2. Colorie uniquement les ronds.

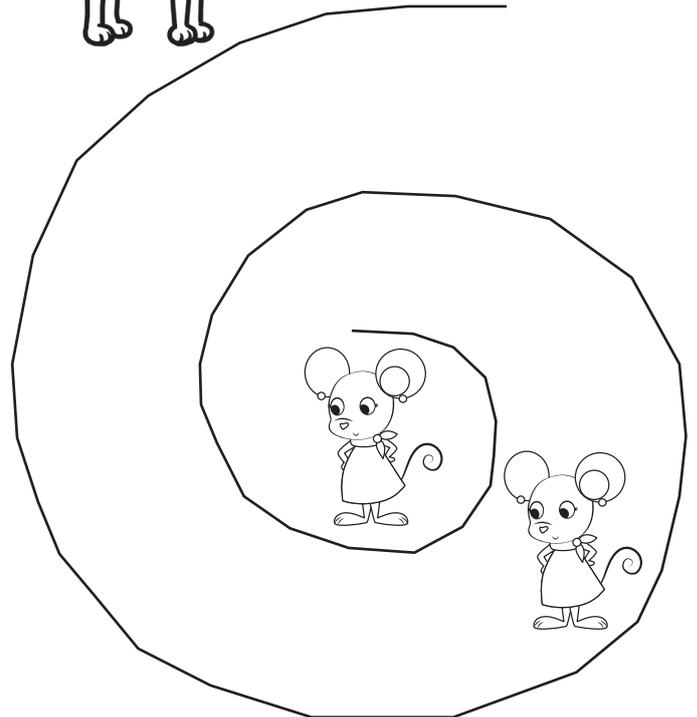
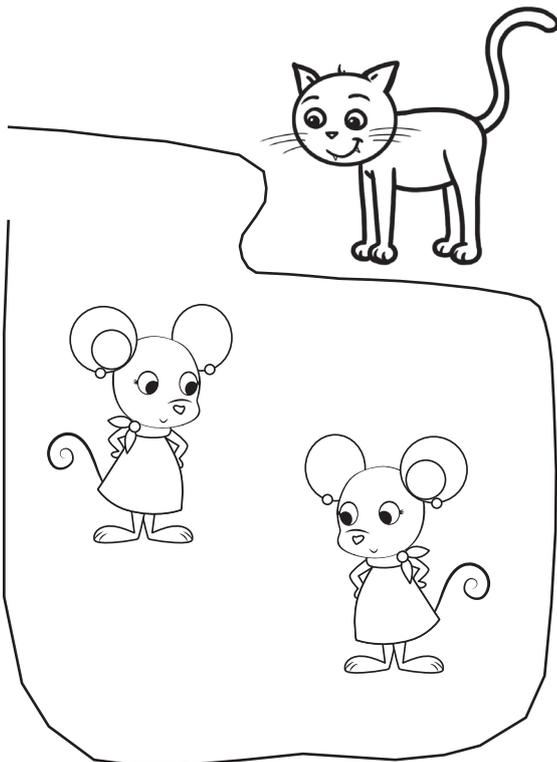
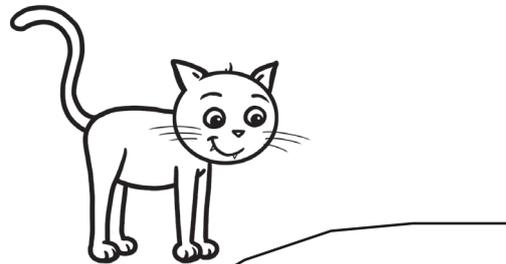
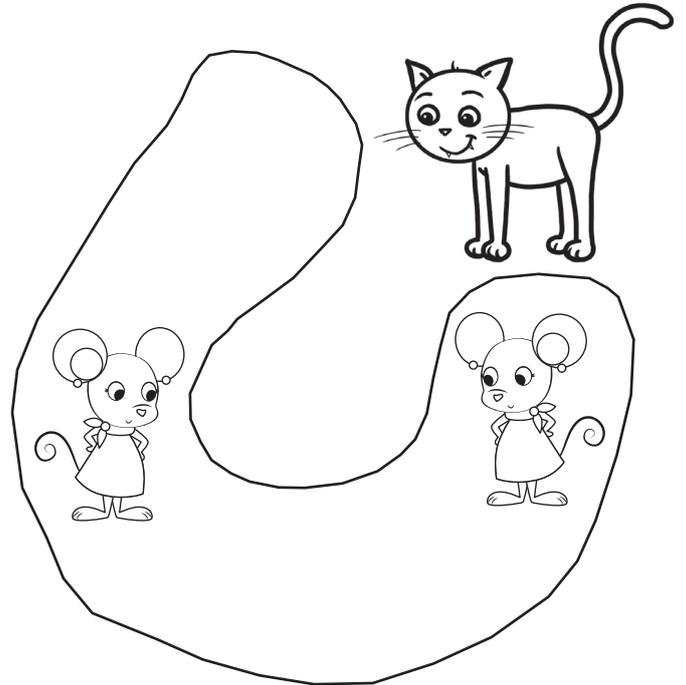
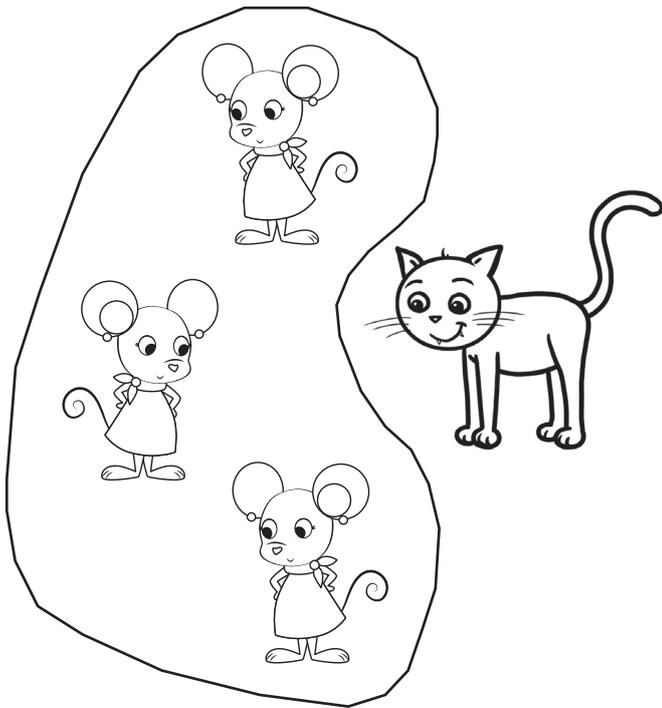




Lignes ouvertes, lignes fermées (1)



Entoure les chats qui peuvent attraper des souris.





La famille



Qui sont les membres de cette famille ?

Colorie la case de chaque personne en respectant le code de couleur.

la maman : en rouge

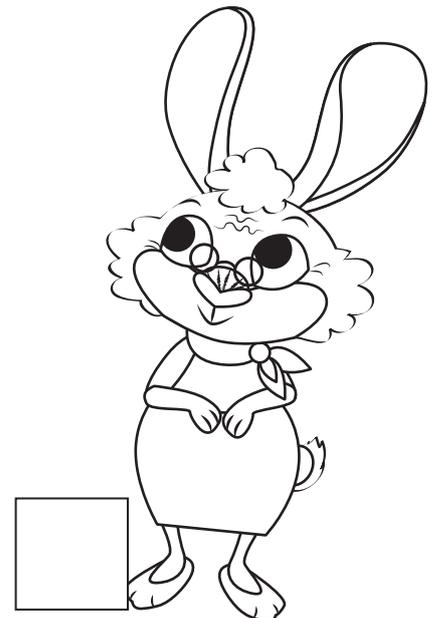
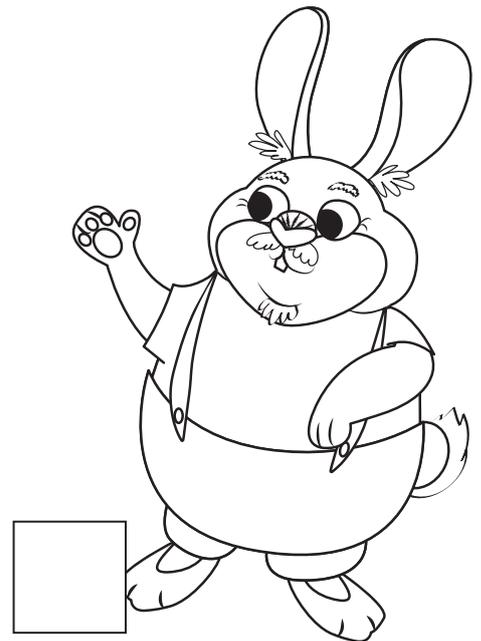
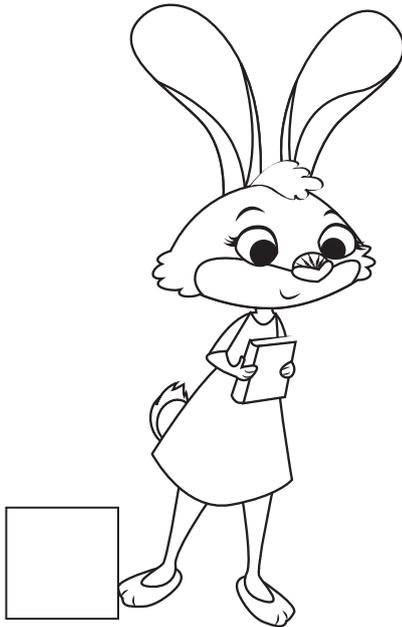
le papa : en vert

le garçon : en bleu

la fille : en jaune

le grand-père : en rose

la grand-mère : en gris

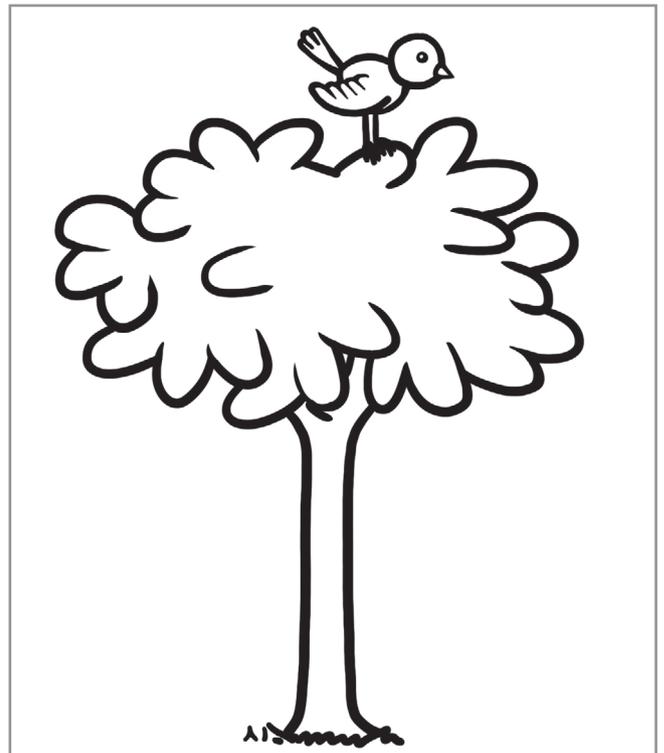
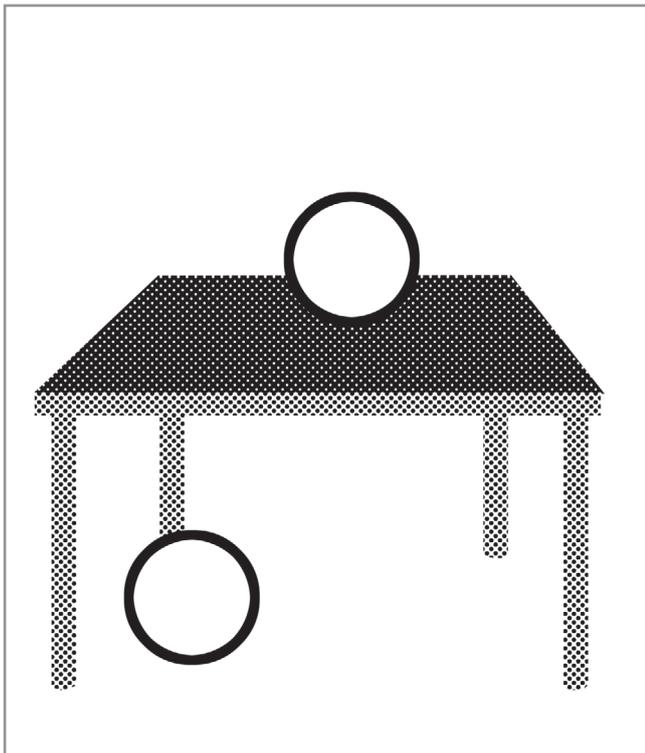
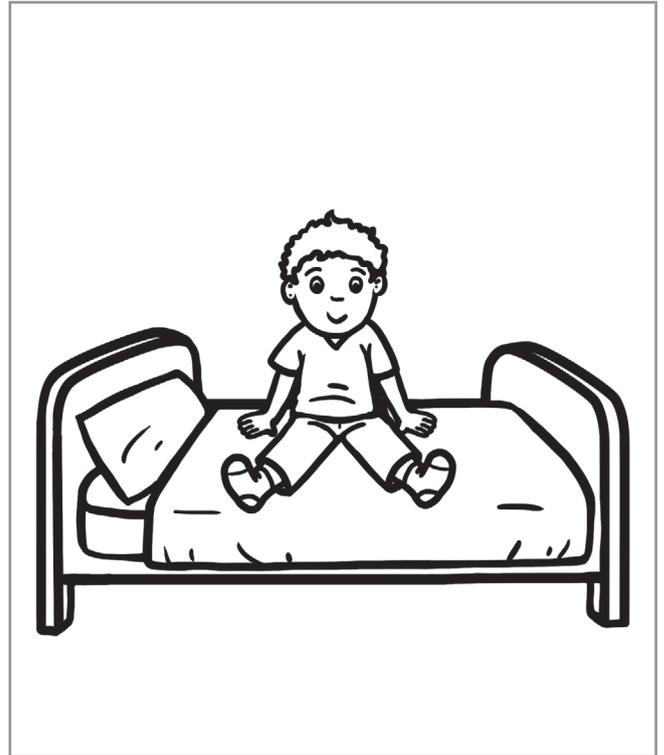
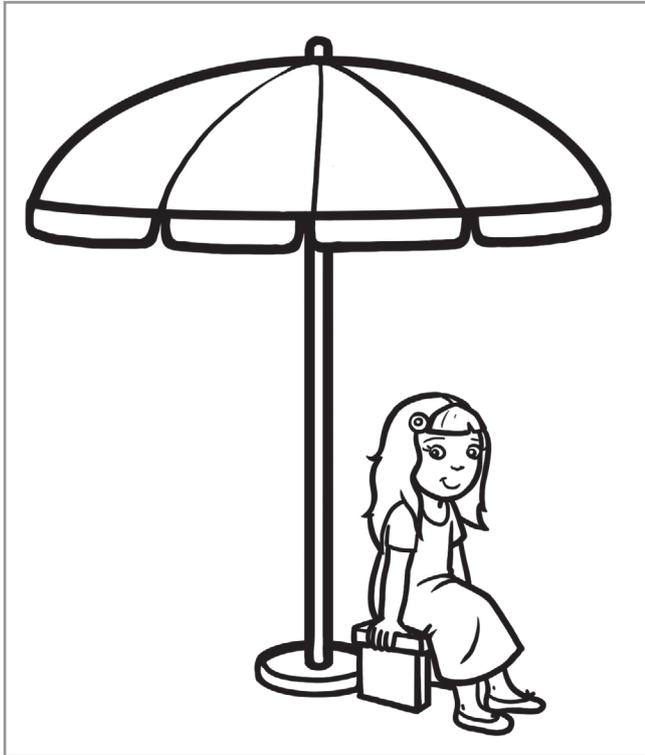




Sur, sous



Colorie en rouge ce qui est sur quelque chose et en vert ce qui est sous quelque chose.

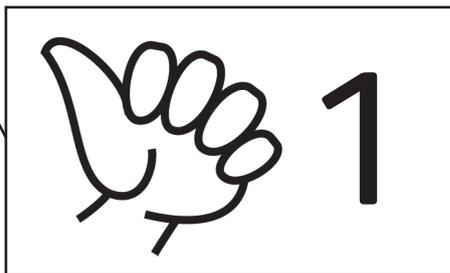
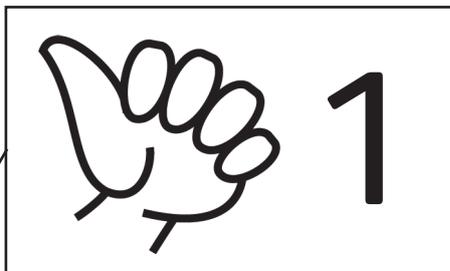




La comptine des nombres jusqu'à 3



Apprends la comptine des premiers nombres.



Voici mes doigts, il y en a **1**

Voici mes doigts, il y en a **2**

Voici mes doigts, il y en a **3**

J'en enlève un, il en reste **2**

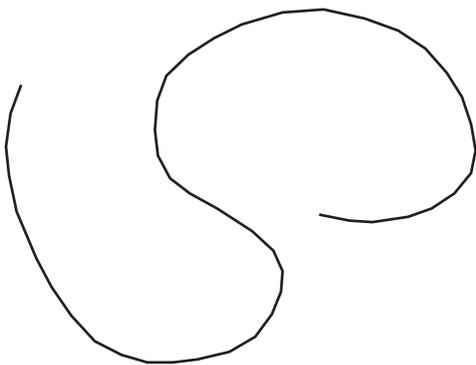
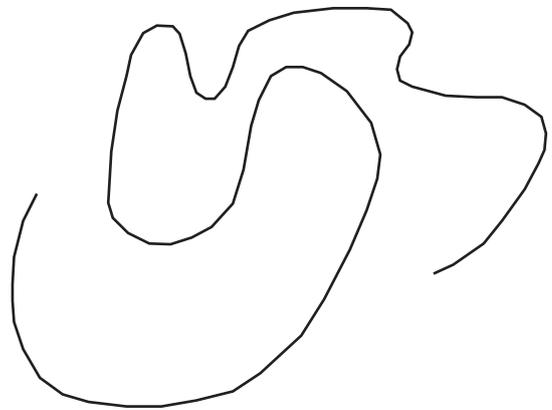
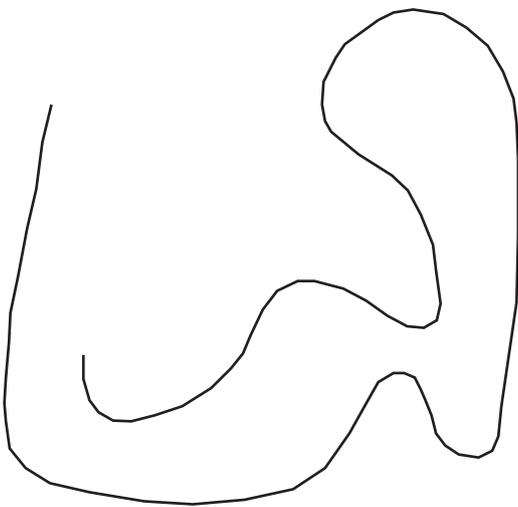
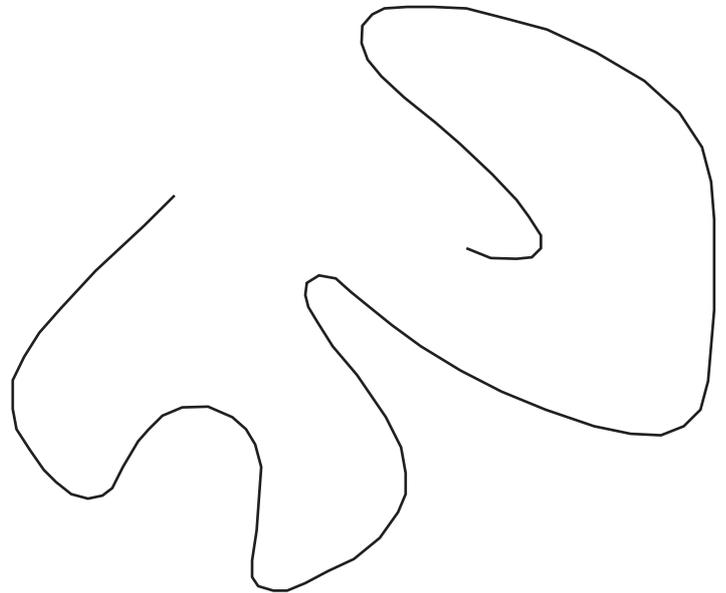
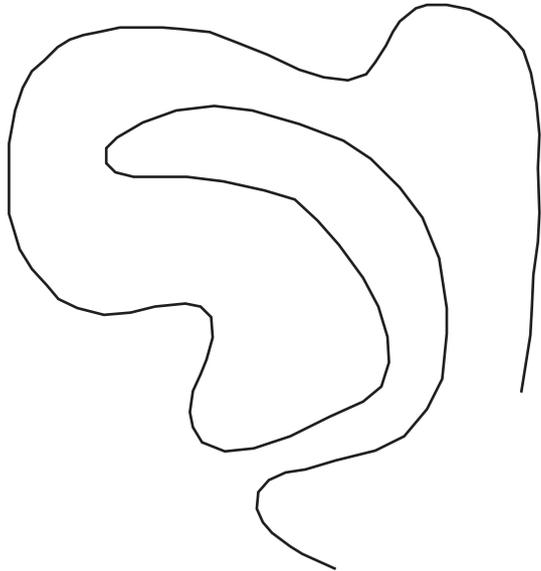
J'en enlève un, il en reste **1**
C'est mon ami le pouce !



Lignes ouvertes, lignes fermées (2)



Termine les lignes pour qu'elles soient fermées.





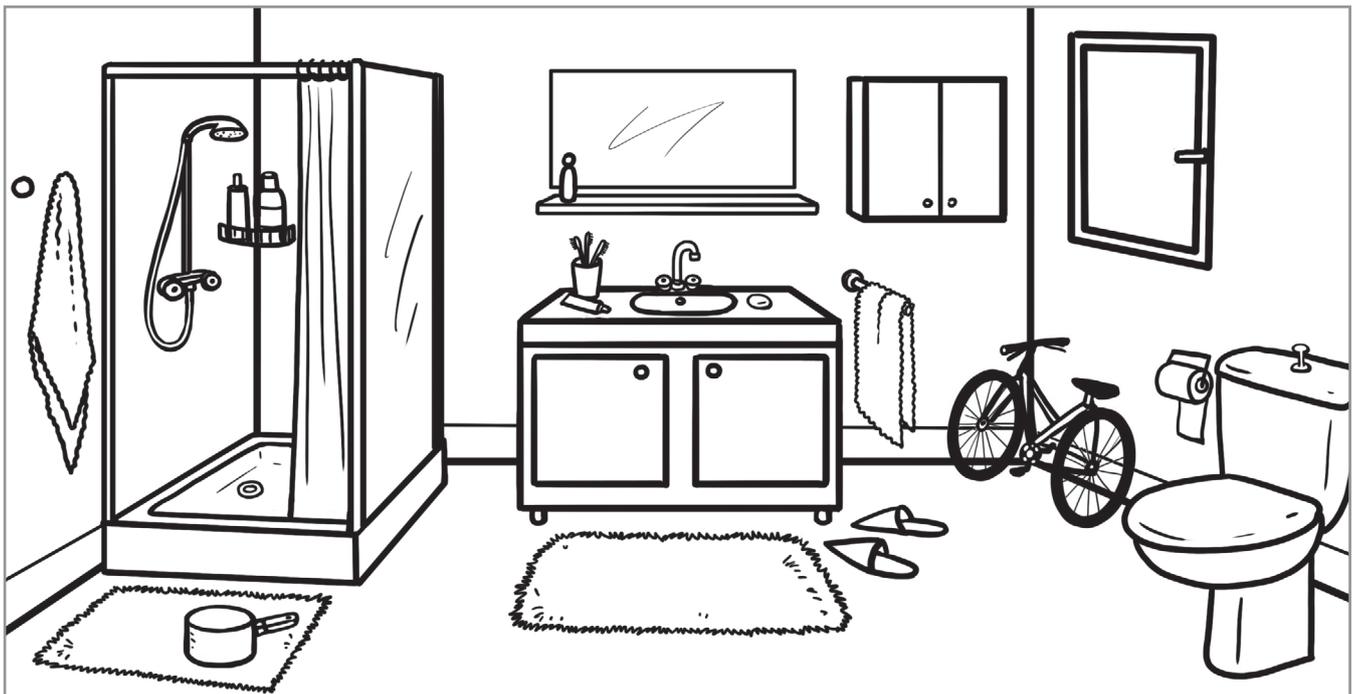
La maison (1)



1. Que vois-tu dans la chambre du garçon ?



2. Sur le dessin, barre les objets qui ne devraient pas être dans la salle de bain.

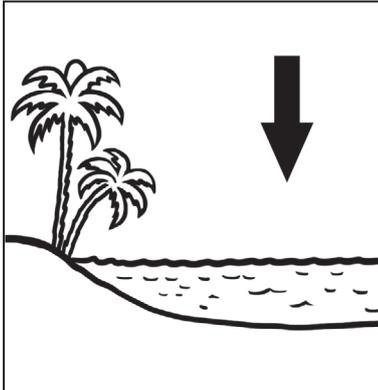




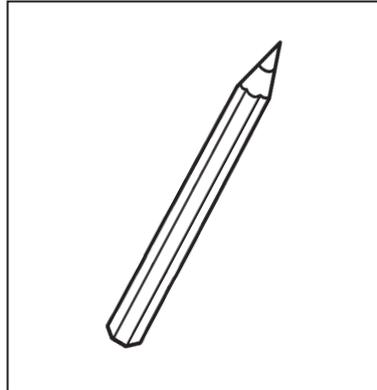
Solide, liquide



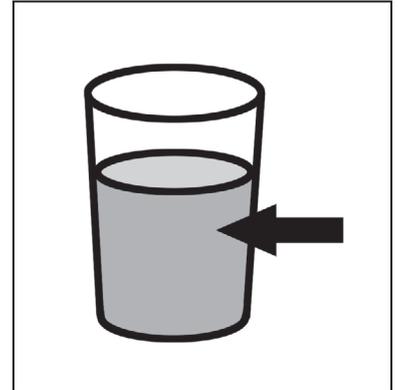
Entoure les liquides.



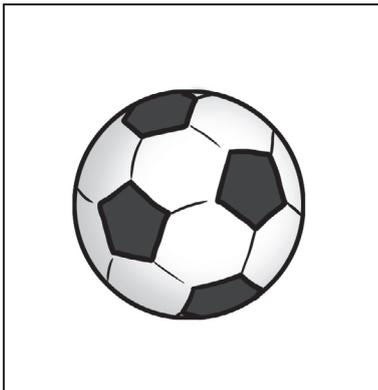
la mer



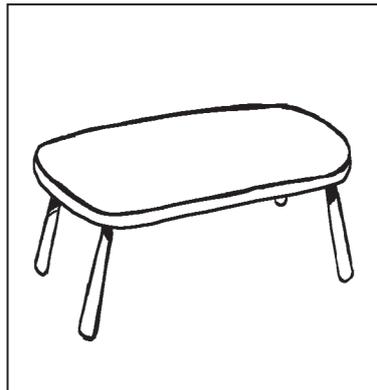
un crayon



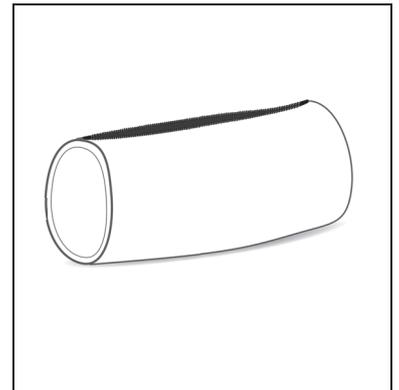
du jus d'orange



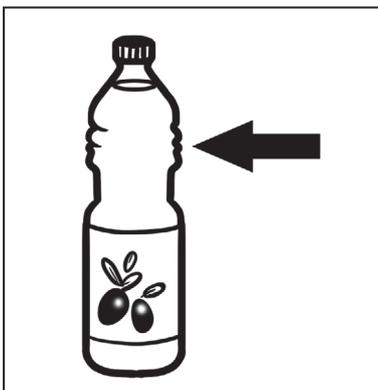
un ballon



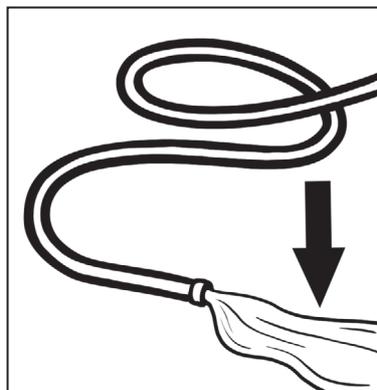
une table



une trousse



de l'huile



de l'eau



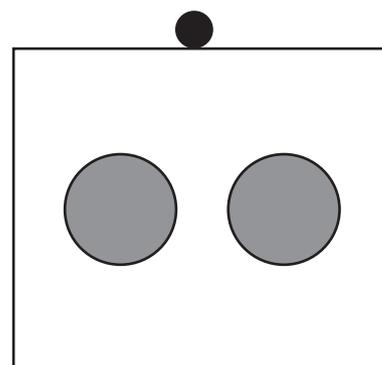
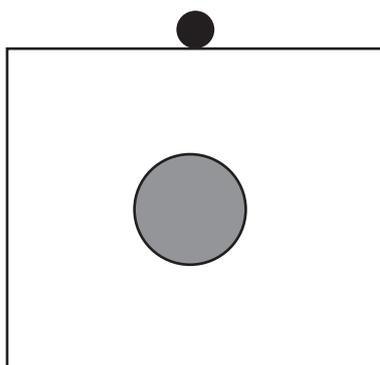
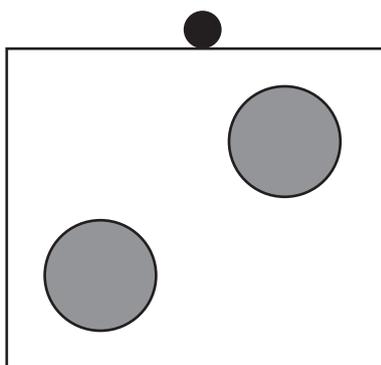
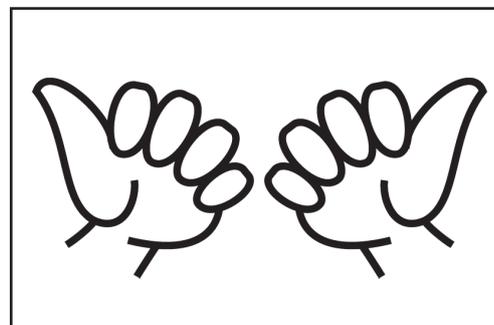
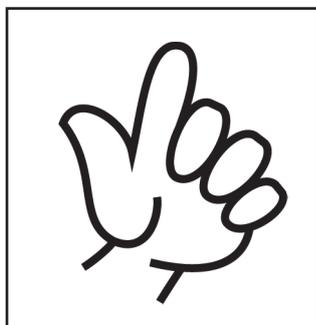
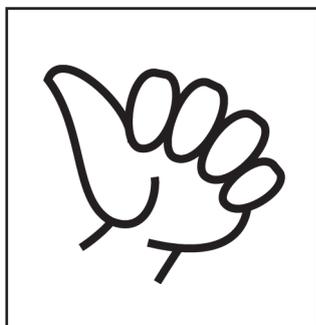
la pluie



Les nombres 1 et 2



Relie.

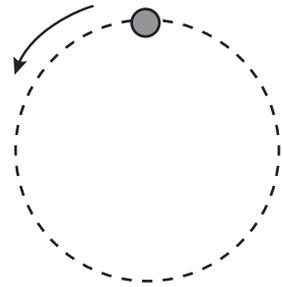
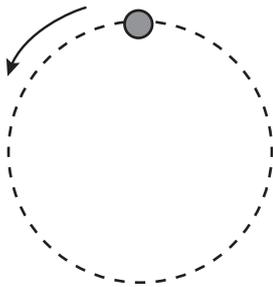
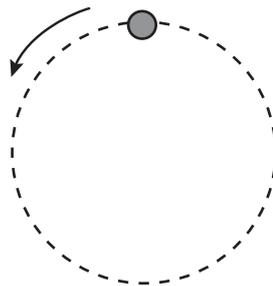
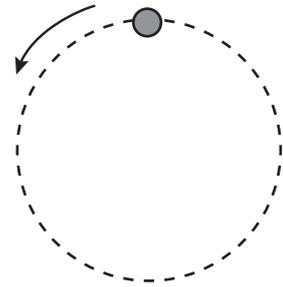
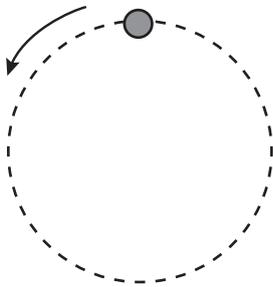
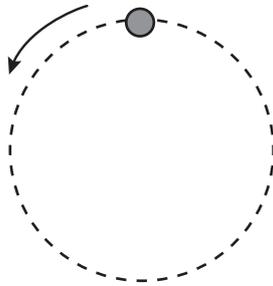
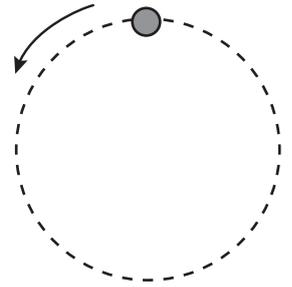
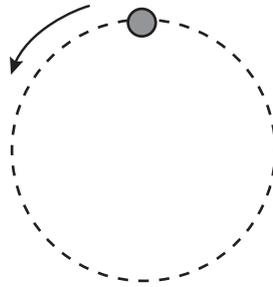
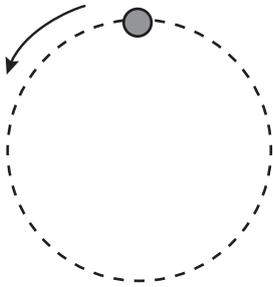




Le rond (2)



Repasse sur les pointillés en suivant les flèches.

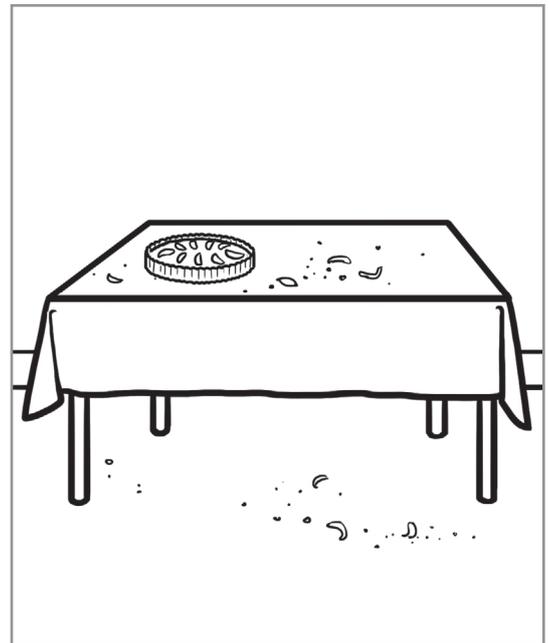




La maison (2)



Raconte ce qui se passe sur chaque dessin.
Relie ensuite les dessins dans l'ordre de l'histoire.

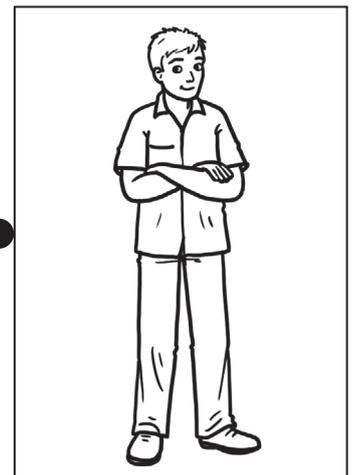
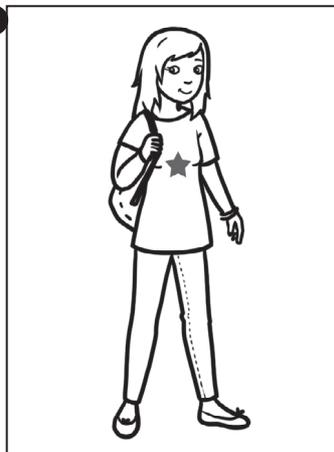




Les garçons et les filles



Relie dans l'ordre du plus jeune au plus âgé : en vert, la fille.
Et en rouge, le garçon.

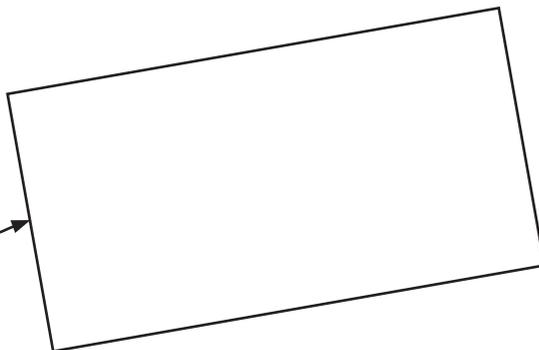
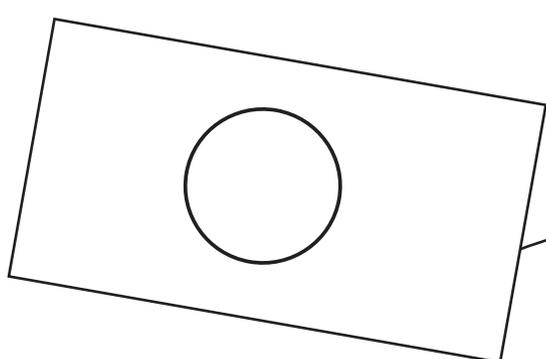
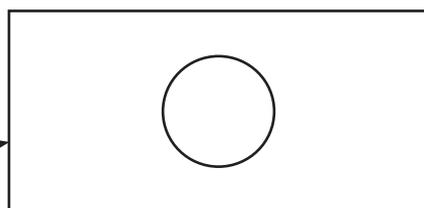
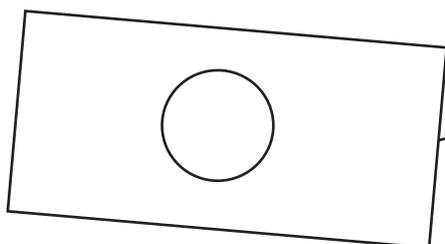
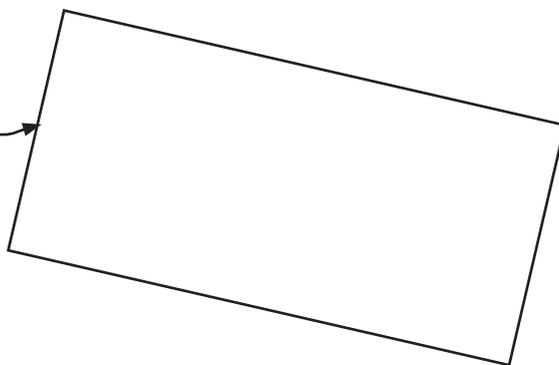
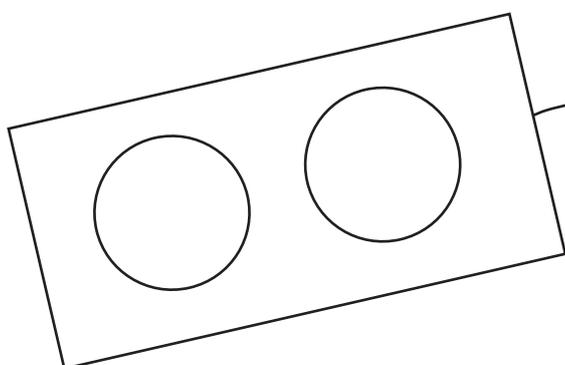
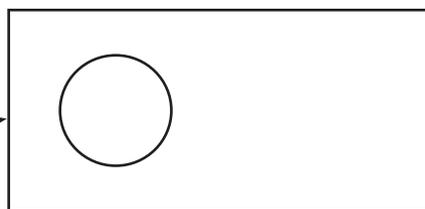
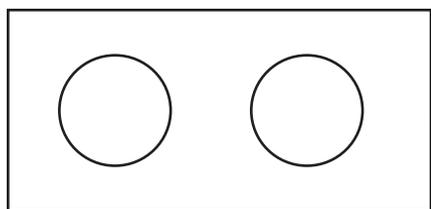




Former des paires



Dessine les ronds quand il en manque.

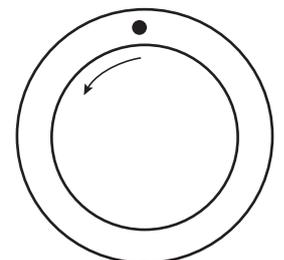
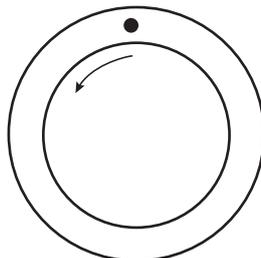
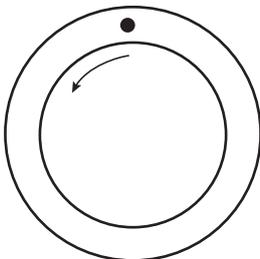
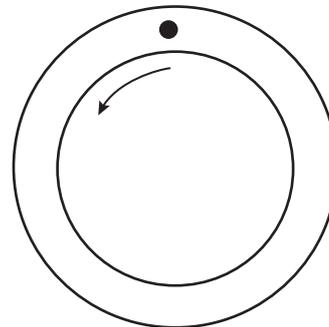
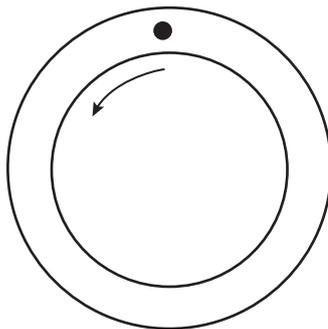
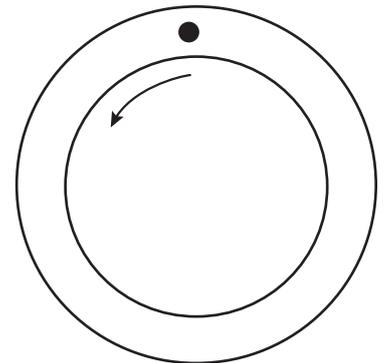
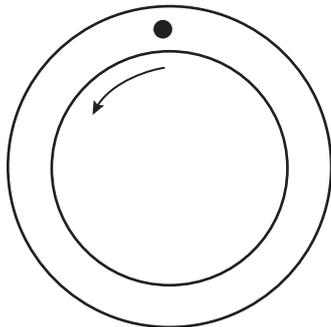
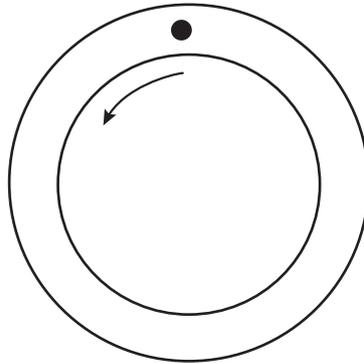
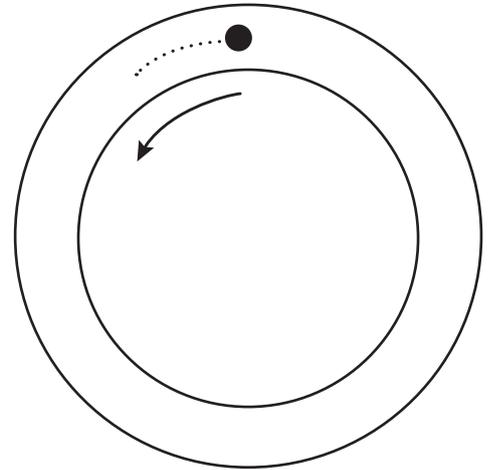
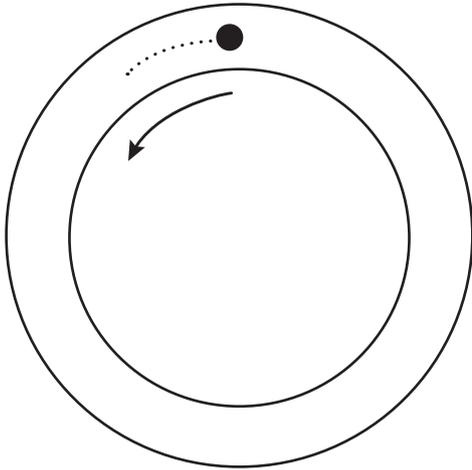




Le rond (3)



Trace un rond dans chaque cerceau à partir du point. Suis les flèches.

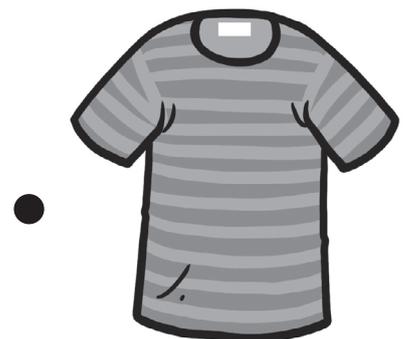
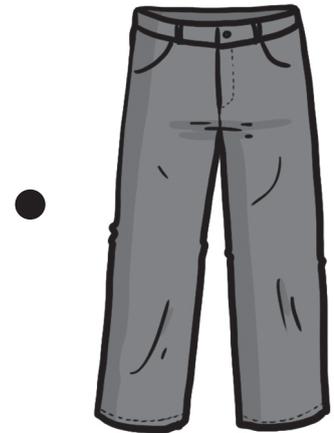




S'habiller



Relie le garçon aux vêtements qu'il peut porter.





Se repérer dans la journée



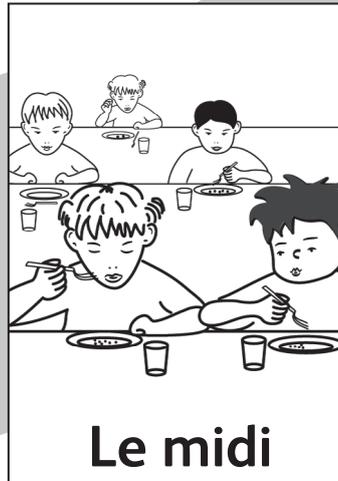
1. Raconte ce que fait la petite fille le matin et l'après-midi.



2. Entoure le dessin qui montre ce qu'elle fait le midi.



Le matin



Le midi



L'après-midi



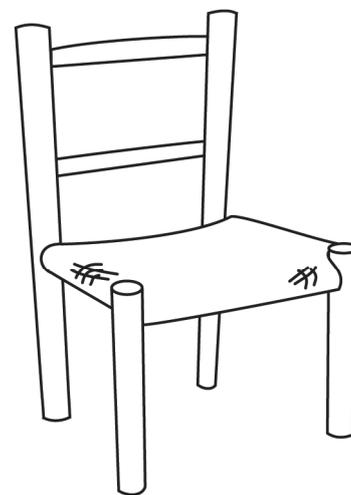
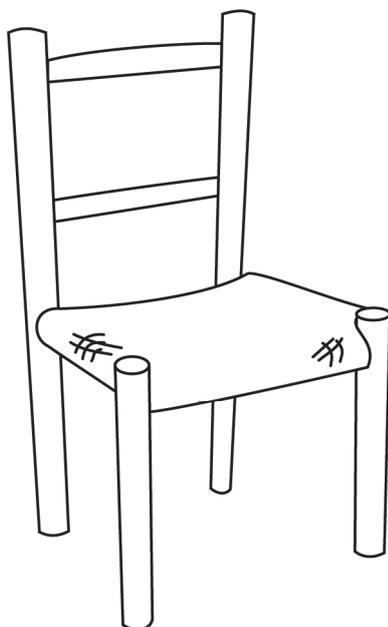
Le soir



Petit, moyen, grand



Relie chaque enfant à sa chaise.



Semaine 1

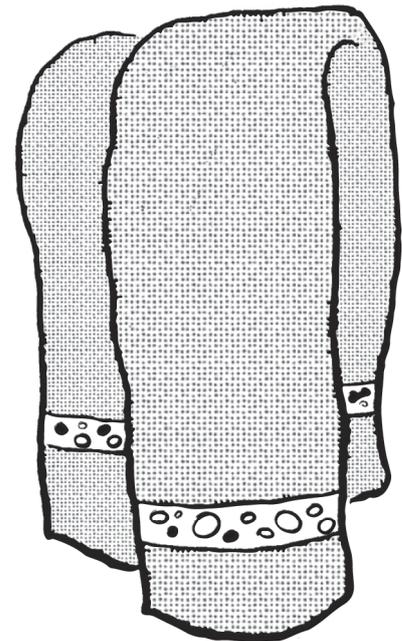
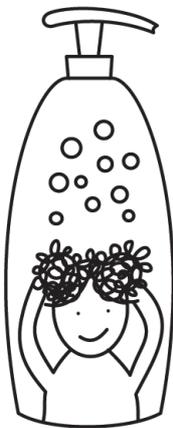
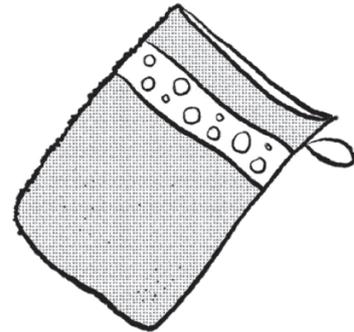
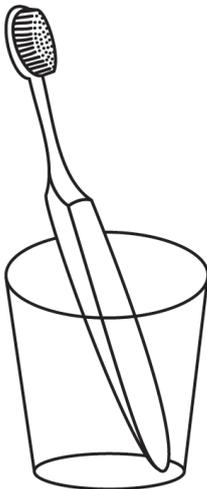
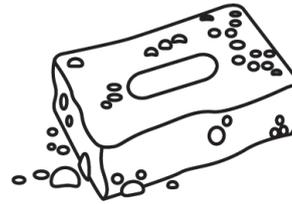
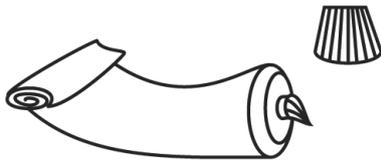
Comparer selon la taille. Utiliser le vocabulaire approprié : *petit, moyen, grand.*



La propreté du corps



Quel objet ne sert pas à se laver ? Entoure-le.





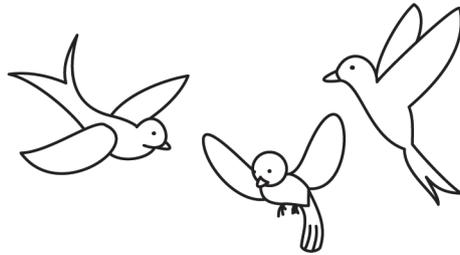
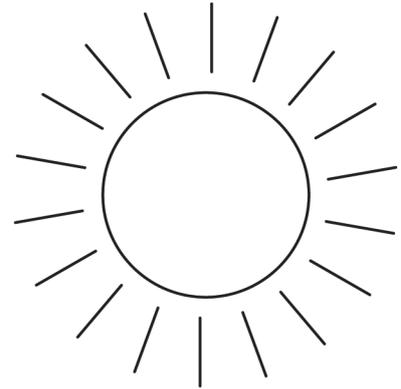
À côté, entre



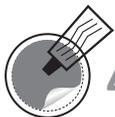
1. Entoure l'oiseau qui est entre les autres oiseaux.



2. Colle le papillon à côté de la fleur.



3. Dessine de l'herbe (~~~~~) entre les deux fleurs.



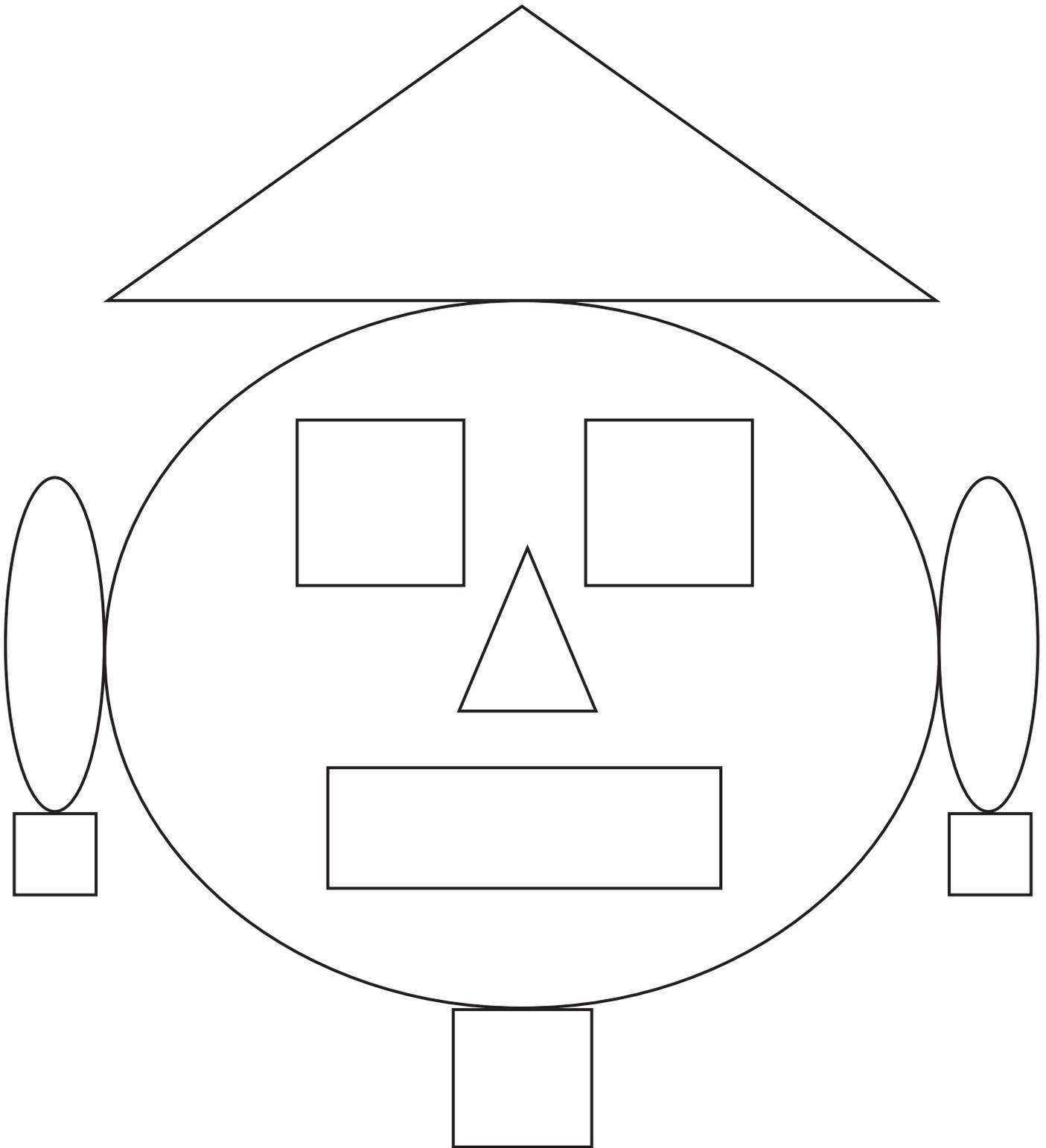
4. Colle deux nuages (☁) à côté du Soleil.



Le carré



Colorie les carrés.

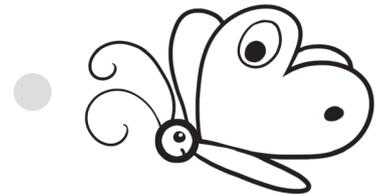
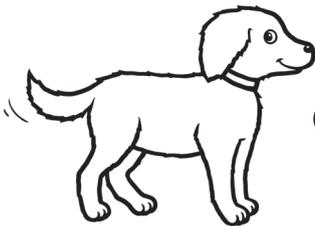
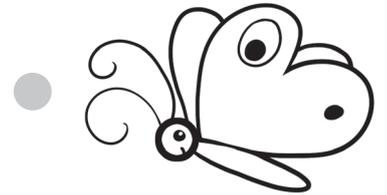
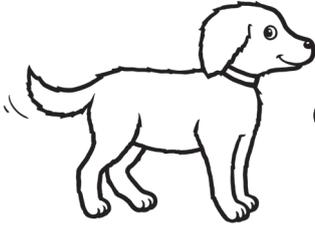
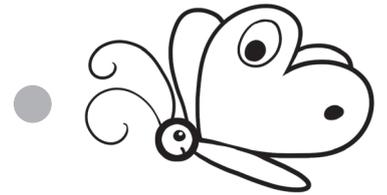
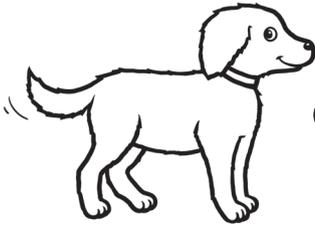
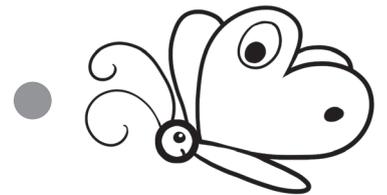
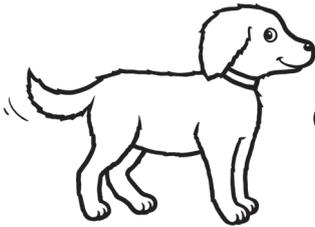
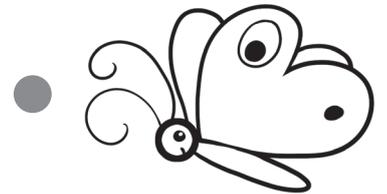
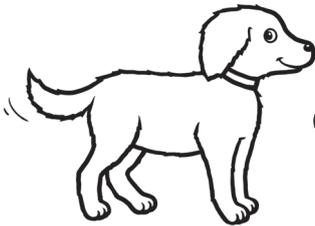
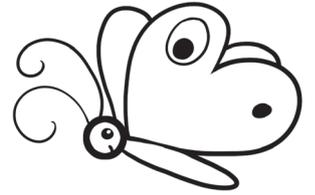
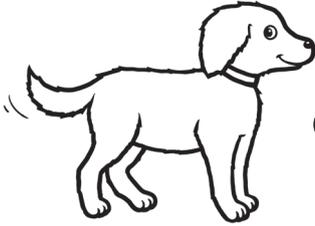




Les lignes horizontales



Trace le chemin de chaque chien vers le papillon.

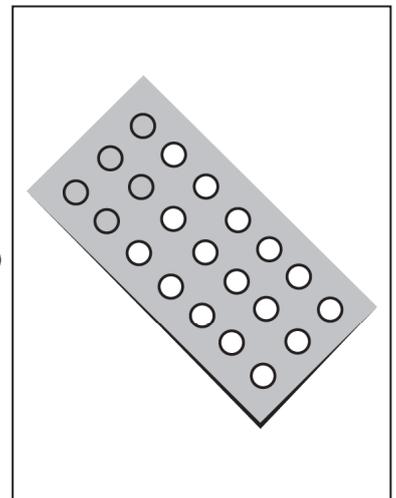
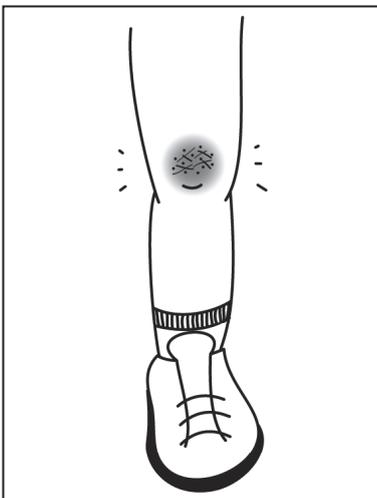
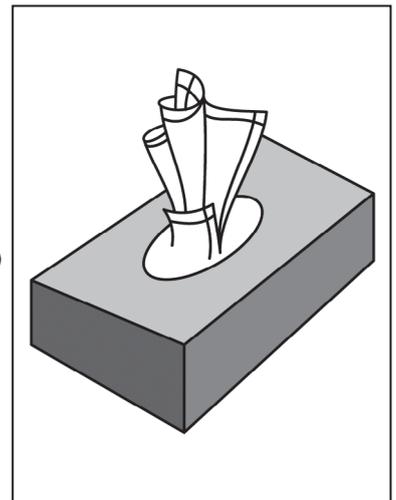
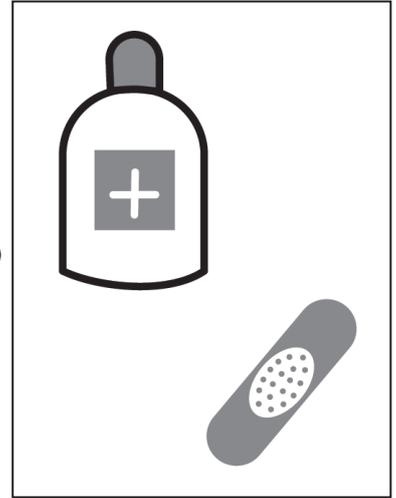




La santé



Relie chaque enfant à ce qu'il a besoin pour se soigner.





Les parties du corps et du visage



1. Colle le bras et la jambe à leur place.



2. En dessinant, le garçon s'est mis du feutre bleu sur le menton, du feutre rouge sur le front. Ajoute les taches de couleur sur le visage.

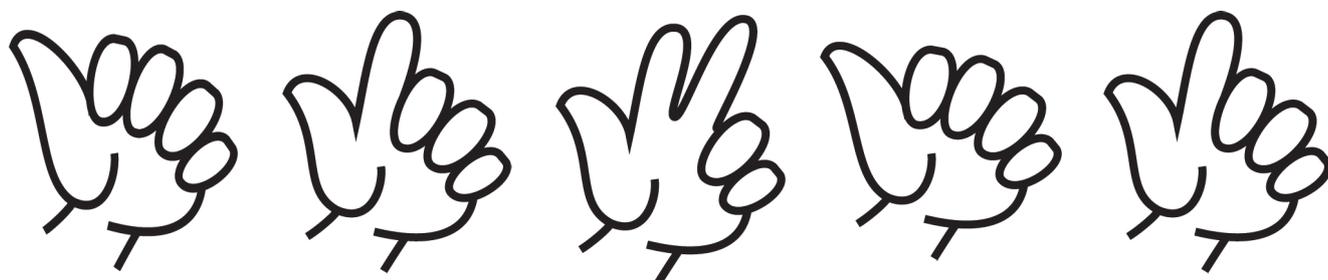




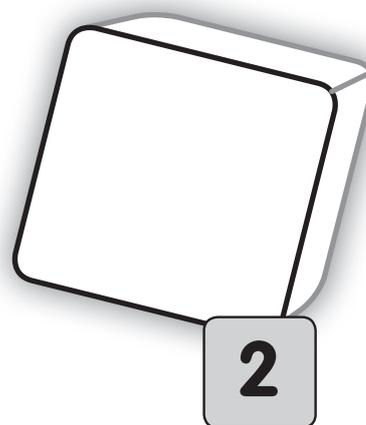
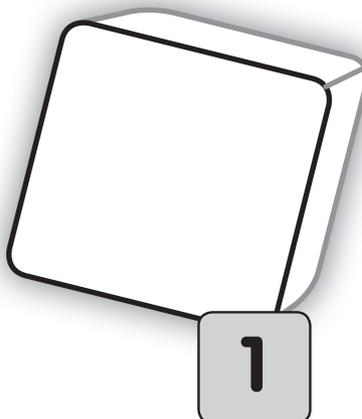
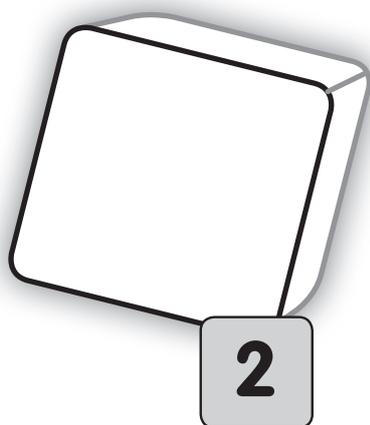
Les nombres 1 et 2



1. Entoure les mains qui montrent 2 doigts.



2. Regarde les étiquettes. Puis dessine les points sur les dés.

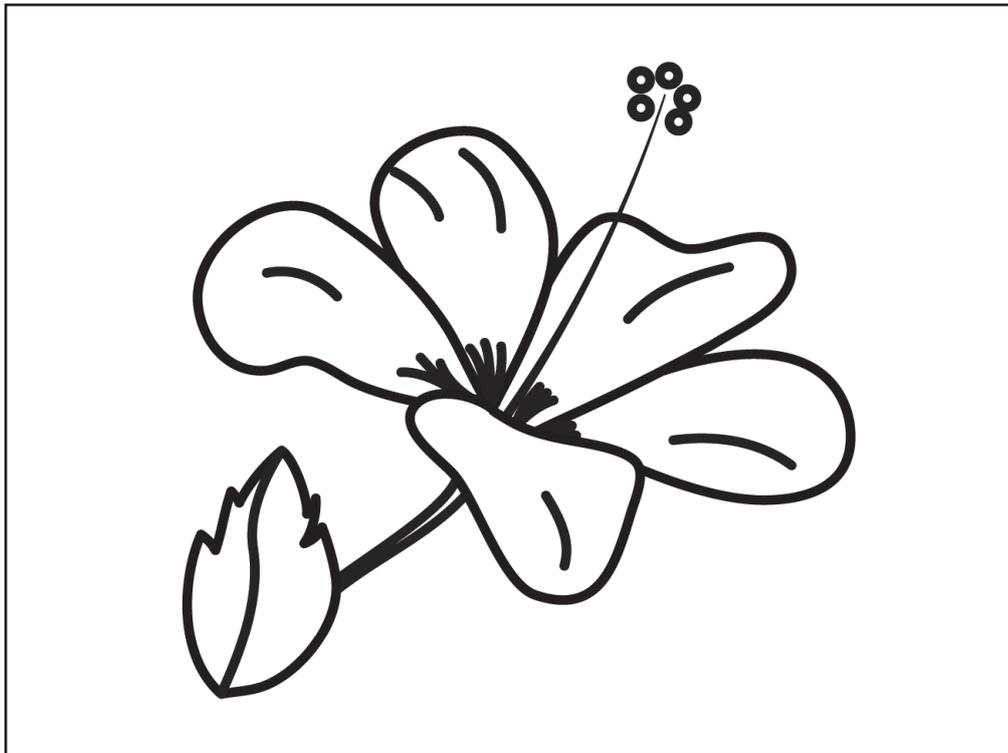
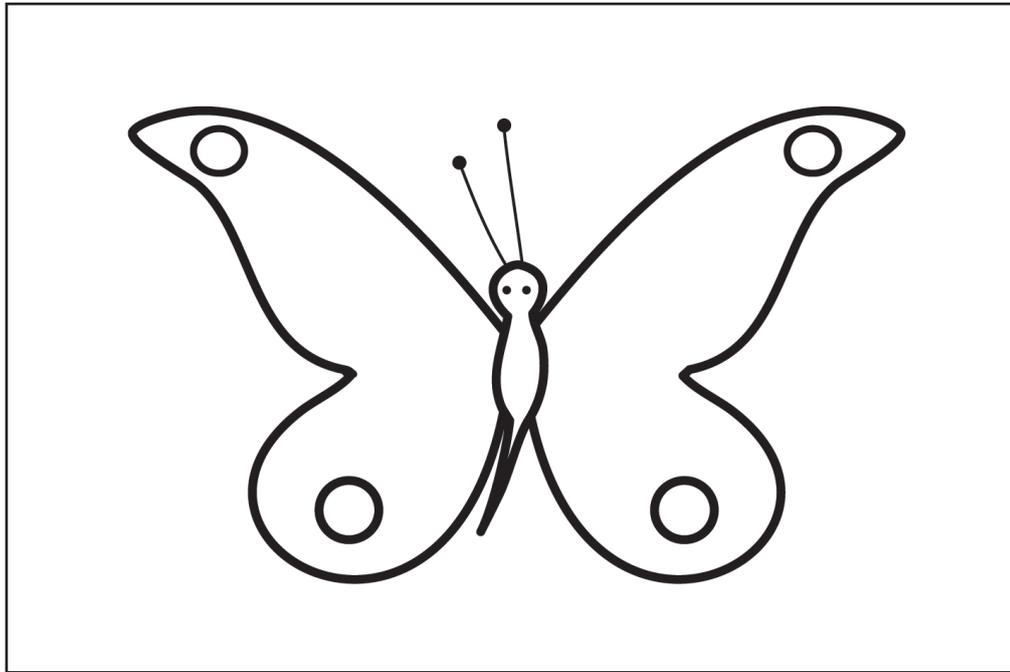




Colorier



Colorie le papillon et la fleur.

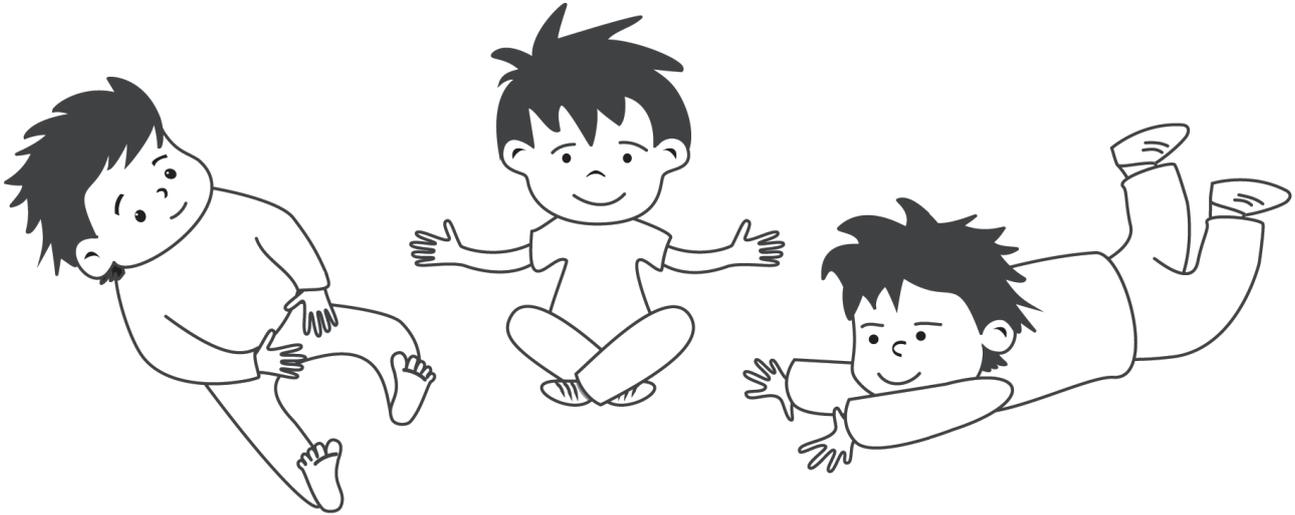




Le corps



1. Colorie l'enfant qui est allongé sur le ventre.



2. Apprends la chanson. Montre les parties du corps au fur et à mesure.

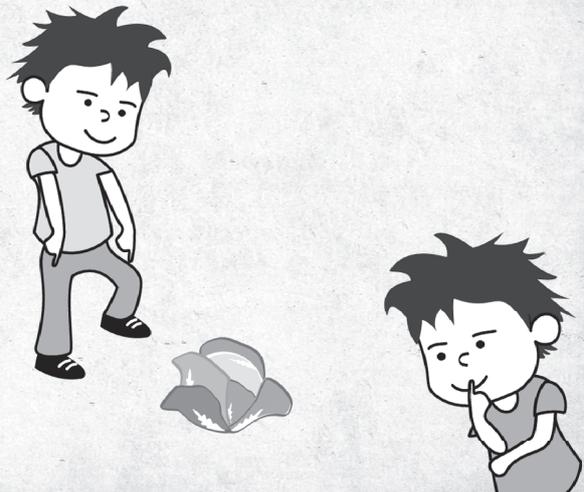
Savez-vous planter les choux ?

Savez-vous planter les choux
À la mode, à la mode
Savez-vous planter les choux
À la mode de chez nous

On les plante avec les pieds
À la mode, à la mode
On les plante avec les pieds
À la mode de chez nous

On les plante avec le genou
À la mode, à la mode
On les plante avec le genou
À la mode de chez nous

On les plante avec le nez
À la mode, à la mode
On les plante avec le nez
À la mode de chez nous
*[On les plante avec la main /
le coude / le front / le menton...]*

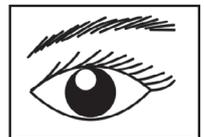
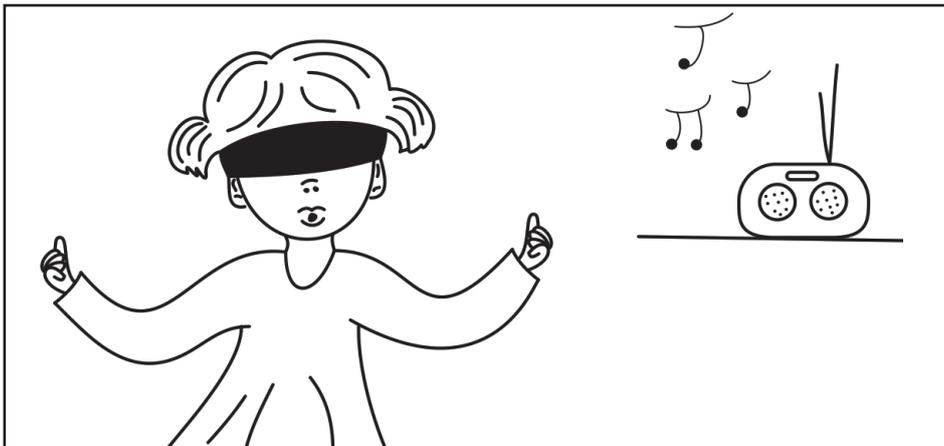
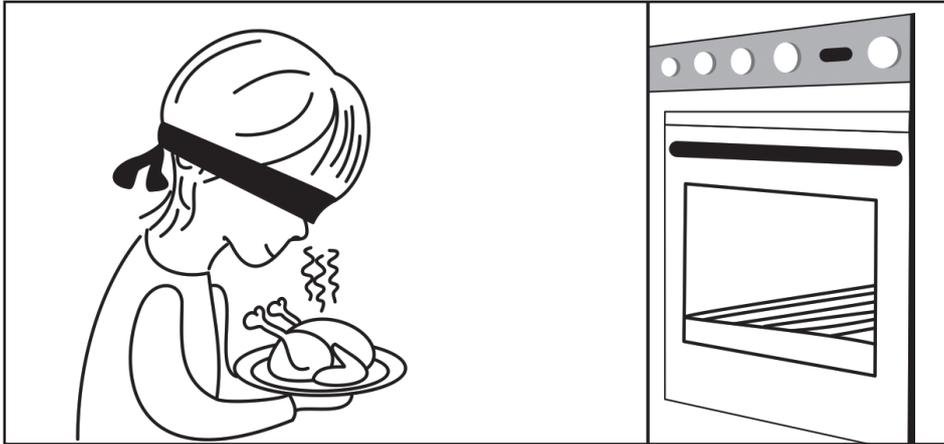




Voir, entendre, sentir



Dans chaque cas, entoure l'organe des sens    qu'utilise la fille.

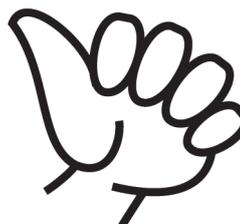
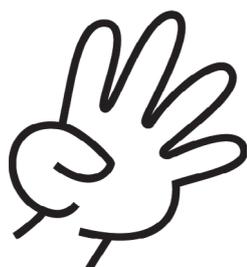
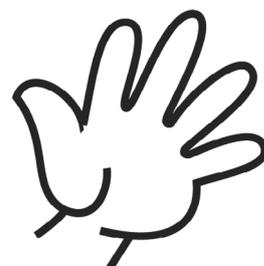
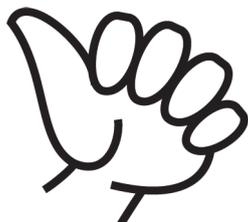
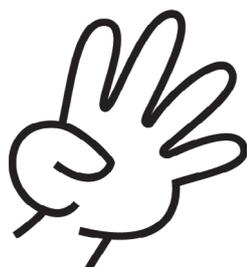




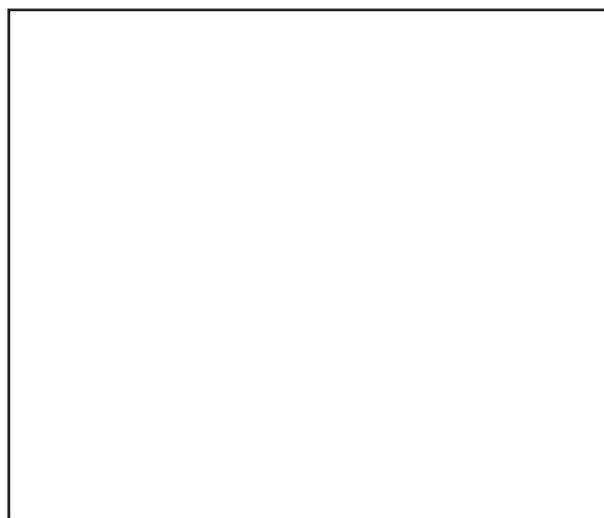
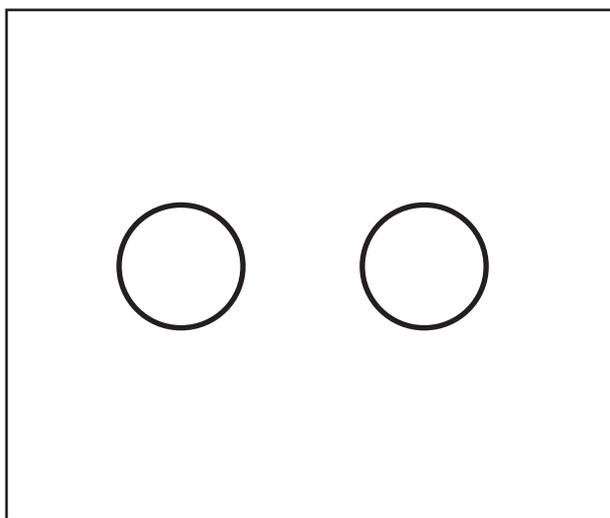
Plus de, moins de



1. Dans chaque cas, entoure la main où il y a le moins de doigts.



2. Dessine plus de ronds dans la deuxième case.

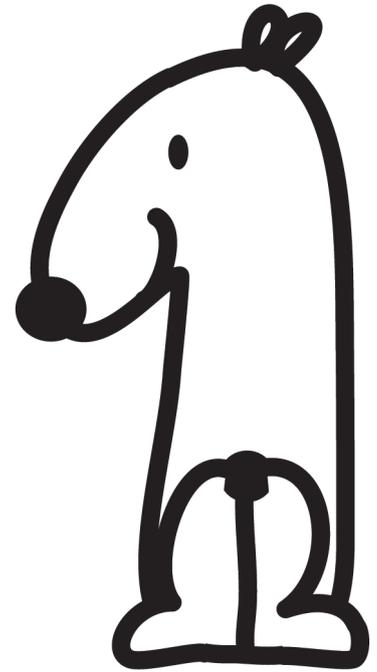
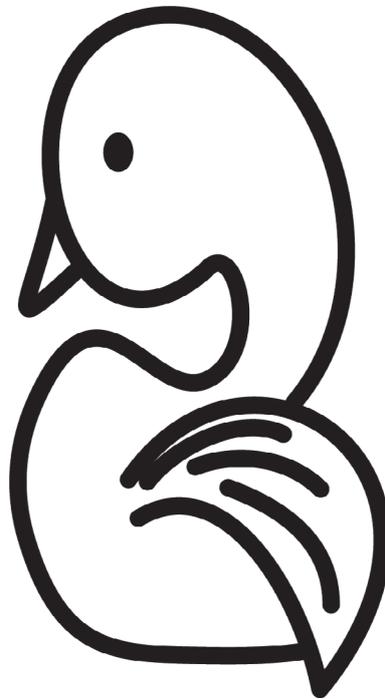
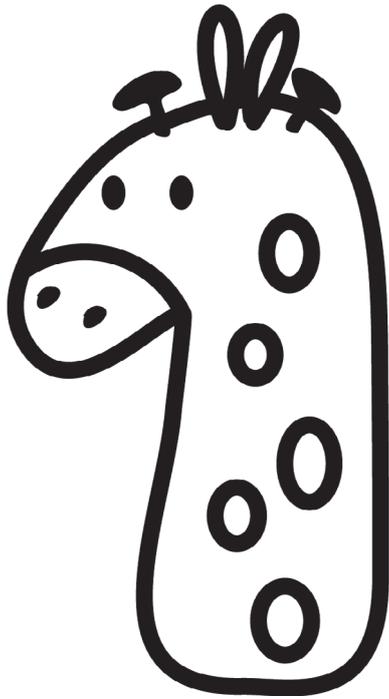




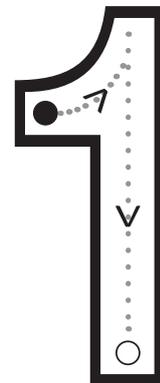
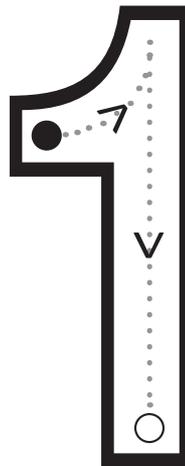
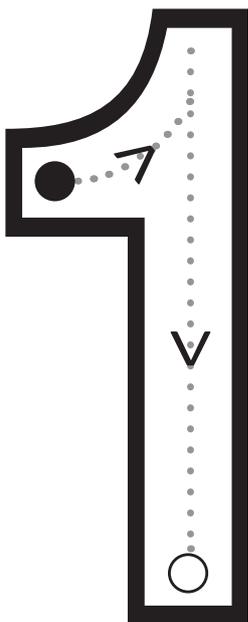
Le chiffre 1



1. Colorie les animaux qui ressemblent au chiffre 1.



2. Repasse sur le tracé du chiffre 1.

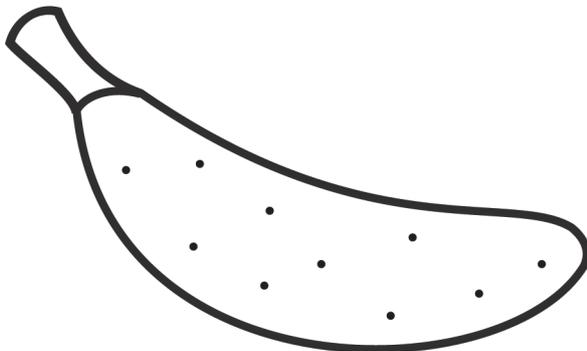
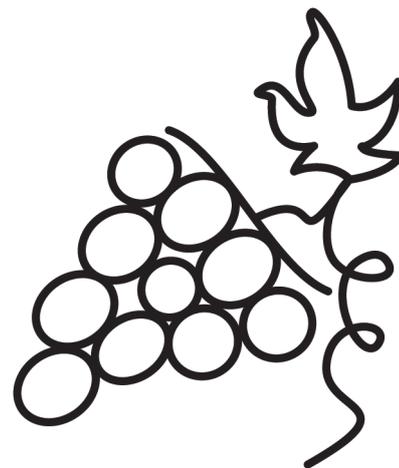
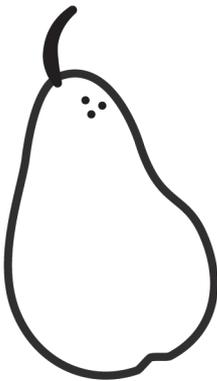
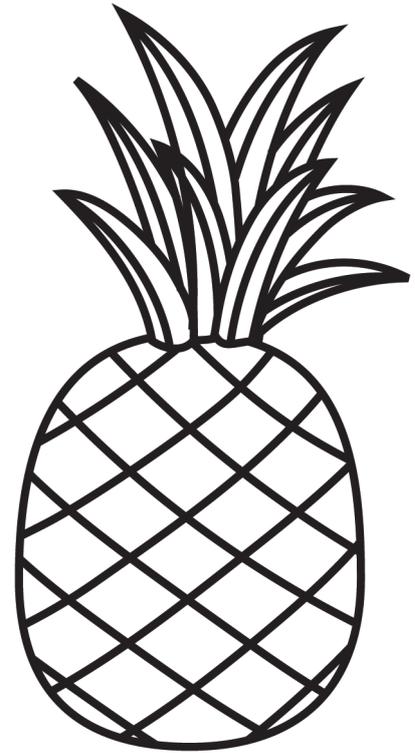
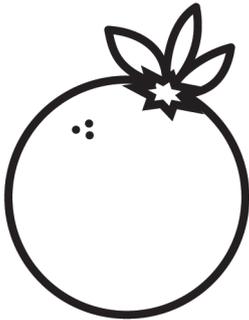




Les fruits



Colorie tout ce que tu peux mettre dans une salade de fruits.

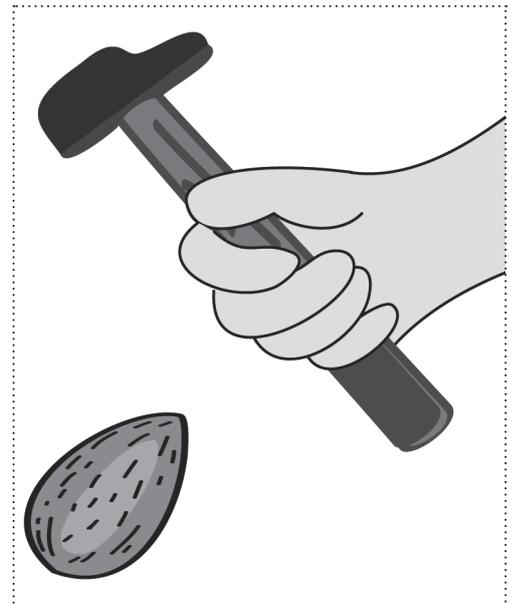
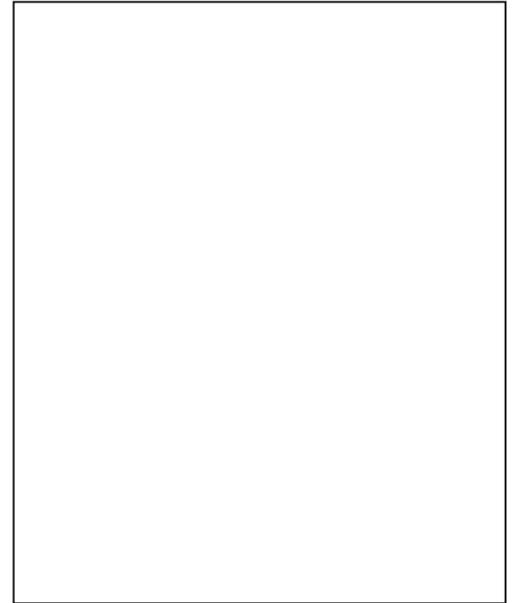




Avant, après



Regarde l'image du haut. À ton avis, que s'est-il passé avant ? et après ?
Découpe puis colle les images du bas à la bonne place.

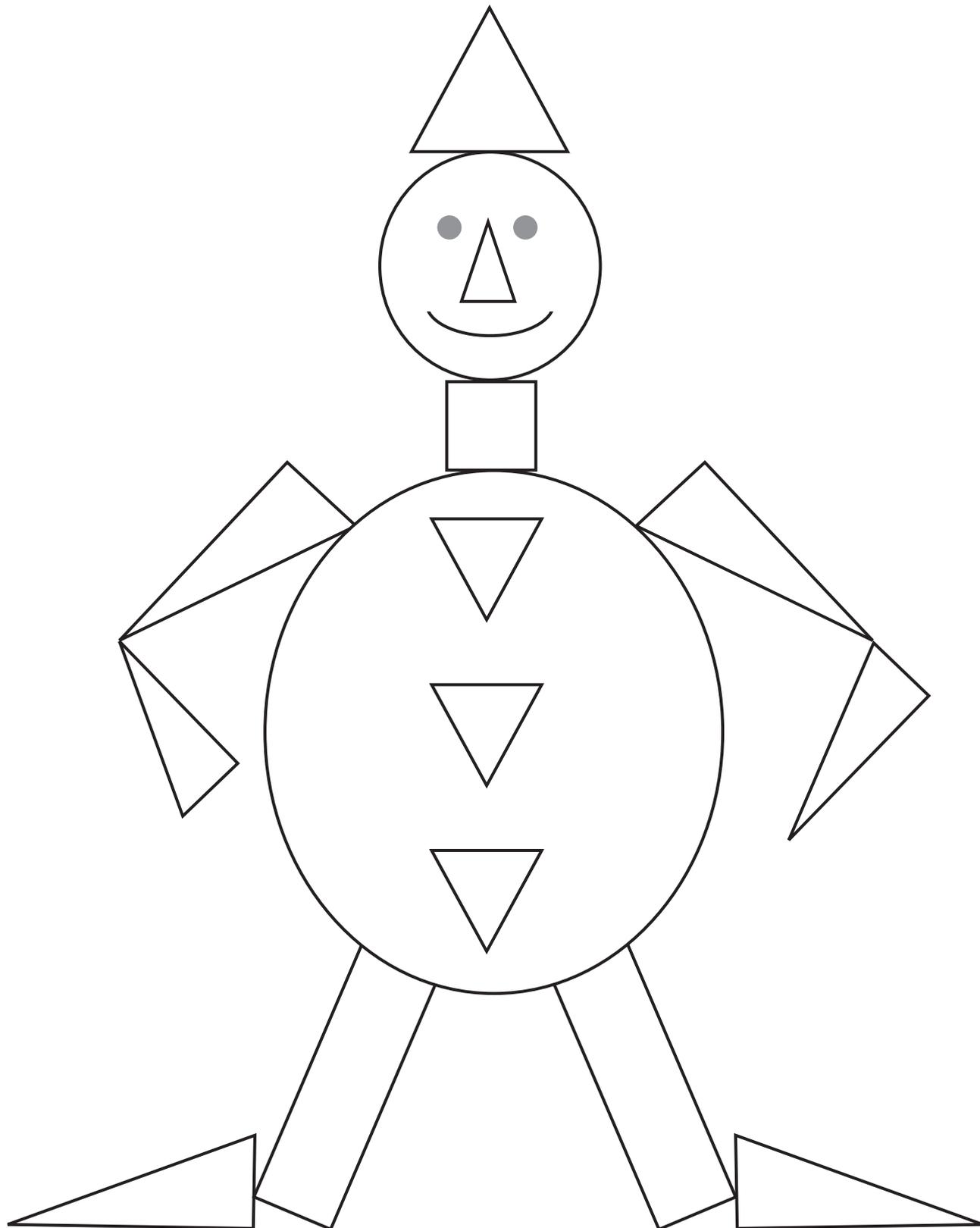




Le triangle



Colorie seulement les triangles.





Les lignes verticales



Relie chaque marteau à l'amande du bas.

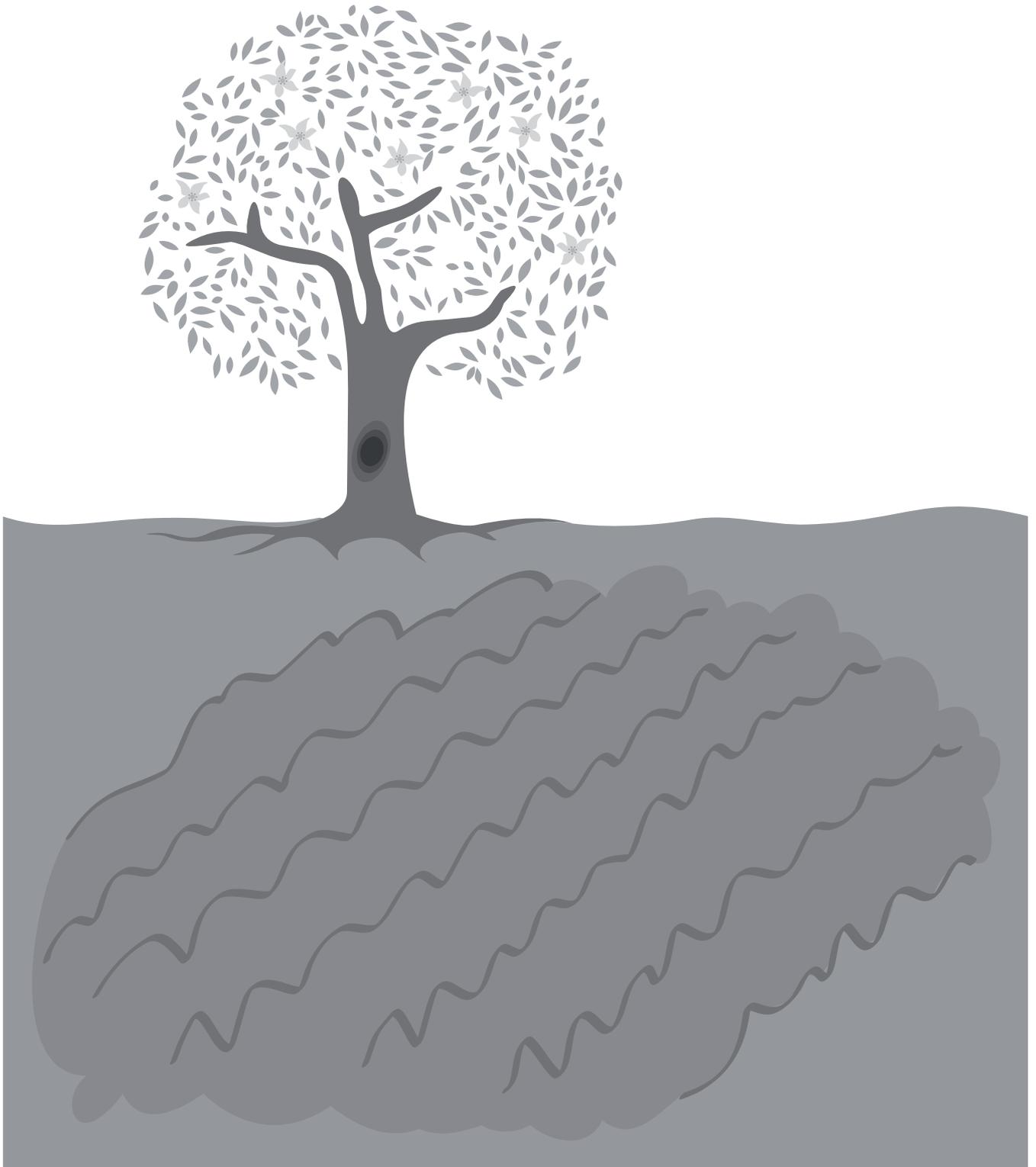




Les légumes



Colle les fruits dans l'arbre et les légumes sur la terre.





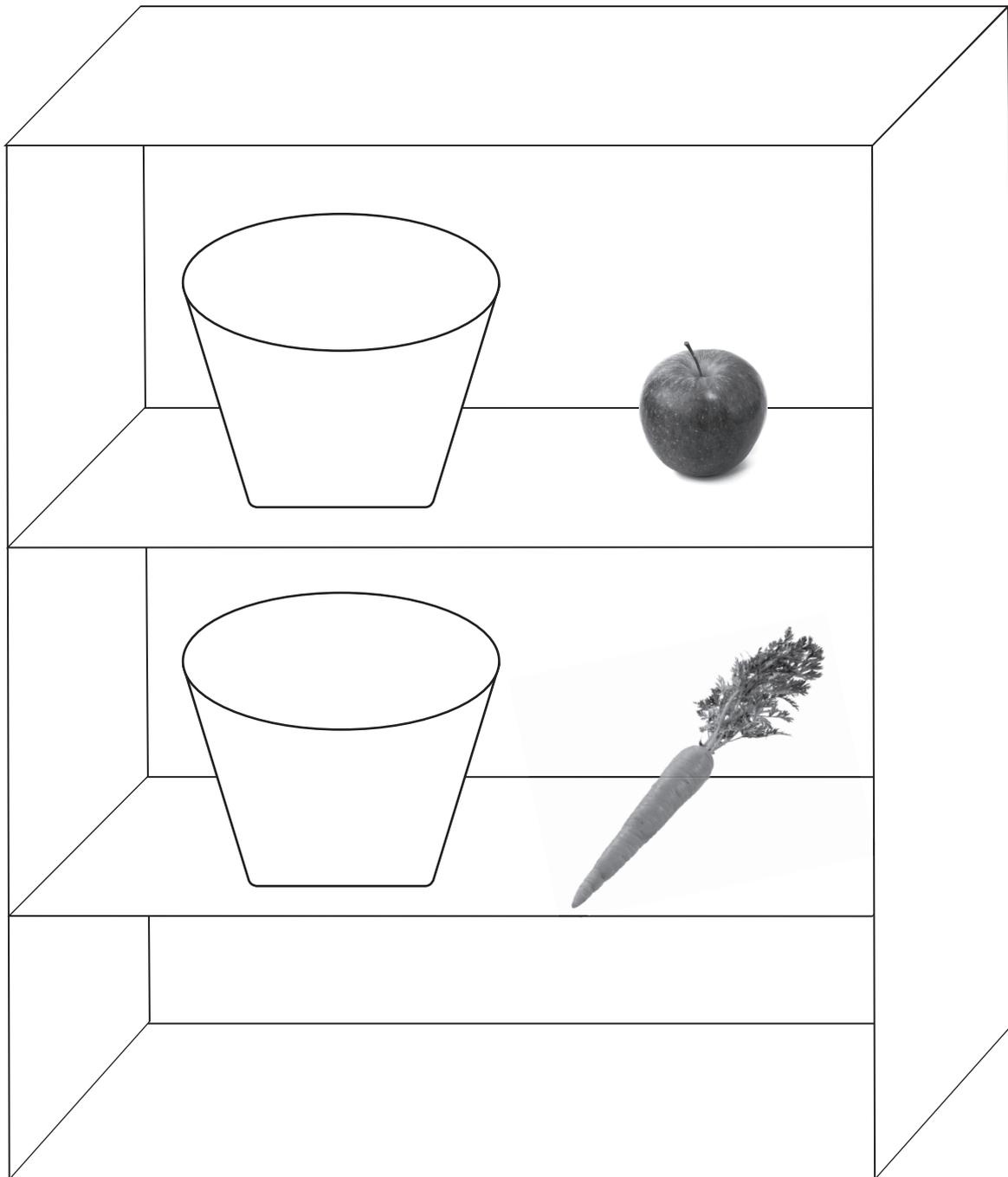
En haut, en bas



1. Trace une croix (X) à côté du fruit qui est en haut.



2. Colorie le saladier qui est en bas.

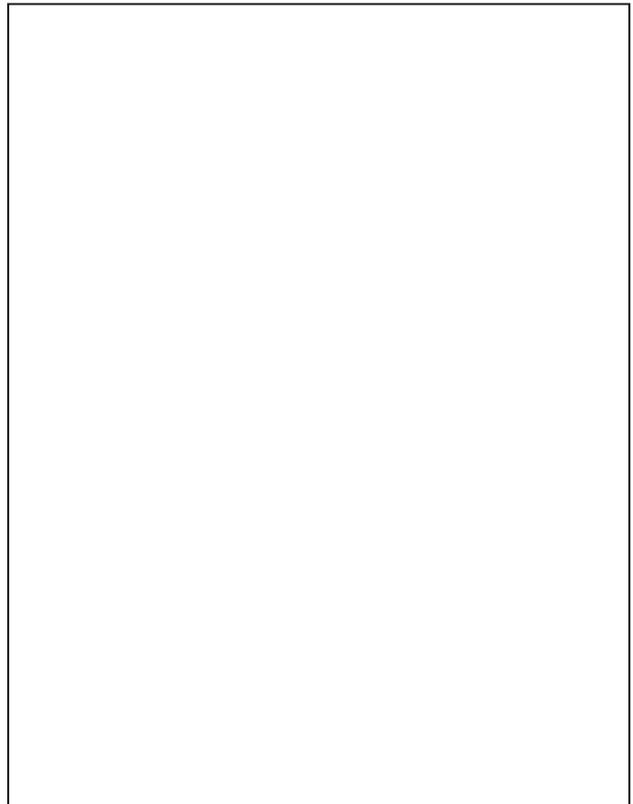
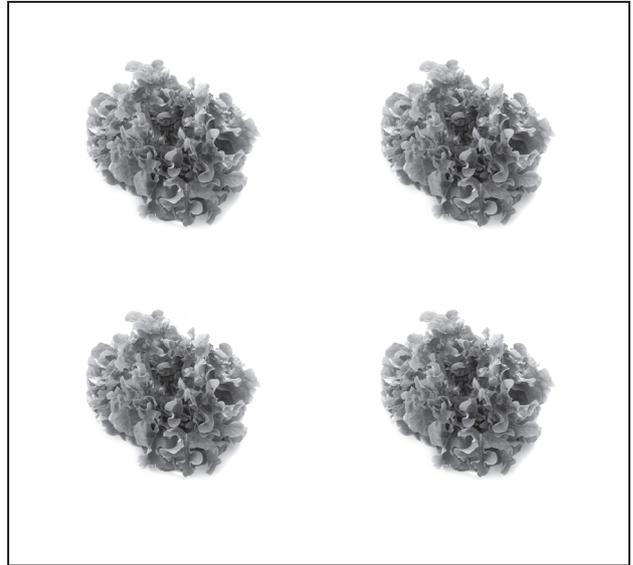
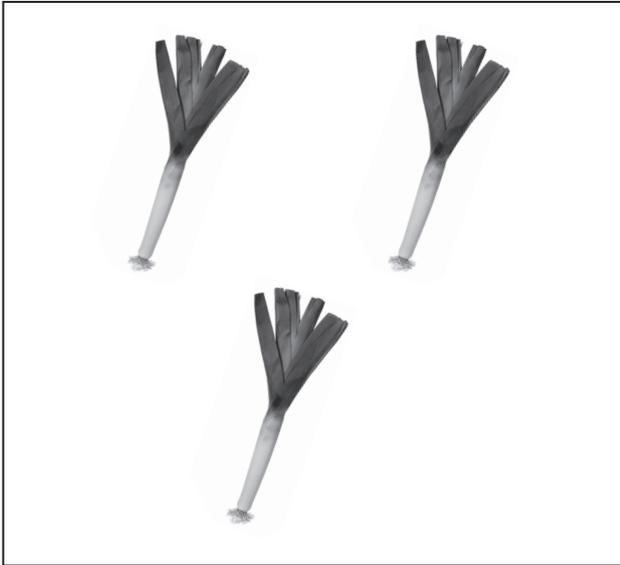




Autant de



Colle autant de gommettes que tu vois de légumes.

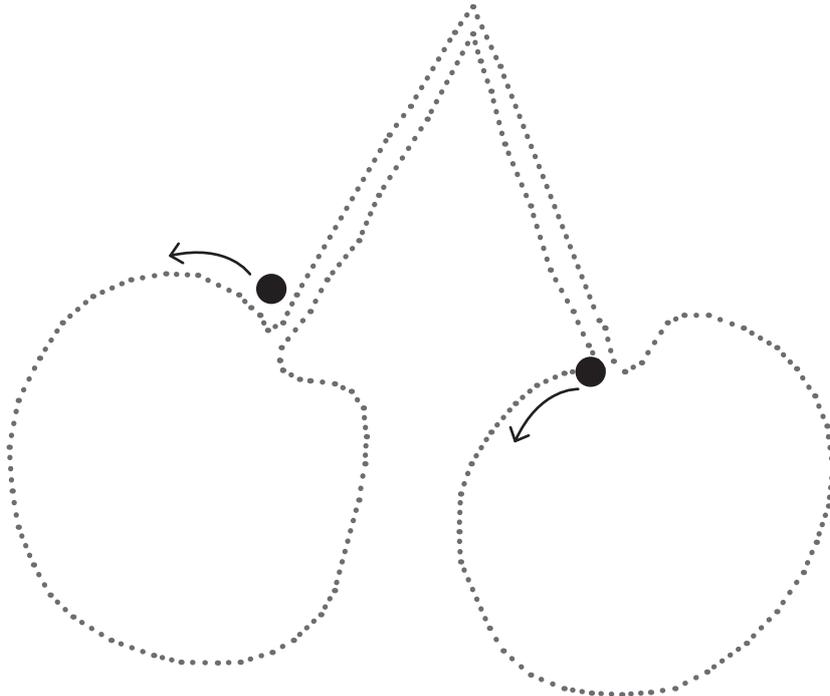
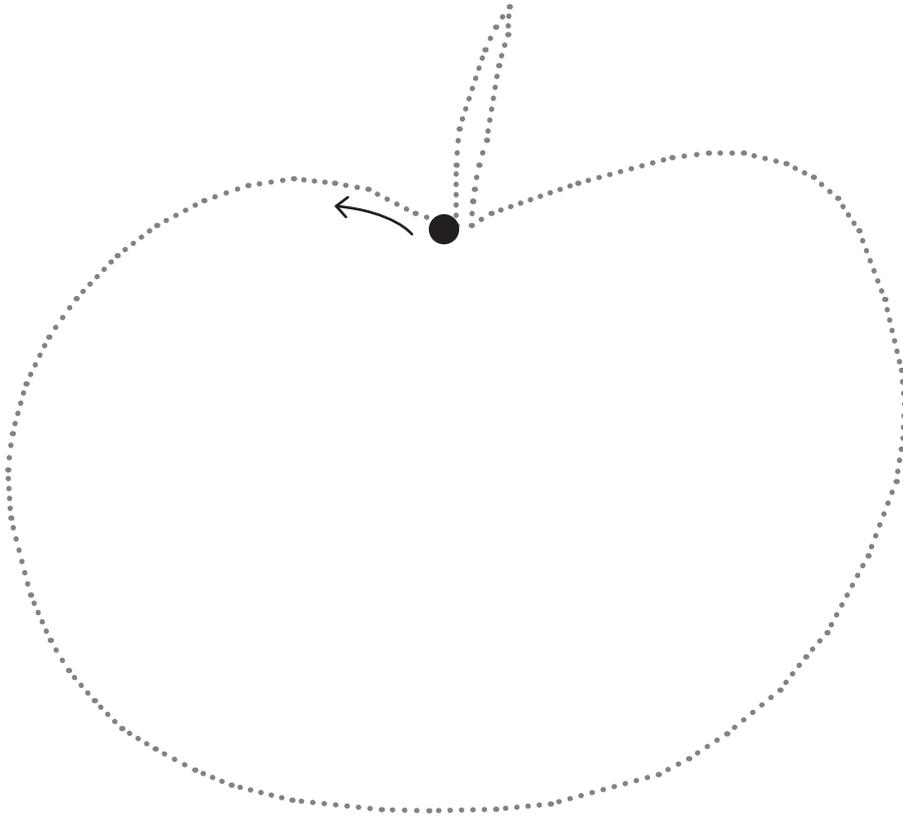




Repasser sur une ligne

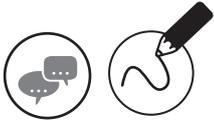


Repasse sur les lignes pour dessiner chaque fruit.





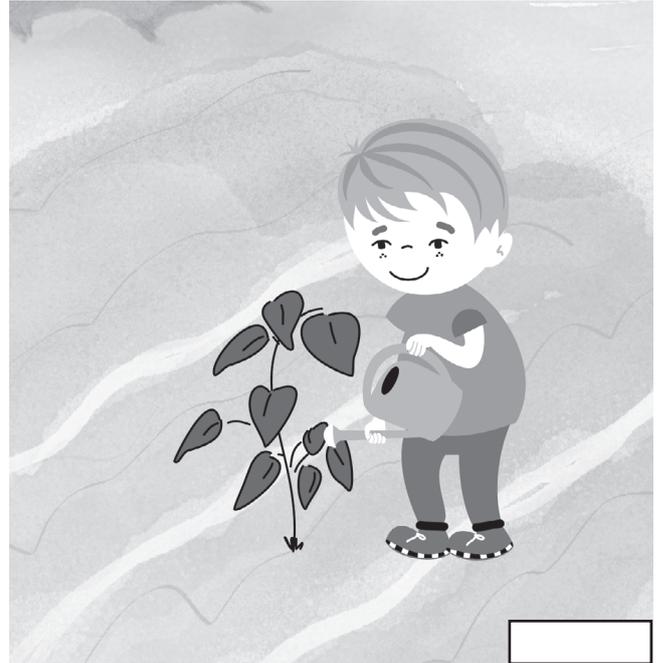
De la graine à la plante (1)



Remets l'histoire dans l'ordre et raconte.

Trace : un point dans la case de l'image qui vient en premier (1) ;
deux points dans la case de l'image qui vient après (2) ;
trois points dans celle qui vient encore après (3).

●
● ●
● ● ●

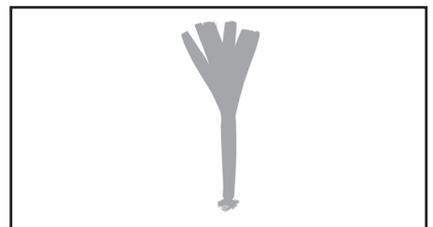
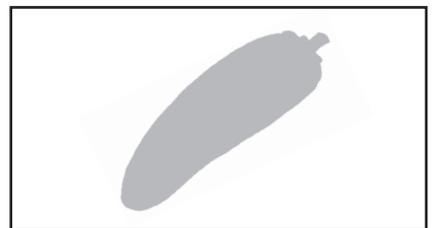
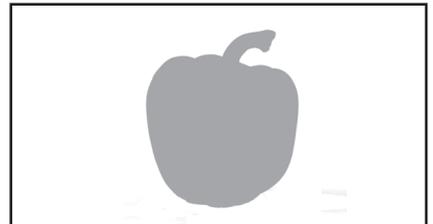
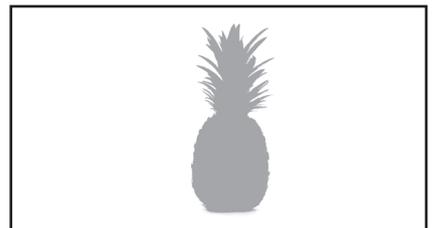
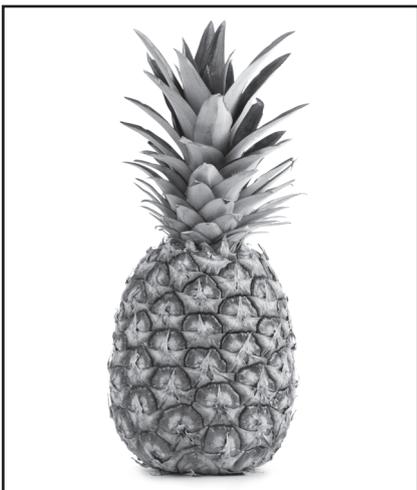
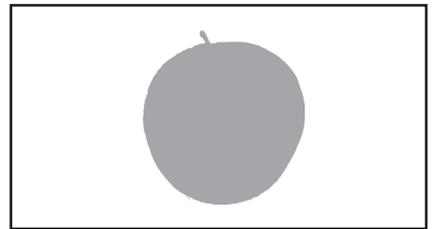
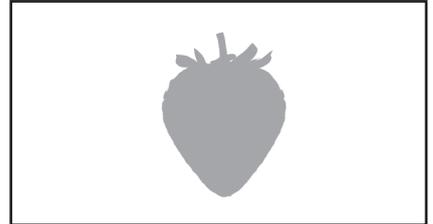
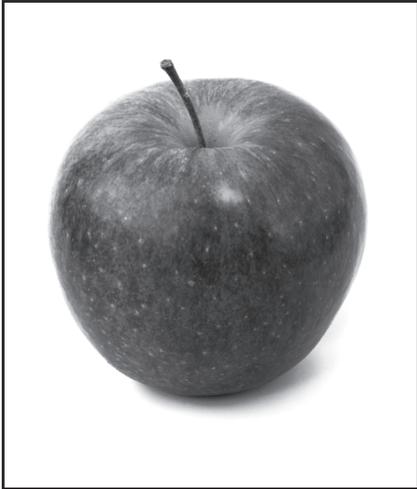




L'ombre et la lumière



Dans chaque cas, barre l'ombre qui n'est la bonne.



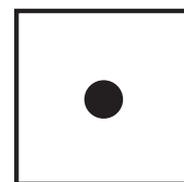
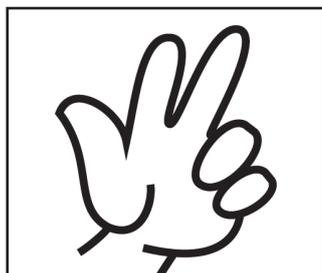
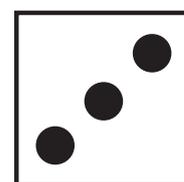
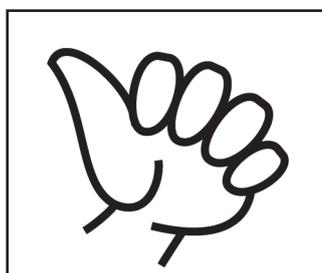
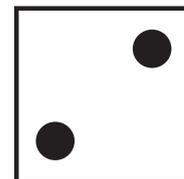
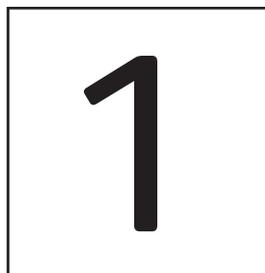
Crédits photographiques : poireau © ojt/Istock, pomme © standret/Istock, ananas © Valengilda/Istock.



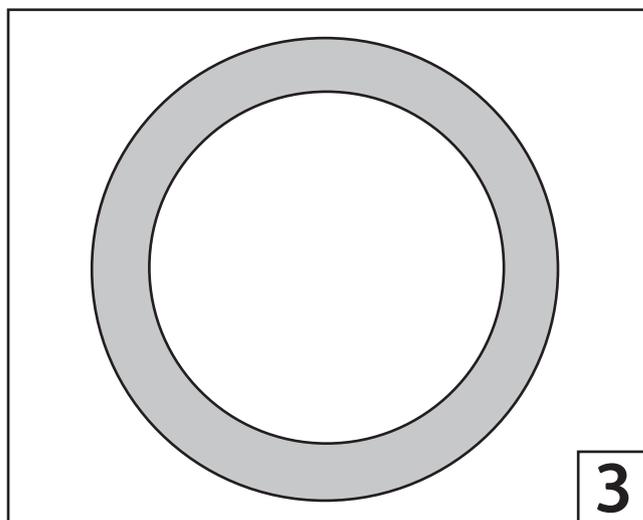
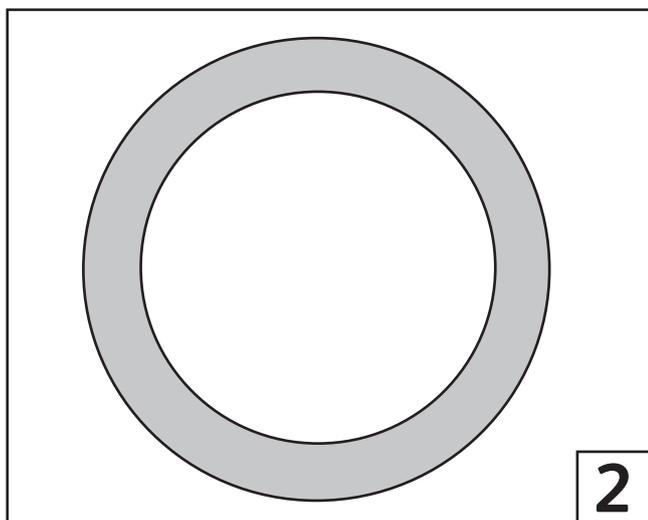
Les nombres jusqu'à 3 (1)



1. Relie.



2. Dessine le nombre d'oranges demandé dans chaque assiette.

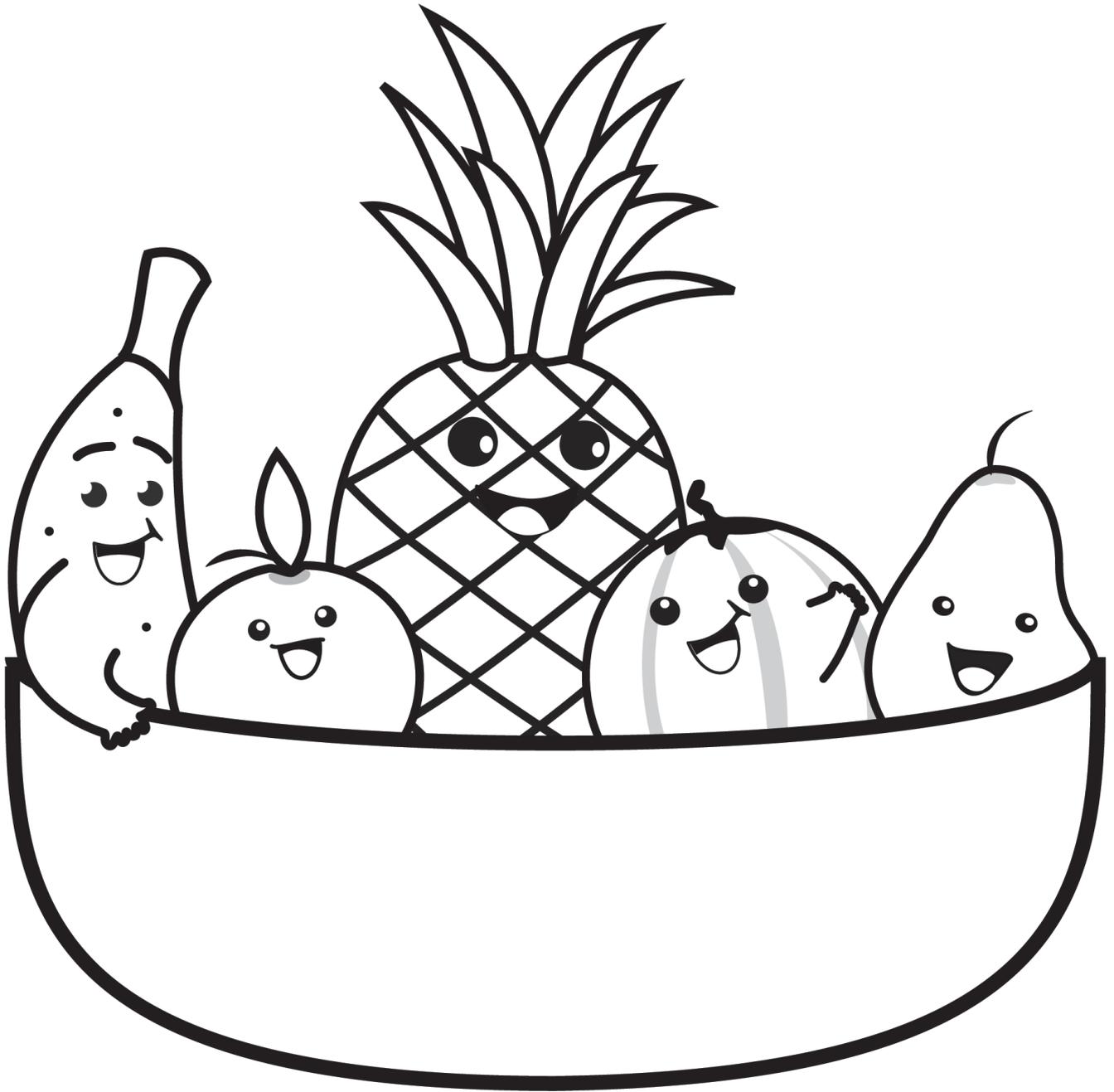




Colorier



Colorie les fruits et le saladier sans dépasser.

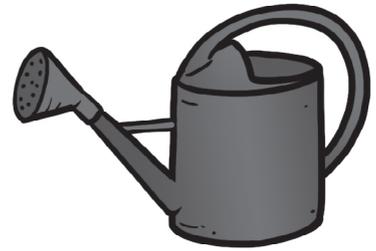
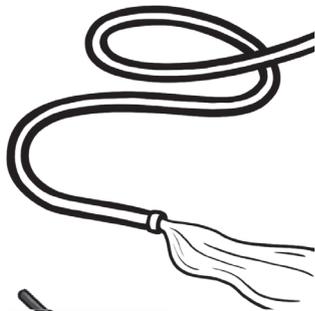




De la graine à la plante (2)



1. Entoure ce qui sert à arroser une plante et le saladier.



2. Apprends la chanson. Puis colorie les légumes.

Tous les légumes au clair de lune

Tous les légumes, au clair de lune

Étaient en train de s'amuser, Hé

Ils s'amusaient, Hé

Tant qu'ils pouvaient, Hé

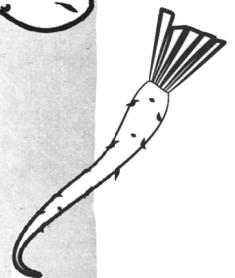
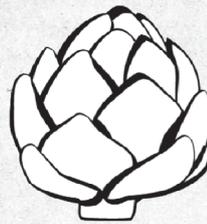
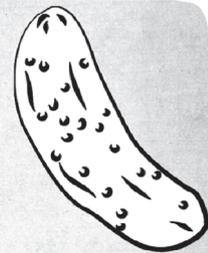
Et les passants les regardaient

Les cornichons tournaient en rond

Les artichauts sautaient à petits sauts

Les salsifis valsaient sans bruit

Et les choux-fleurs se dandinaient pendant des heures !



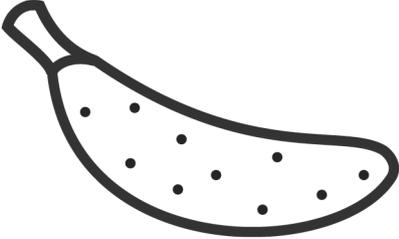
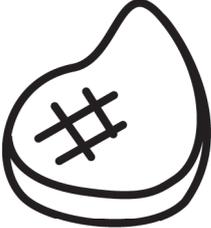
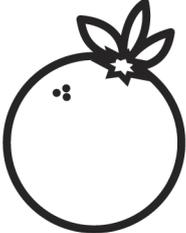


Le goût

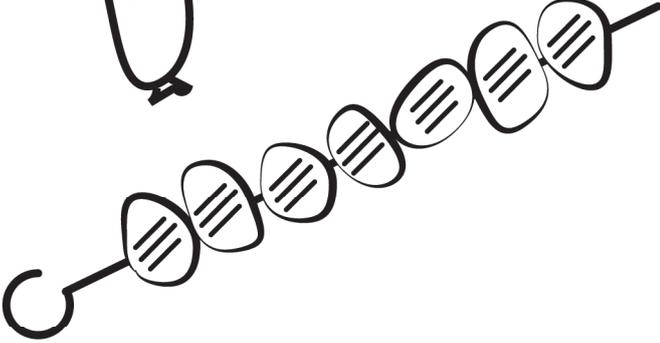
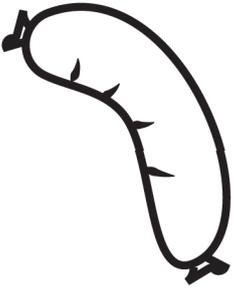
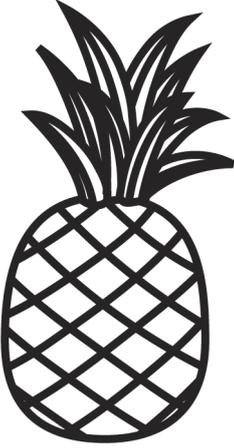


Barre le dessin qui n'est pas à sa place dans chaque cas.

 **sucré** 



 **salé**





Les nombres jusqu'à 3 (2)



Entoure les carottes pour créer des paquets de 3 carottes.

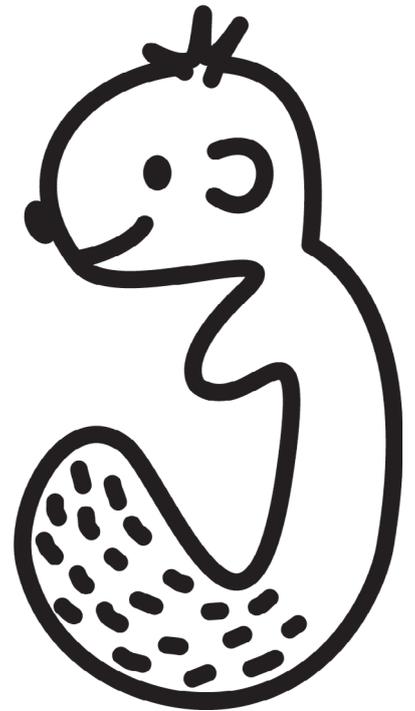
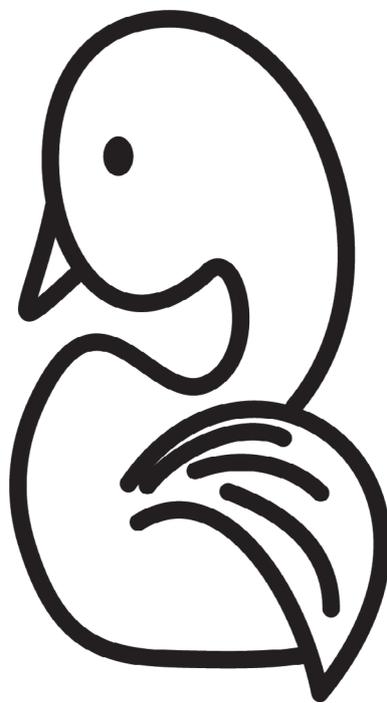
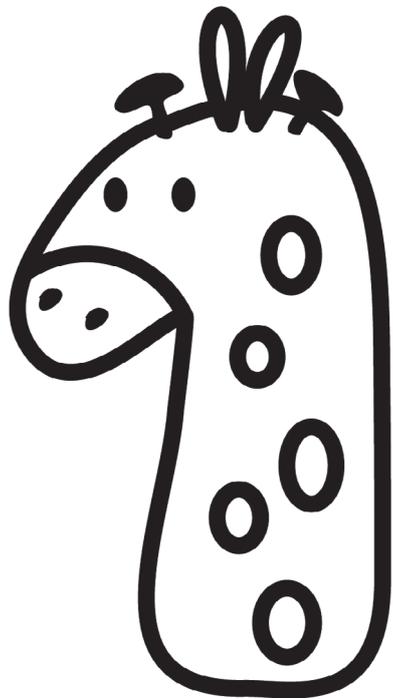




Le chiffre 2



1. Colorie l'animal qui ressemble au chiffre 2.



2. Repasse sur les tracés du chiffre 2.





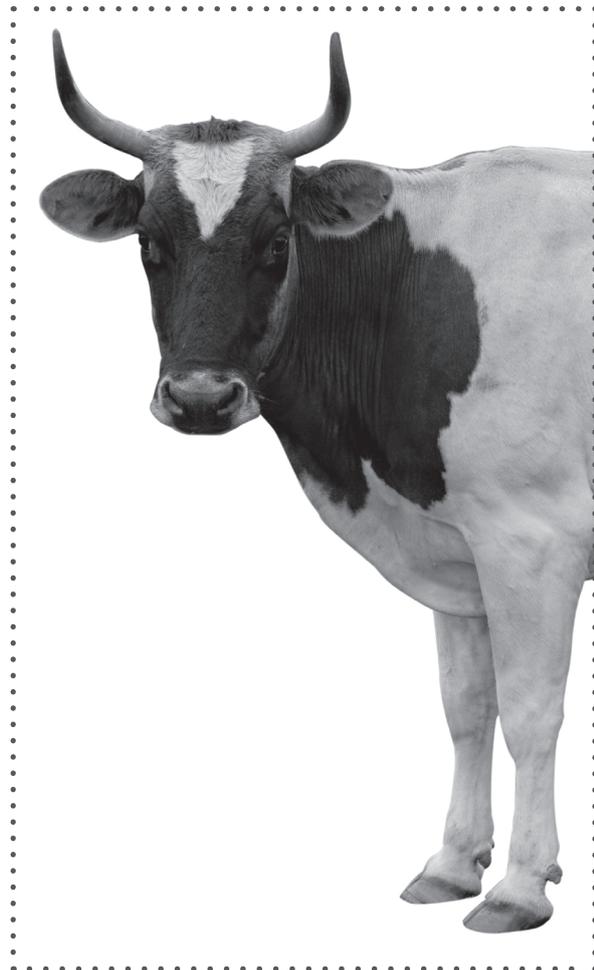
Les animaux de la ferme



1. Découpe les trois parties de la photo.



2. Colle ensuite les morceaux sur une feuille pour reconstituer la vache.

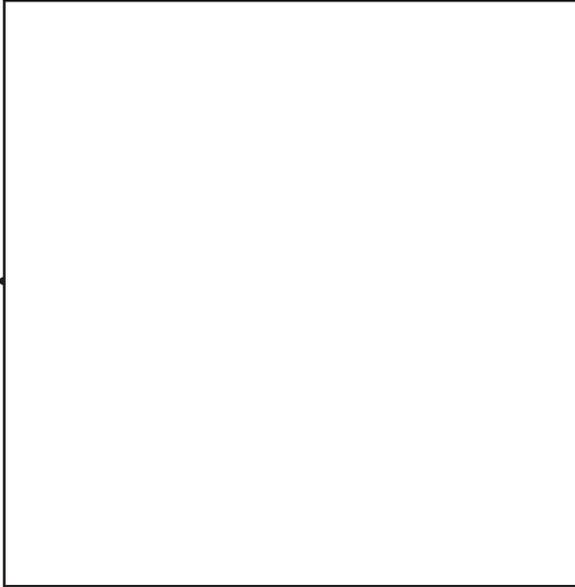




Hier, aujourd'hui, demain



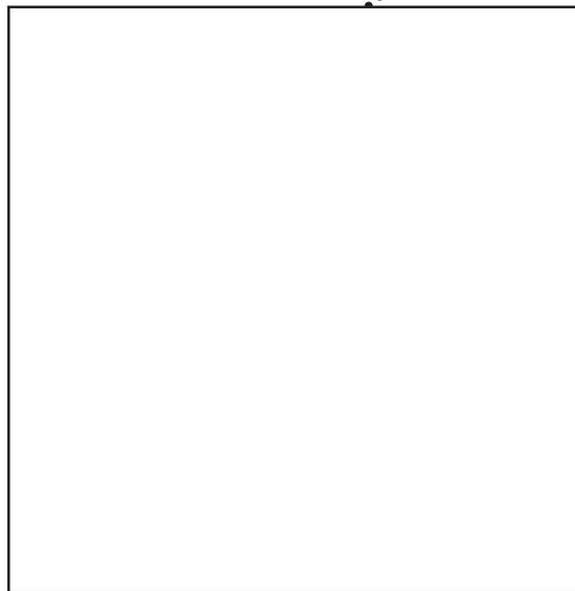
Le petit âne marche dehors. Hier il faisait beau, mais aujourd'hui il pleut et demain il pleuvra beaucoup ! Colle les vignettes au bon endroit.



hier



aujourd'hui



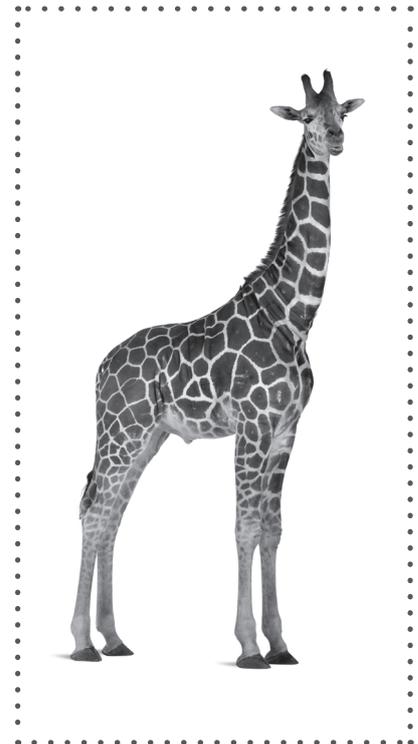
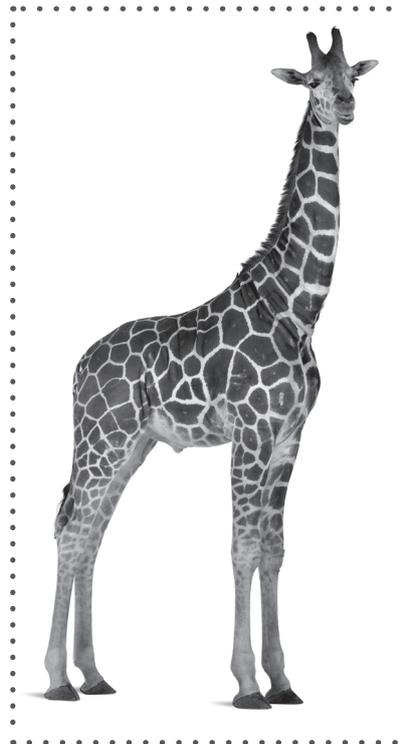
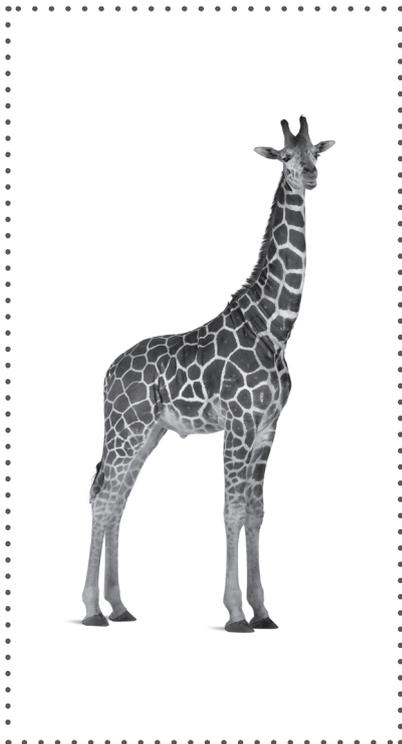
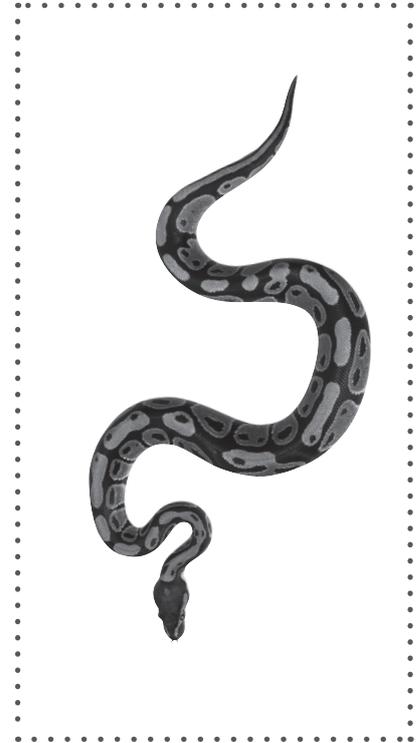
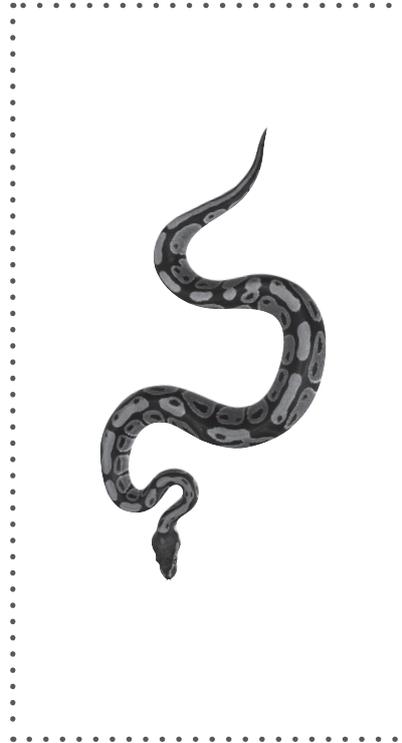
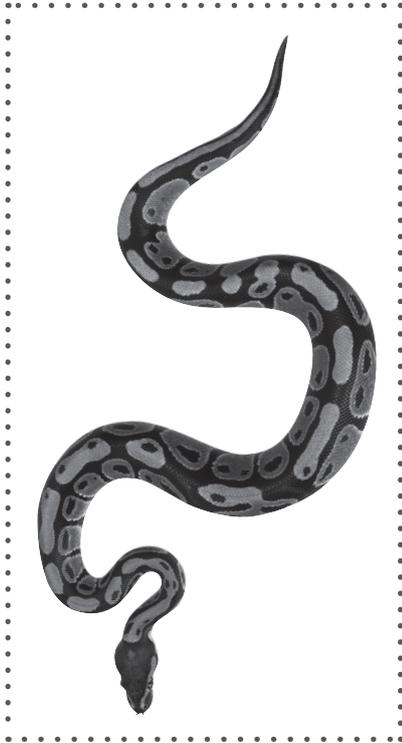
demain



Ranger selon la taille



Découpe les animaux puis colle-les du plus petit au plus grand.

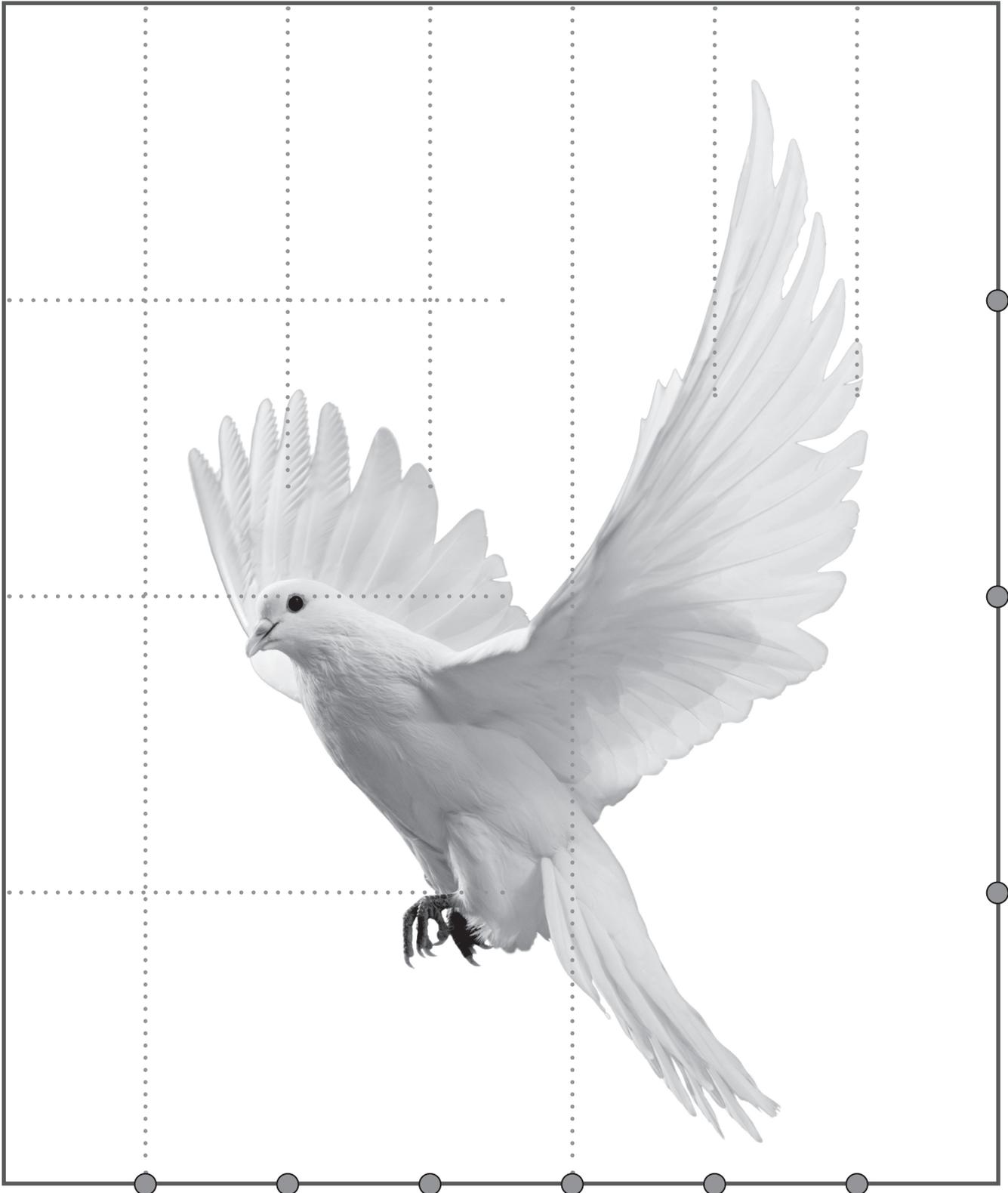




Les quadrillages



Termine la grille de la cage de l'oiseau. Continue de tracer les lignes.



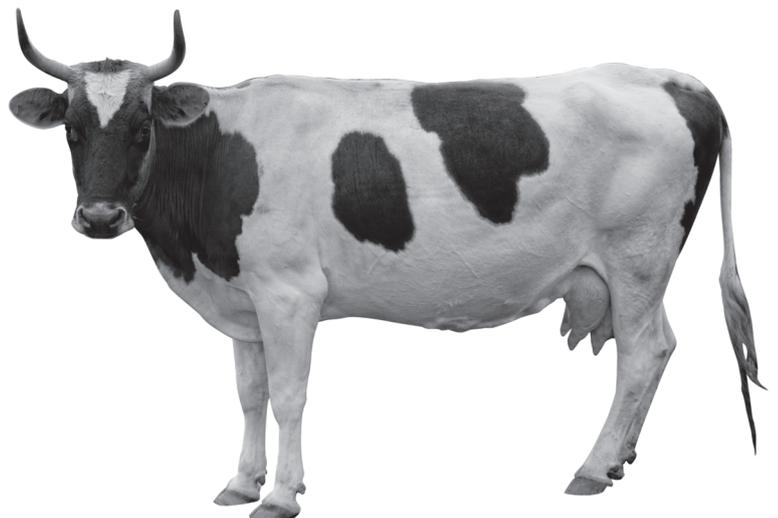
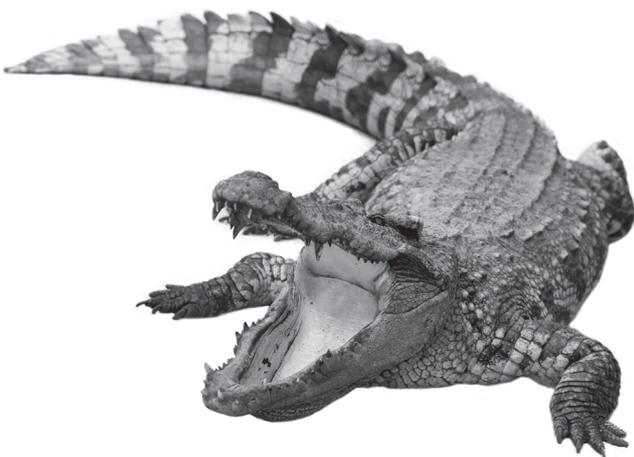
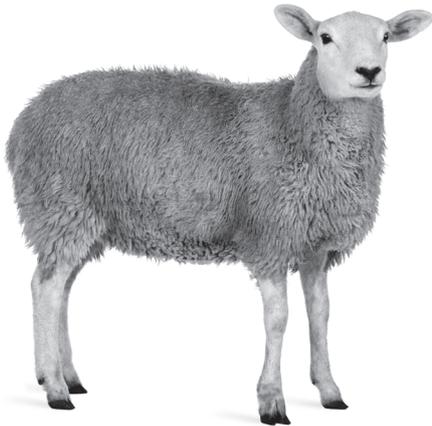
Crédit photographique : colombe © Irochka_T/istock.



Les animaux sauvages



Il y a **2** animaux de la ferme qui se sont mélangés aux animaux sauvages.
Entoure-les.



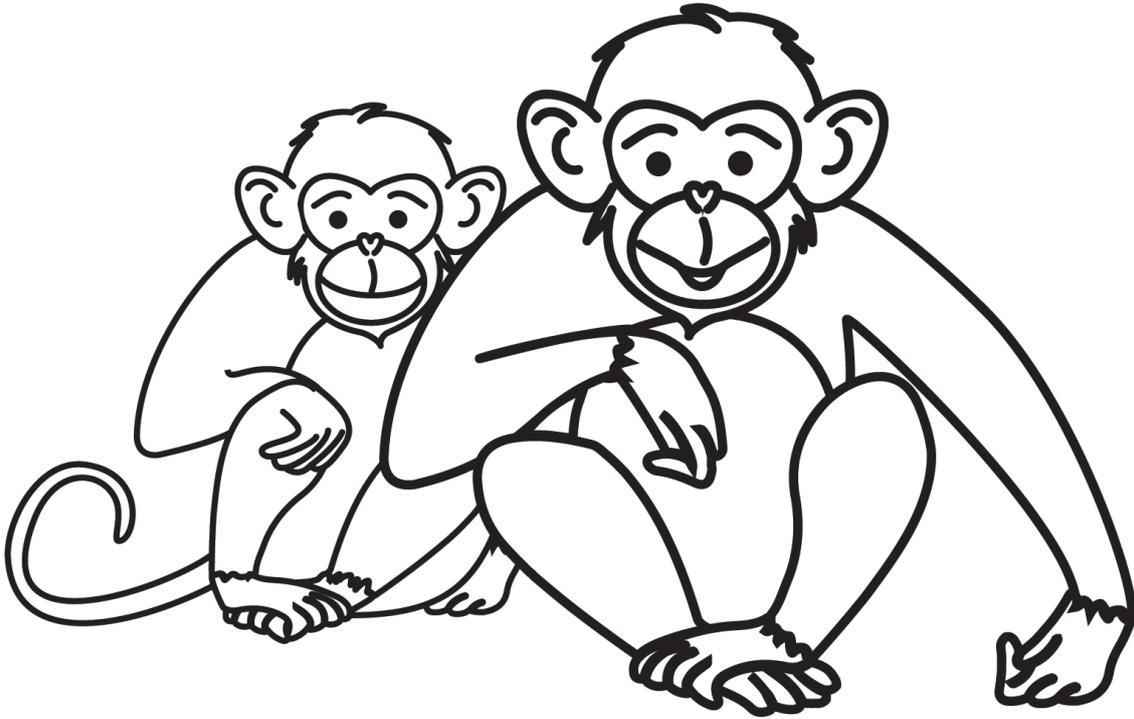
Crédits photographiques : crocodile © nattan726/istock, mouton © GlobalP/istock, girafe © GlobalP/istock, lion © GlobalP/istock, serpent © futureimage/istock, vache © erhanbmg/istock.



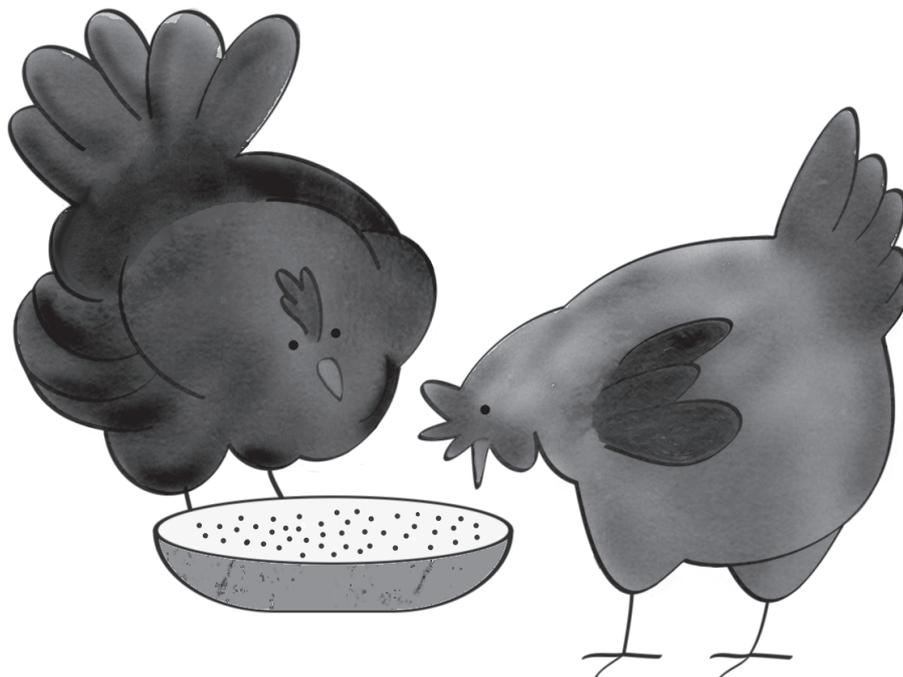
Devant, derrière



1. Colorie l'animal qui est devant l'autre.



2. Entoure la poule qui est derrière la bassine.

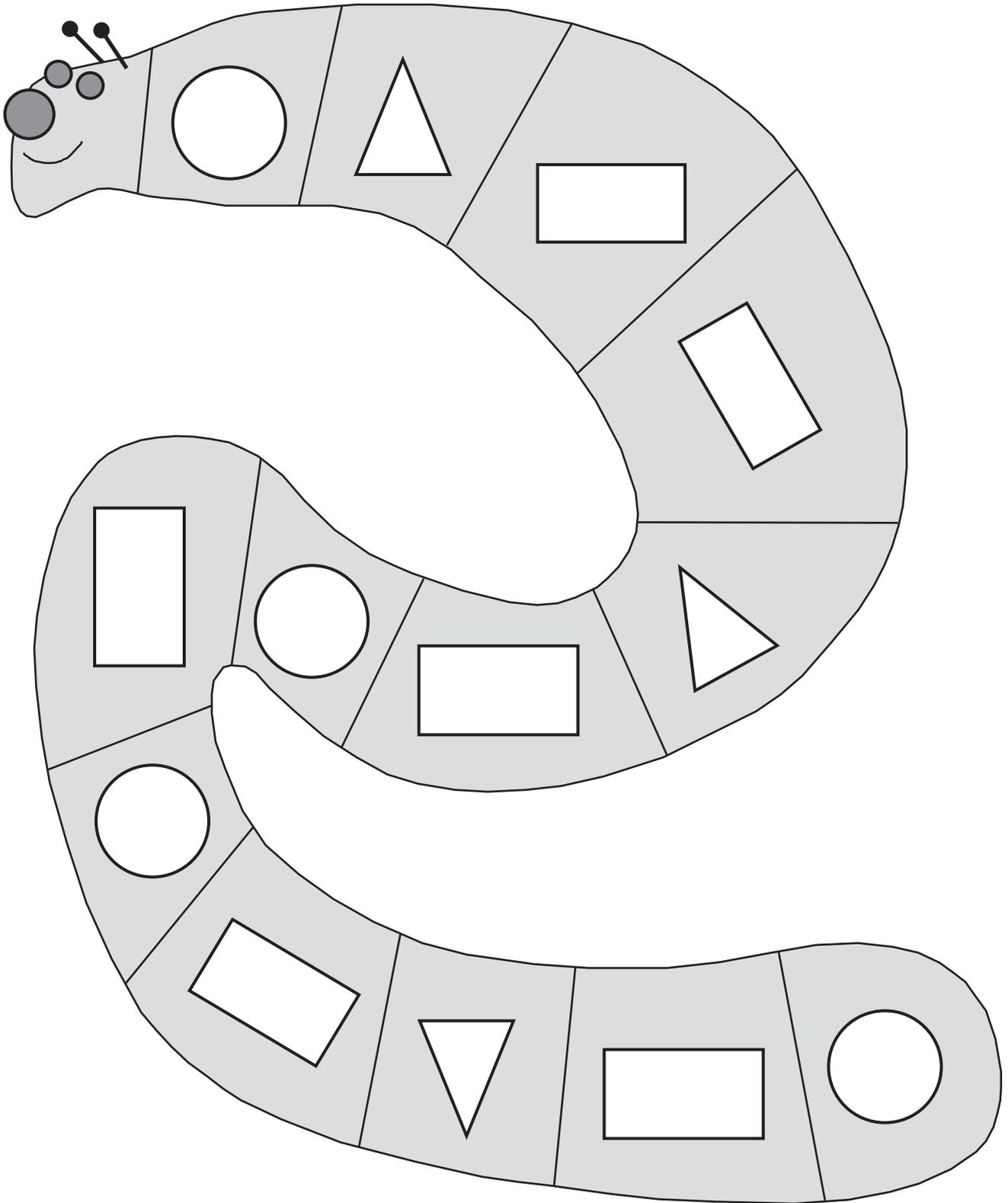




Le rectangle



Colorie seulement les rectangles.

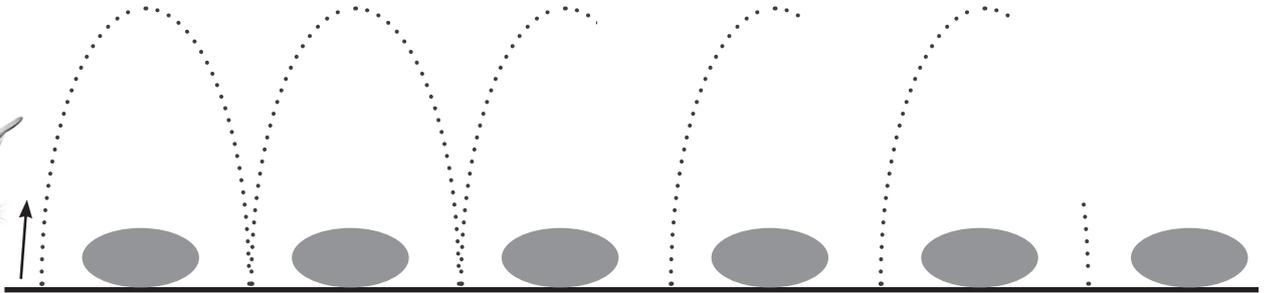
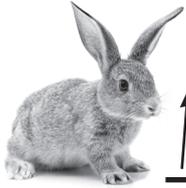
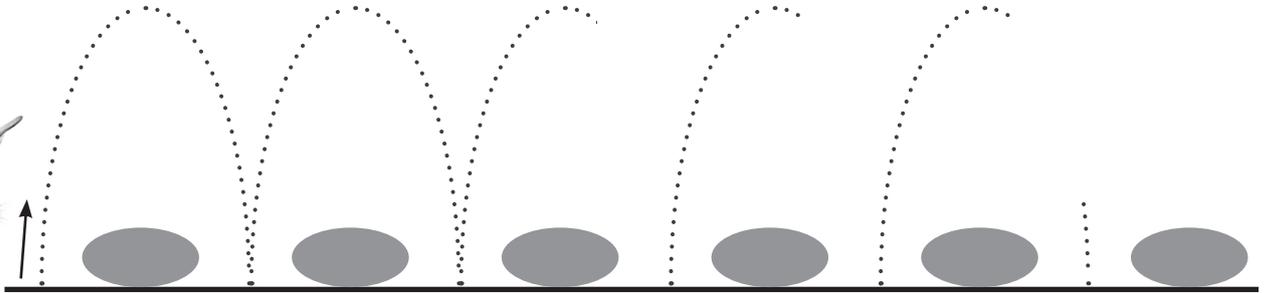




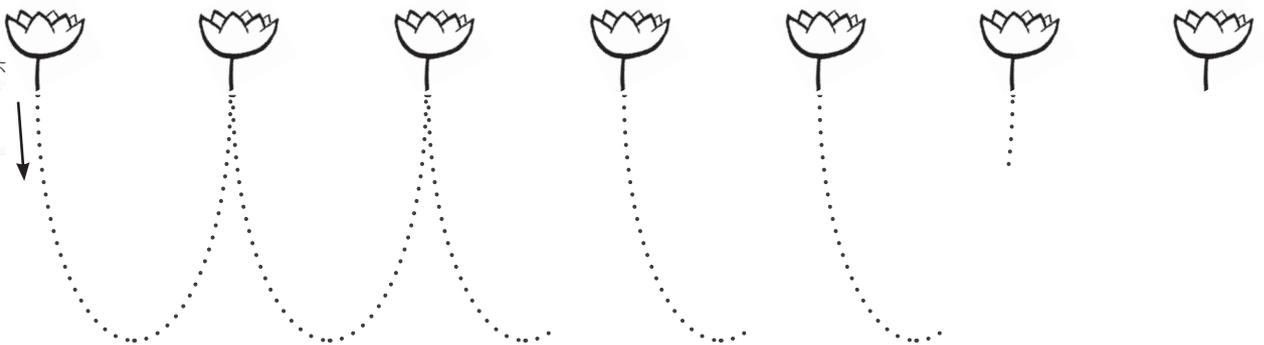
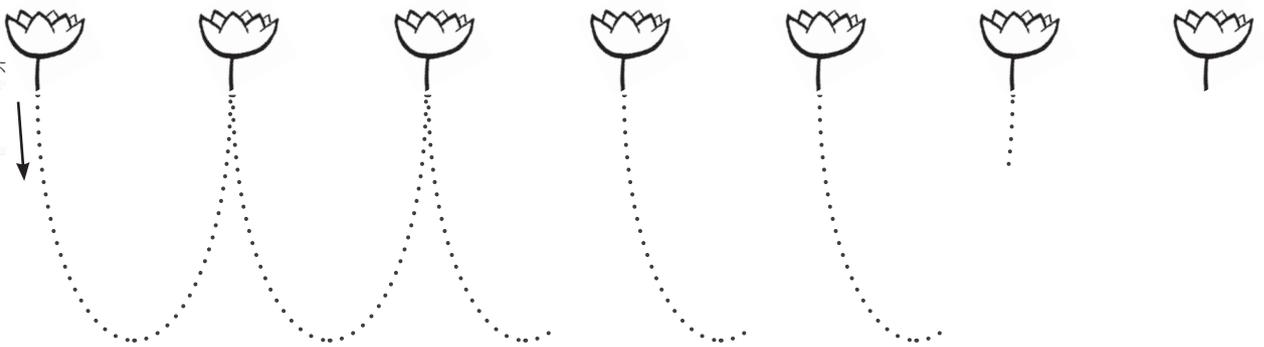
Tracer des ponts



1. Trace les sauts des lapins entre les pierres.



2. Trace le chemin des abeilles vers les fleurs.



Crédit photographique : lapin © Chengyuzheng/istock.



Les animaux et leurs petits



Trace une flèche ———> de chaque maman vers son petit.



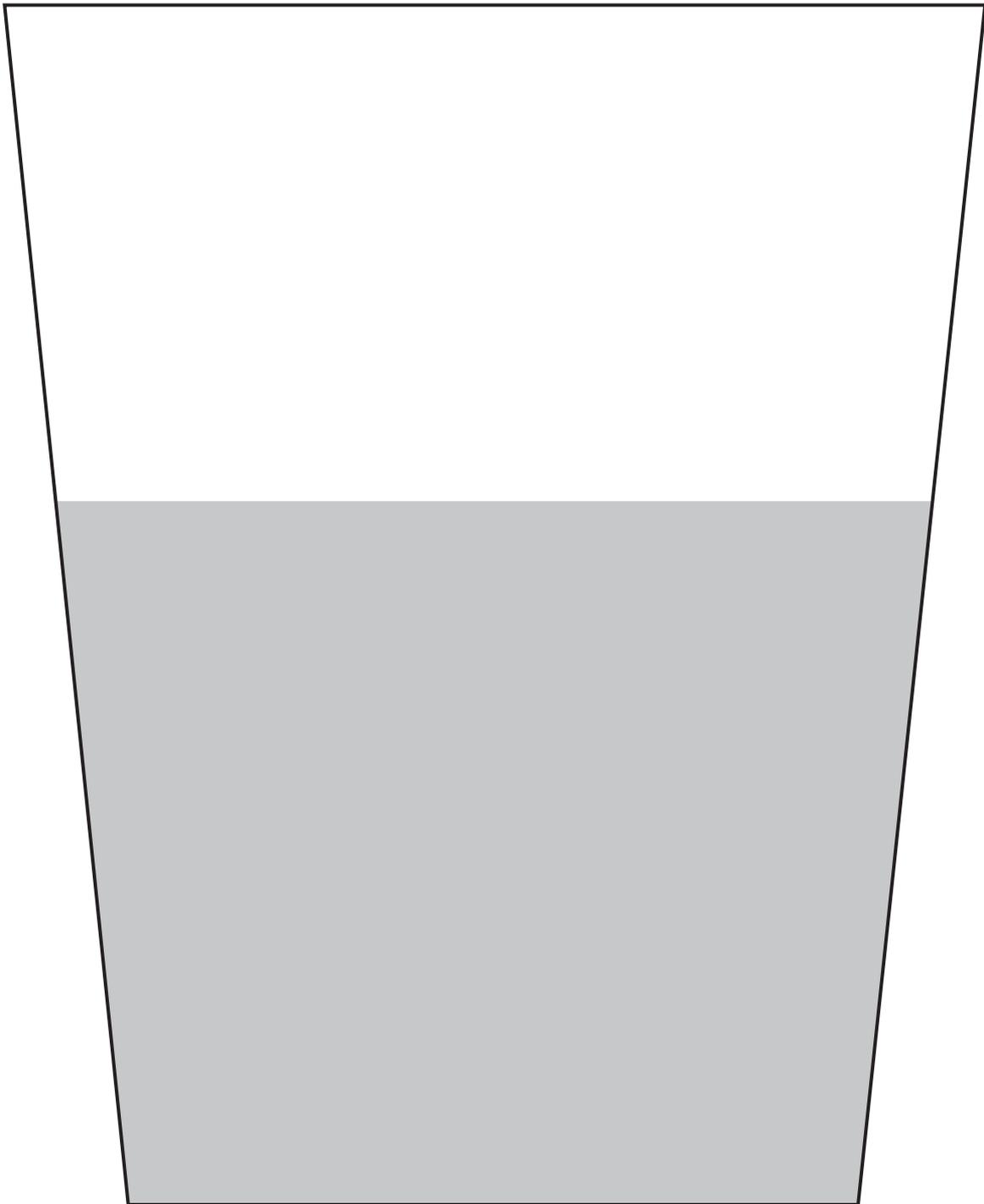


Ça flotte ? Ça coule ?



Colle à leur place :

- les objets qui flottent sur l'eau ;
- les objets qui coulent dans l'eau.

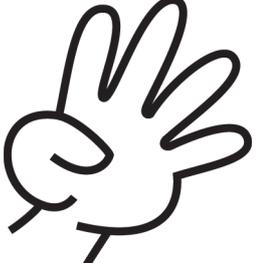
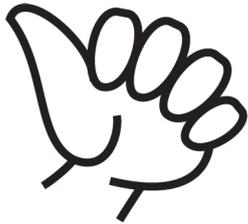




Les nombres jusqu'à 4 (1)

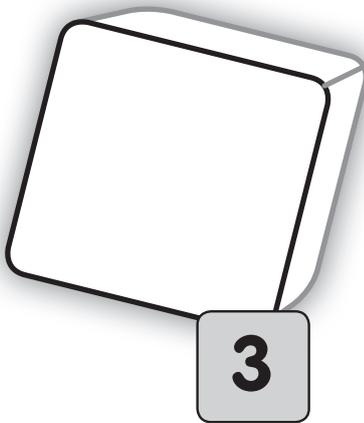
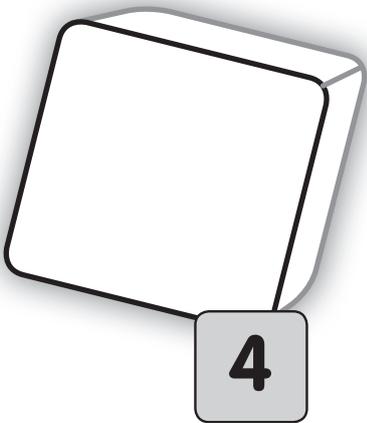
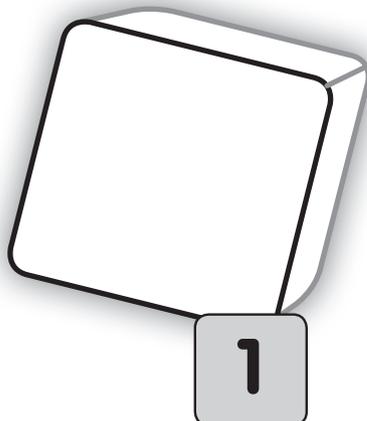
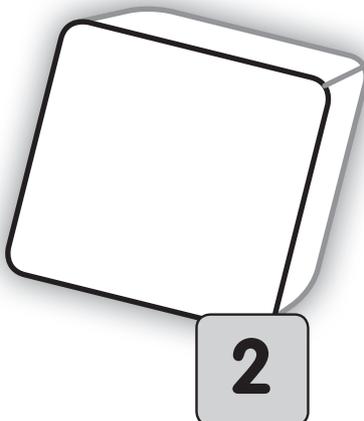


1. Barre les chiffres qui ne correspondent pas au nombre de doigts.

			
2	3	2	1
3	4	4	3



2. Dessine les points sur les dés.

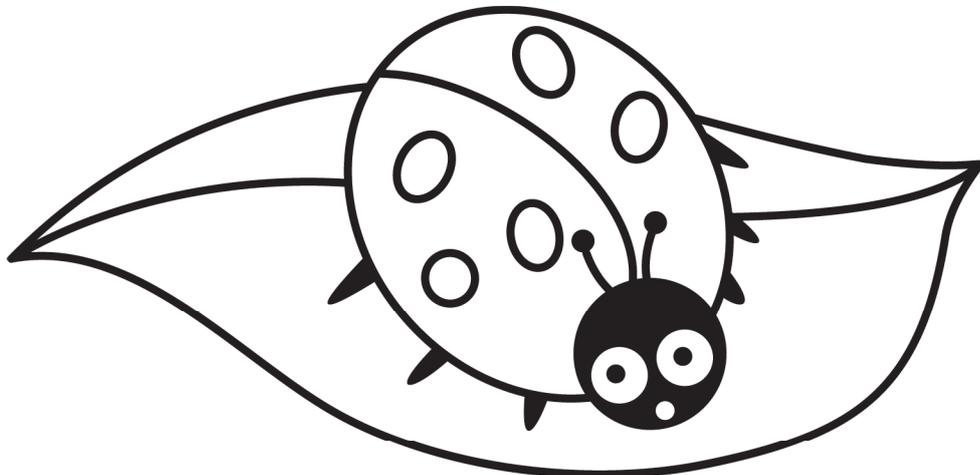
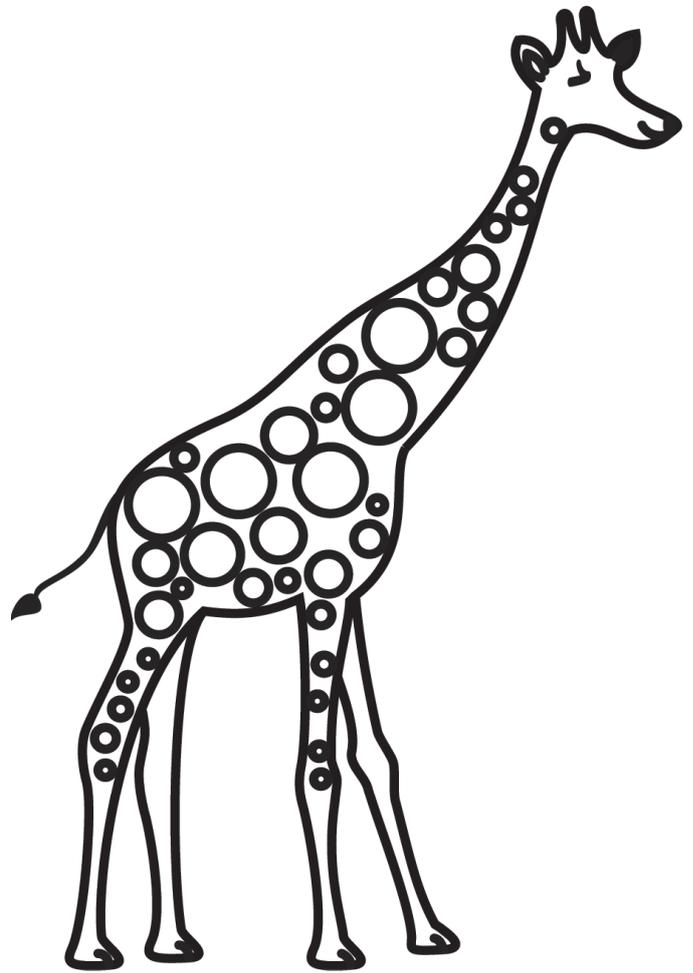
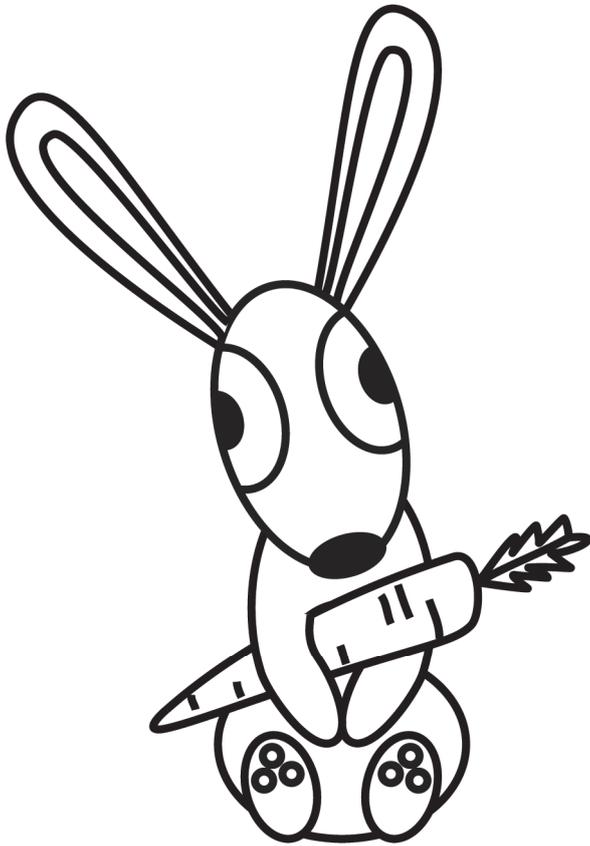
	
	



Colorier



Colorie les animaux.

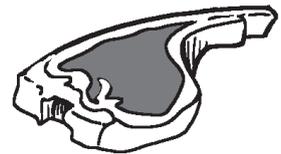
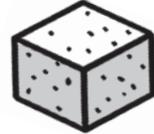
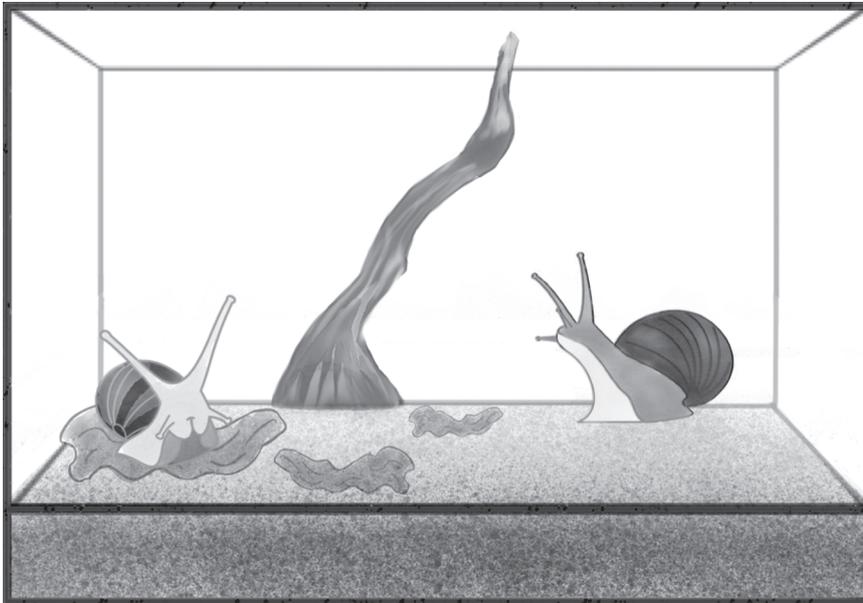




S'occuper des animaux



1. Entoure ce que tu donnerais à manger aux escargots.



2. Apprends la chanson et entoure les animaux de la chanson.

Y'avait des gros crocodiles

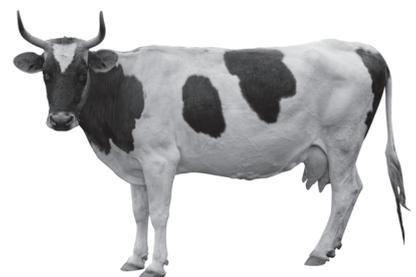
Y'avait des gros crocodiles
et des orangs-outangs,

Des affreux reptiles
et de jolis moutons blancs.

Y'avait des chats, des rats,
des éléphants

Il ne manquait personne,

Pas même la lionne et la jolie licorne.



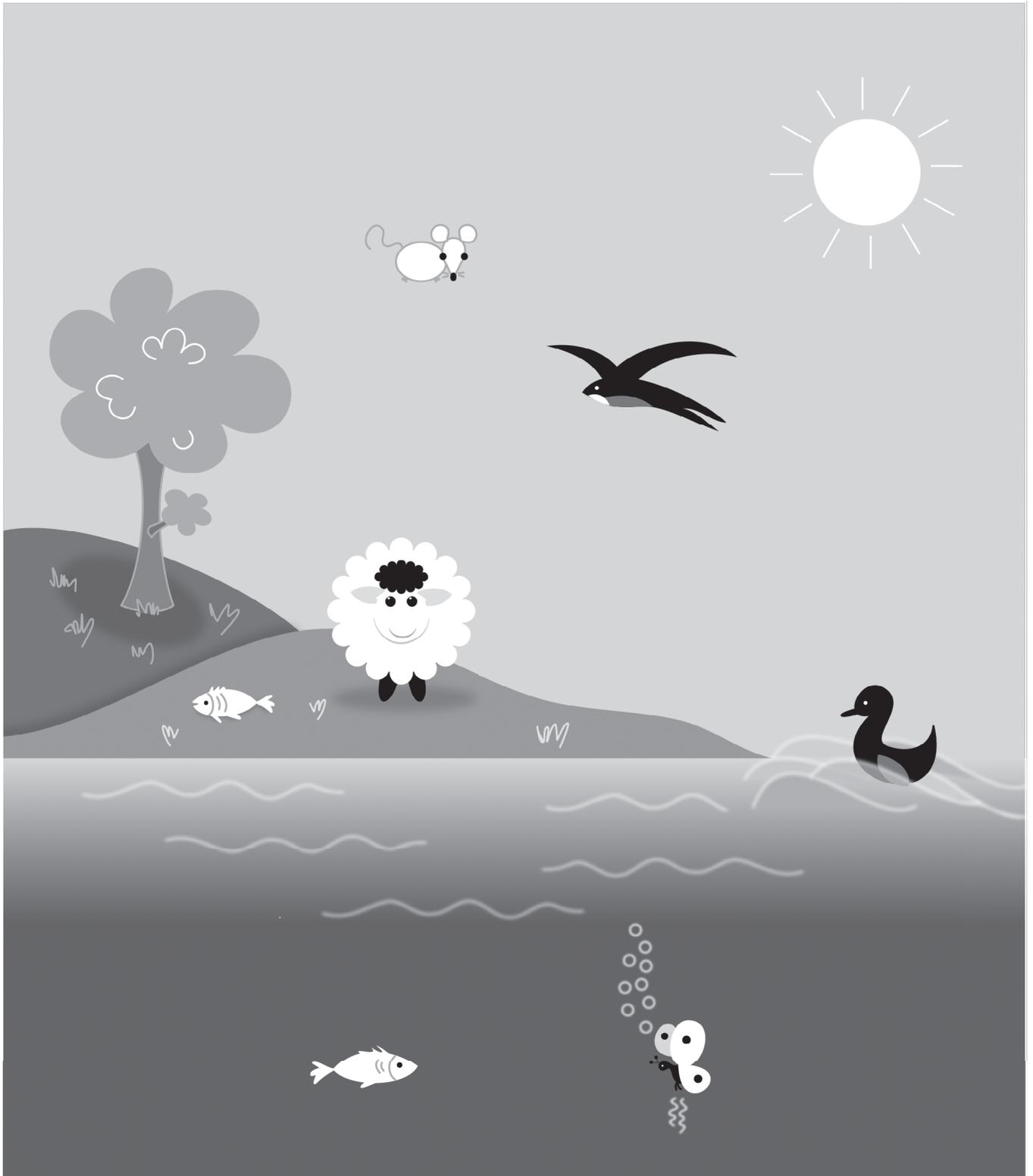
Crédits photographiques : crocodile © nattan726/istock, mouton © GlobalPI/istock, vache © erhanbasmog/istock, girafe © GlobalPI/istock, salade © cynoclub/istock.



Où vivent les animaux ?



Entoure les animaux qui ne sont pas à leur place.

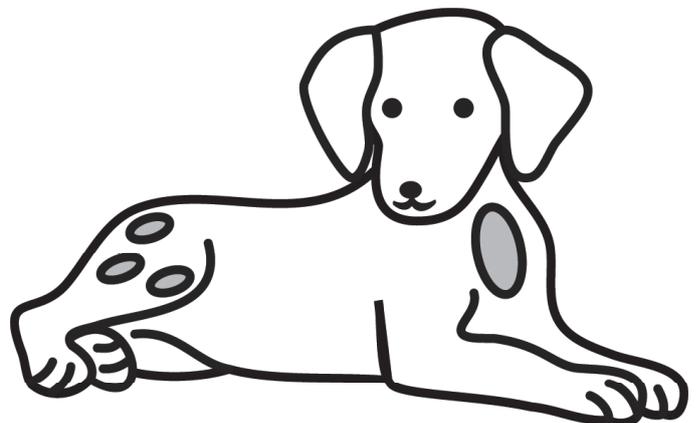
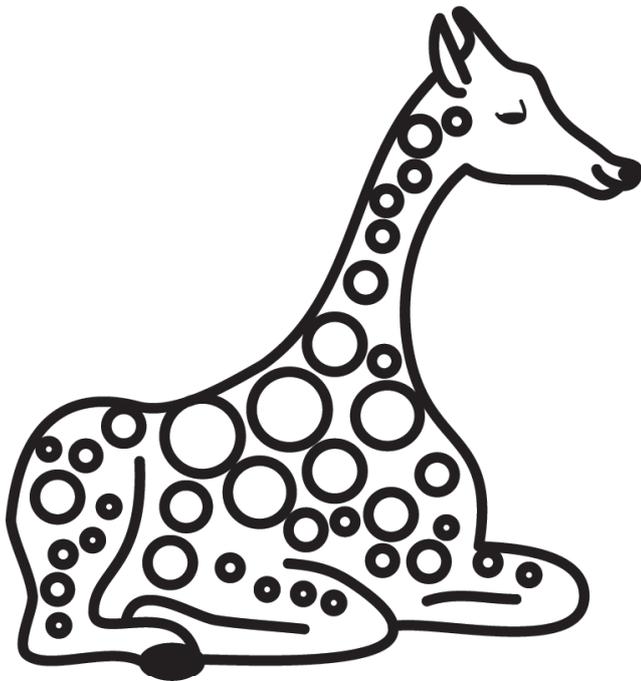
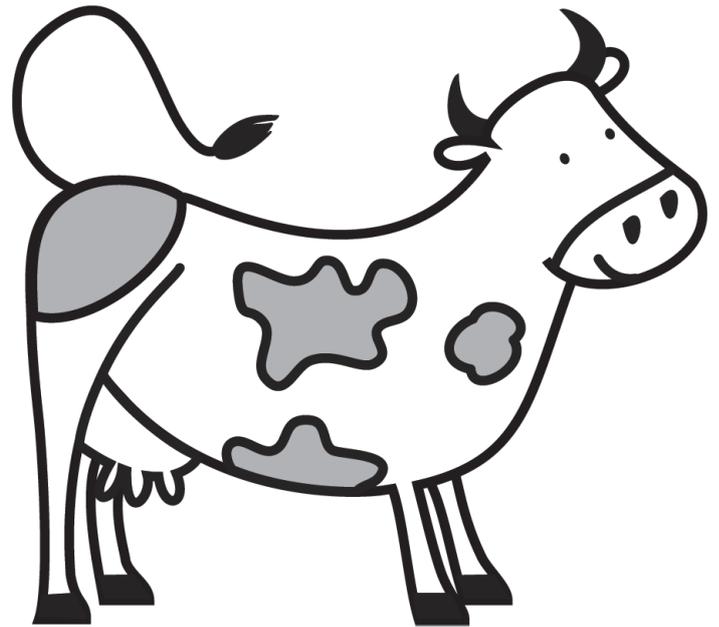
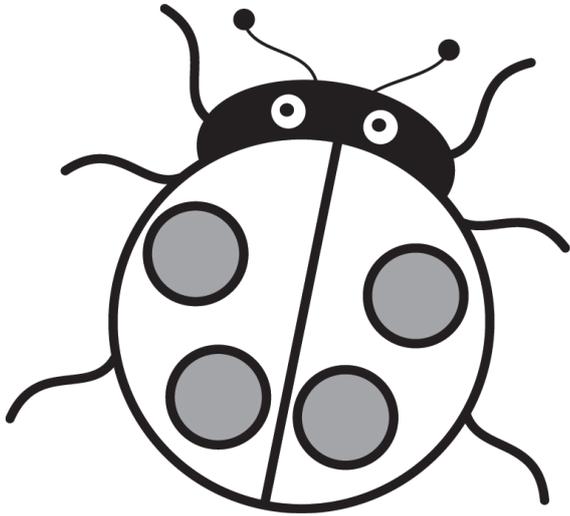




Les nombres jusqu'à 4 (2)



Colorie seulement les animaux qui ont **4** points ou **4** taches.

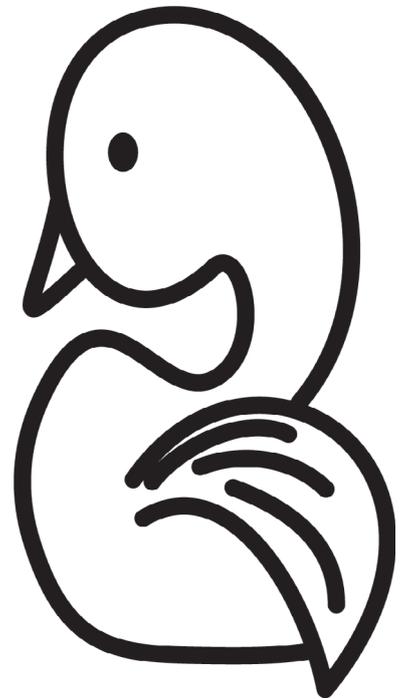
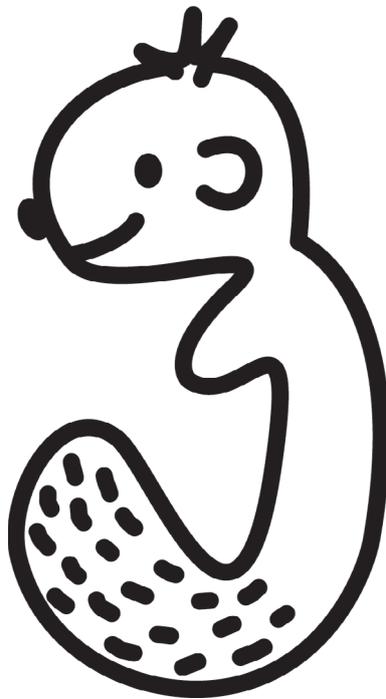
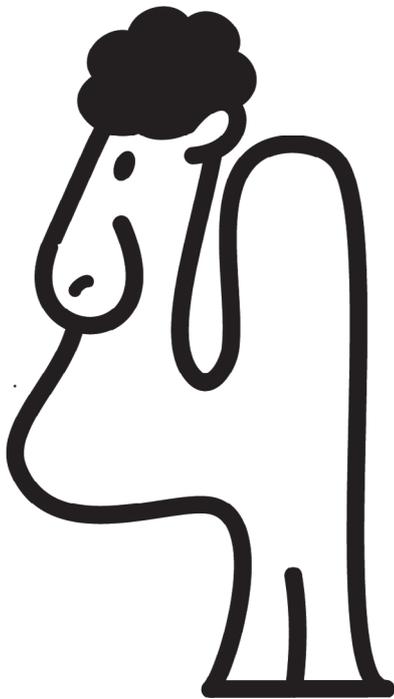




Le chiffre 3



1. Colorie l'animal qui ressemble au chiffre 3.



2. Repasse sur les tracés du chiffre 3.

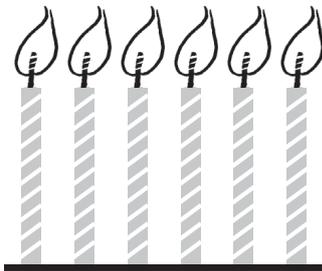
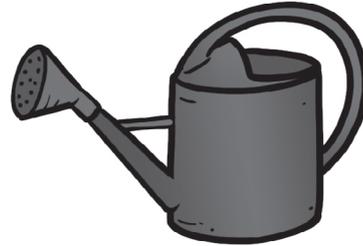
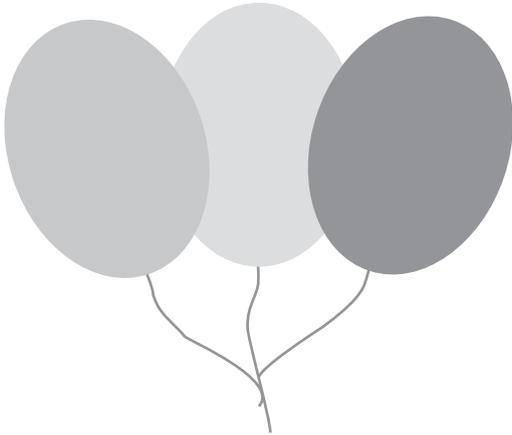




Les fêtes



Entoure tout ce tu pourrais utiliser lors d'une fête.

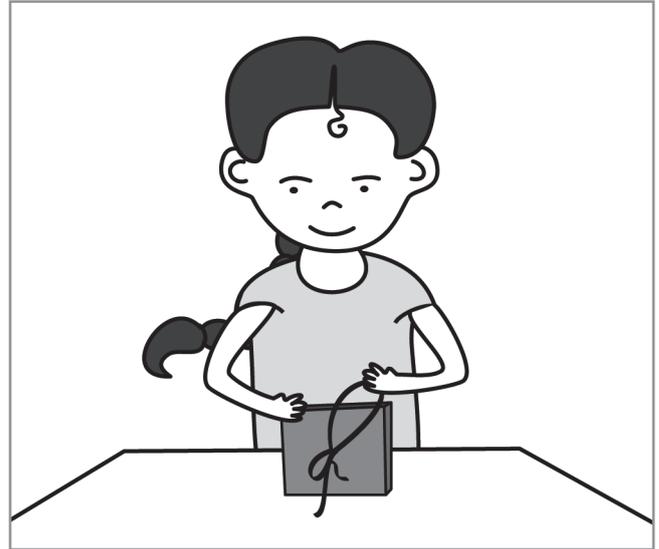




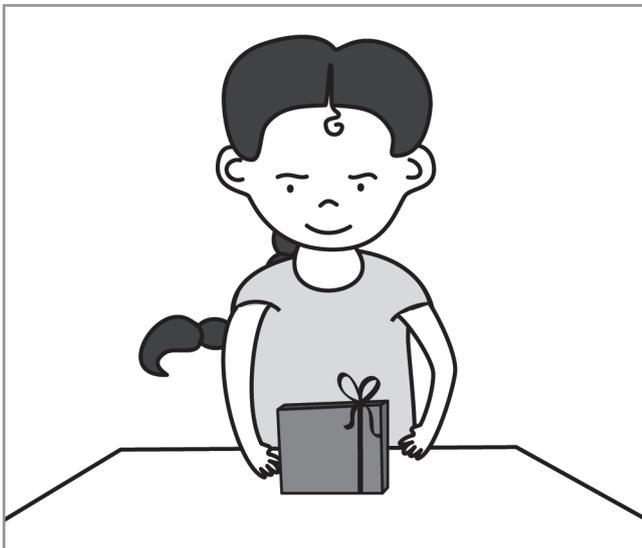
Ordonner des événements



Relie les chiffres 1, 2, 3 et 4 aux dessins selon l'ordre de l'histoire.



1 2 3 4

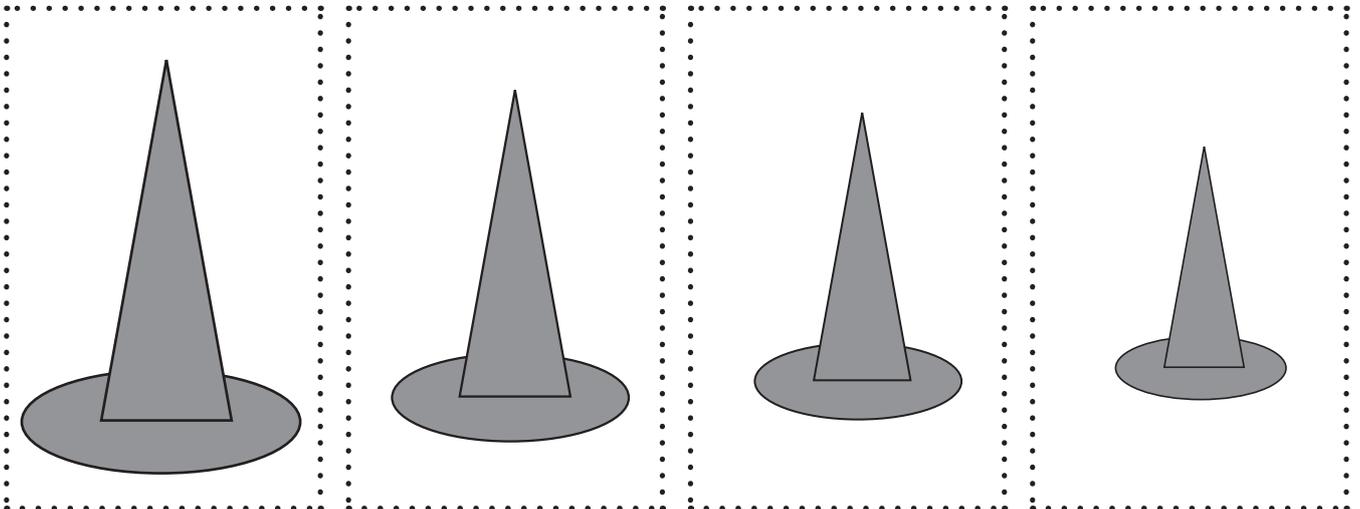
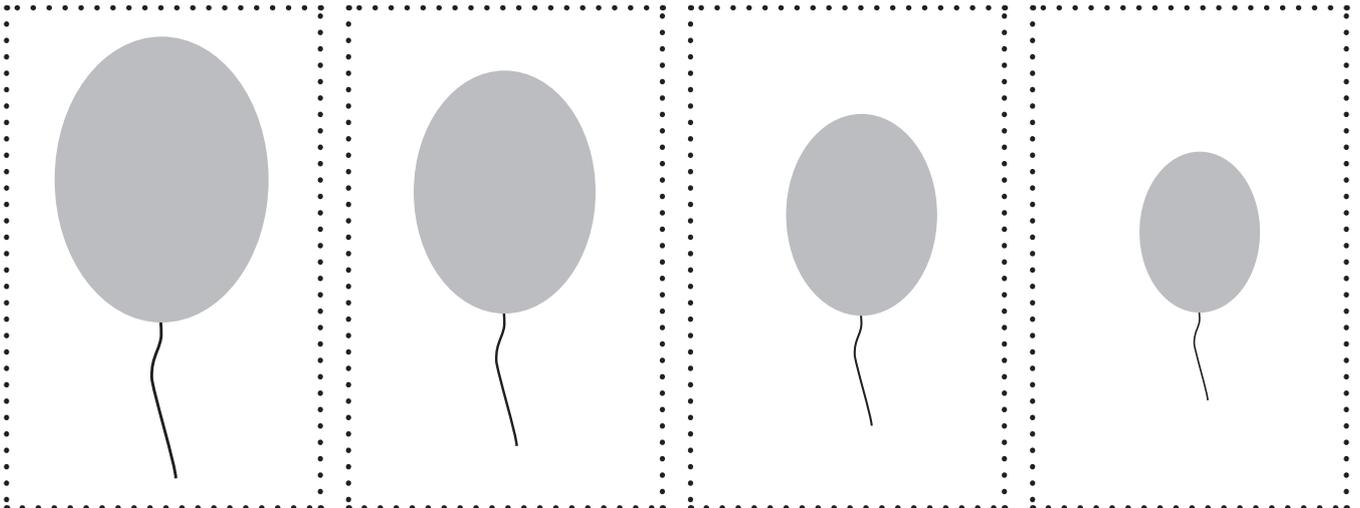
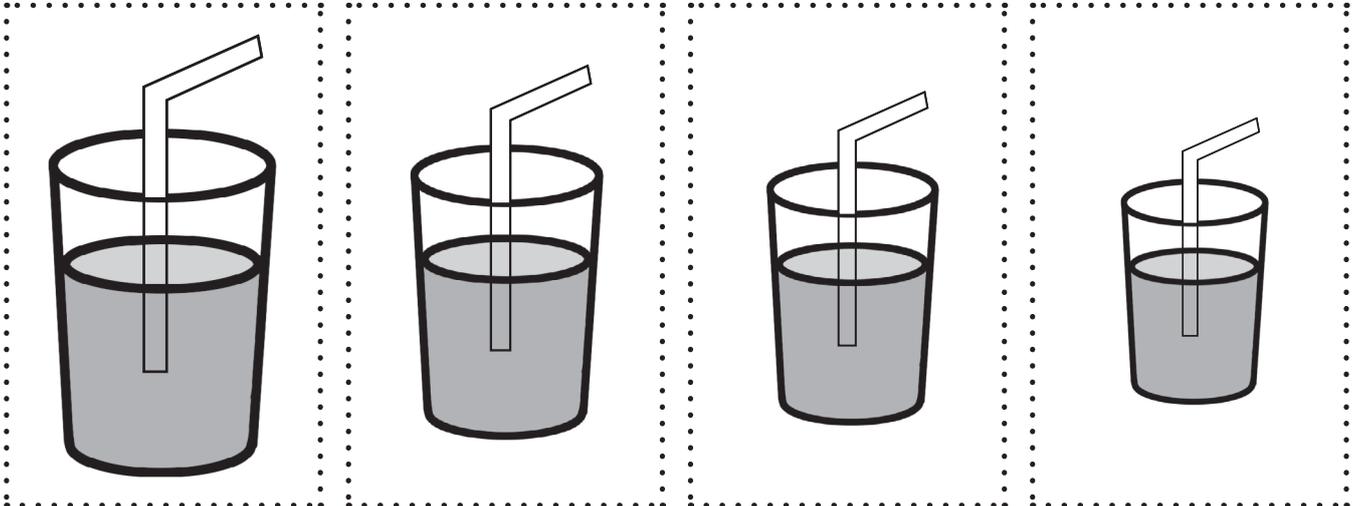




Ranger selon la taille



Découpe chaque série puis colle les images de la plus grande à la plus petite.

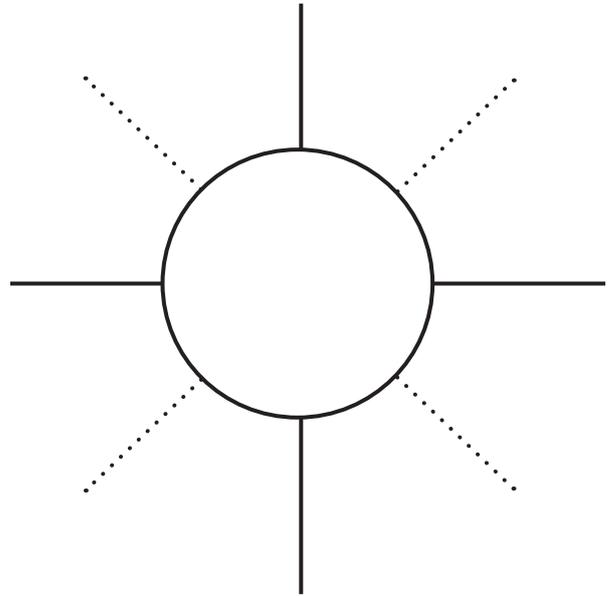
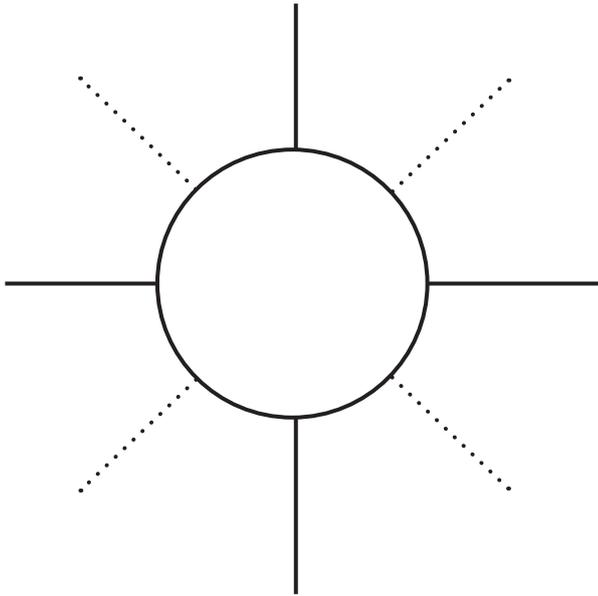




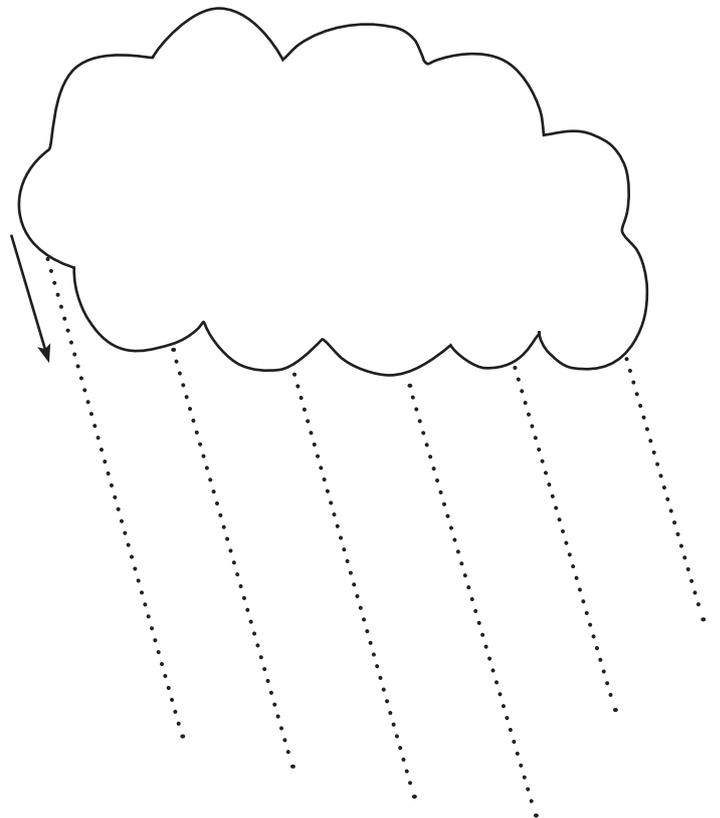
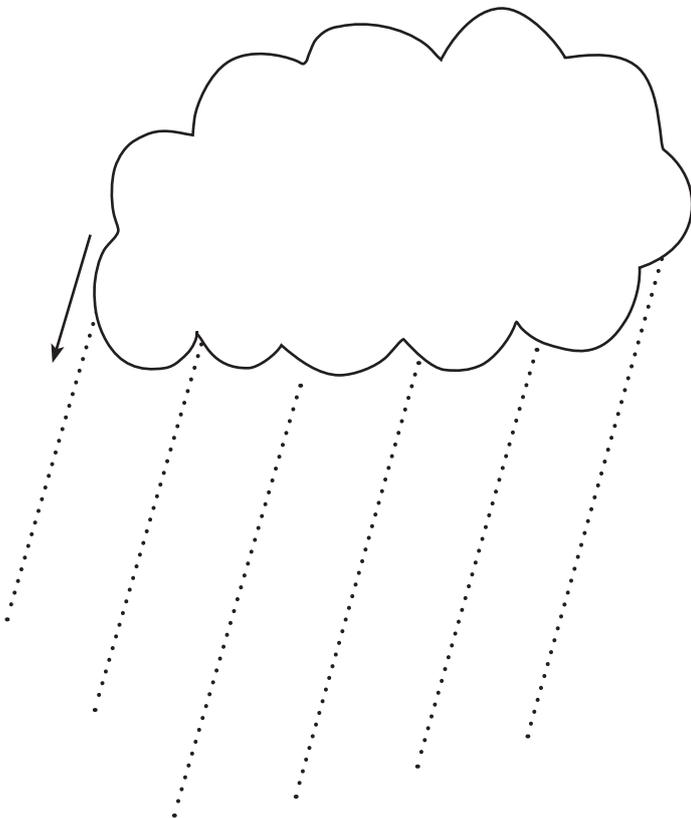
Les lignes obliques



1. Termine le tracé des soleils. Repasse sur les pointillés.



2. Trace la pluie sous les nuages. Repasse sur les pointillés.





Exprimer ses sentiments



Colorie un ou plusieurs visages pour dire comment tu te sens aujourd'hui : en pleine forme, fatigué(e), content ou colère.

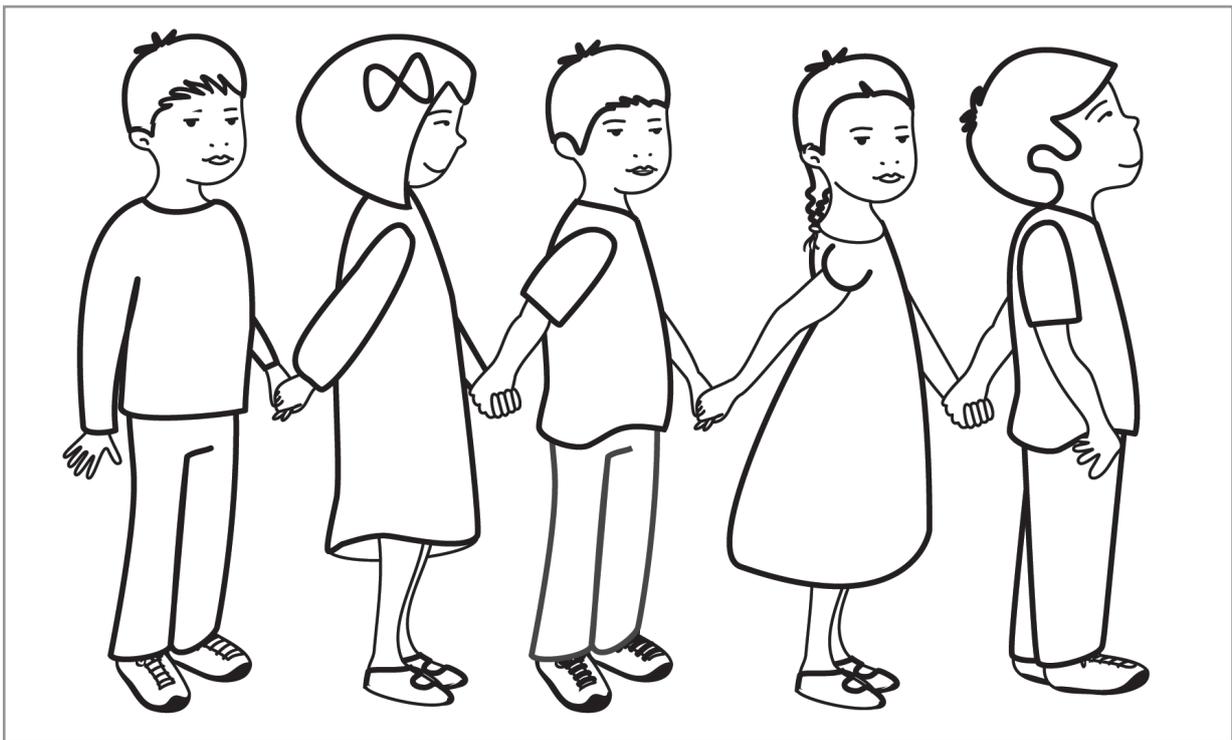
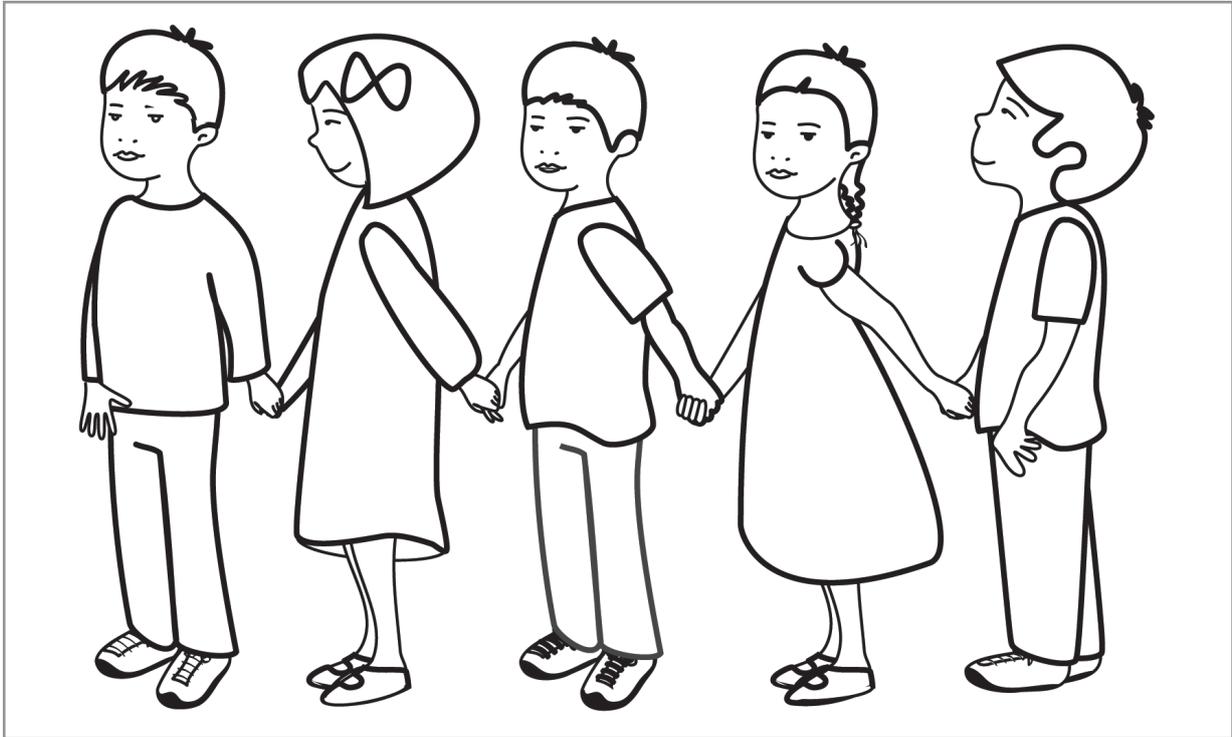




Le premier, le dernier



Colorie le premier enfant de chaque rangée en rouge et le dernier enfant en vert.

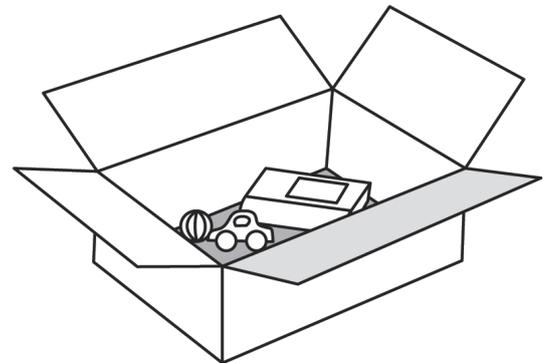
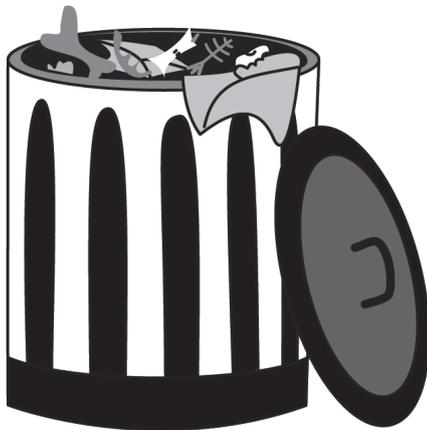
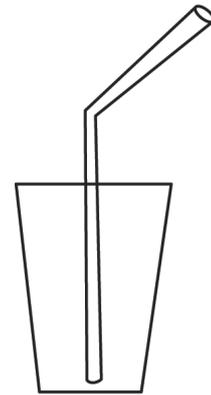
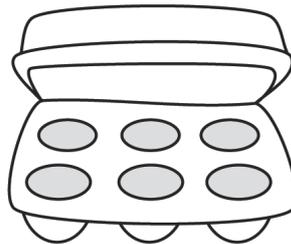
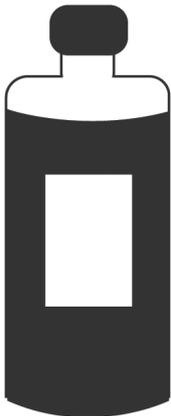
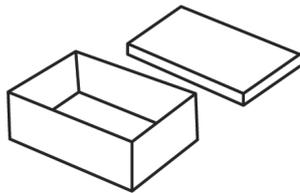




Plein ou vide ?



Entoure tout ce qui est plein.

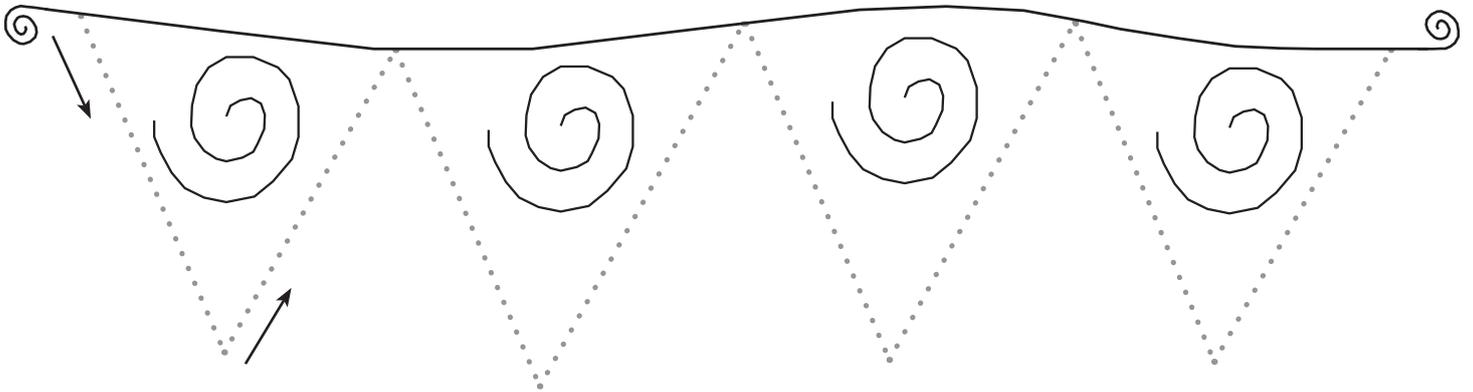
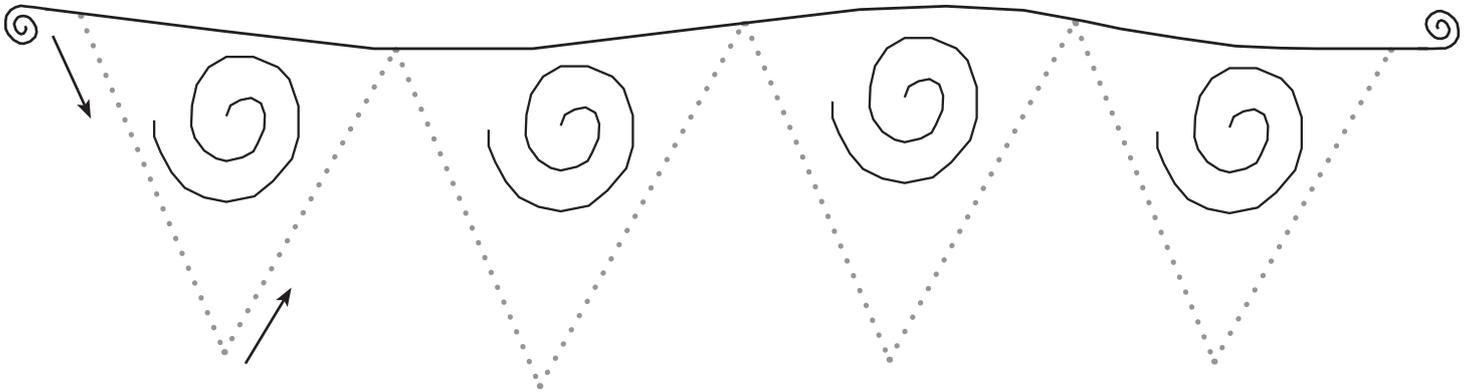




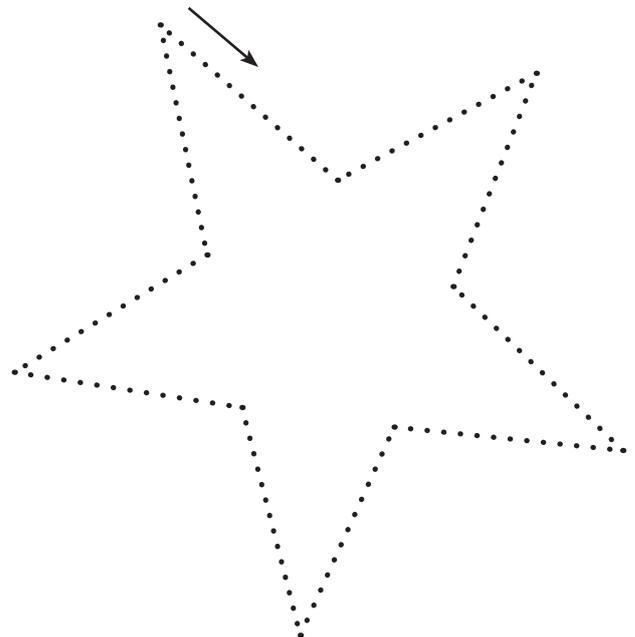
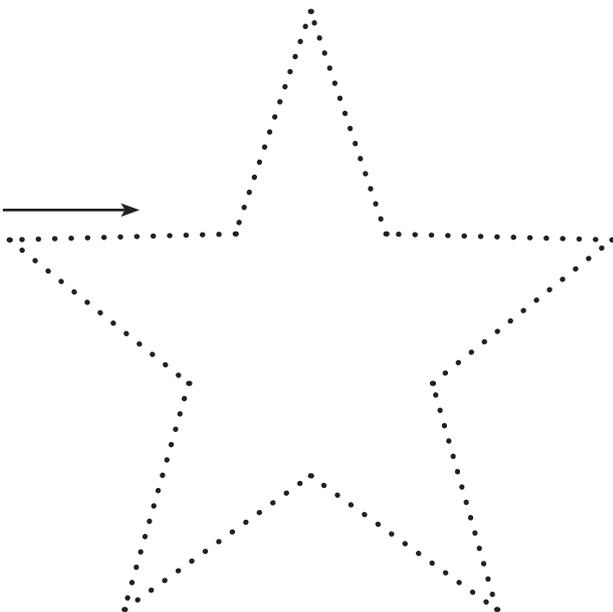
Les lignes brisées



1. Repasse sur les guirlandes en suivant les pointillés.



2. Repasse sur les étoiles en suivant les pointillés.





Raconter une histoire à partir d'images (1)



1. Observe la grande image et raconte ce que tu vois.



2. Entoure ensuite l'image qui raconte la fin de l'histoire.

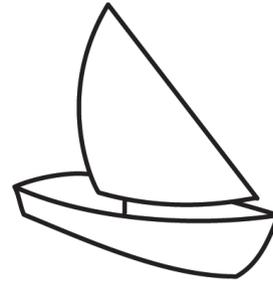




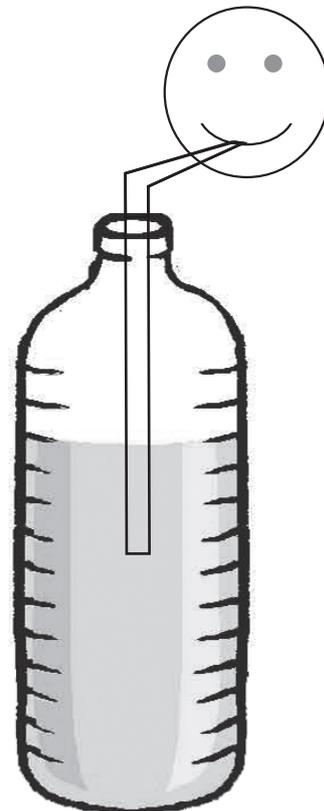
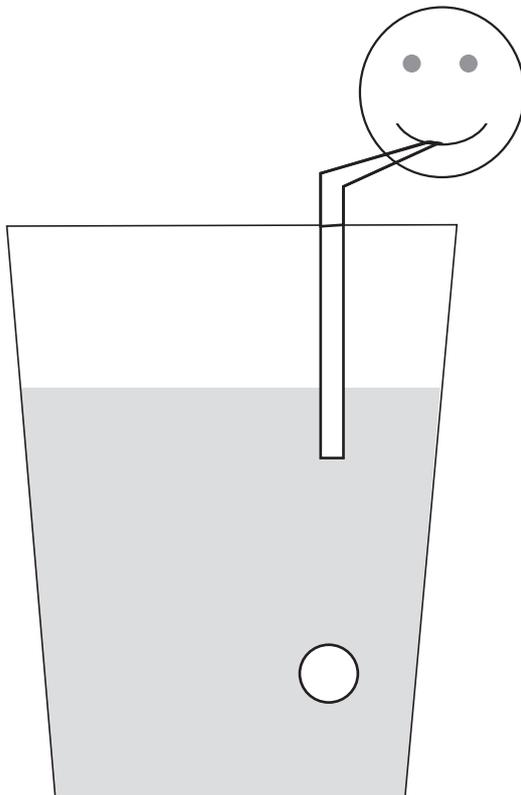
De l'air autour de nous



1. Entoure tout ce qui vole dans l'air, même s'il n'y a pas de vent.



2. Dessine les bulles dans l'eau.

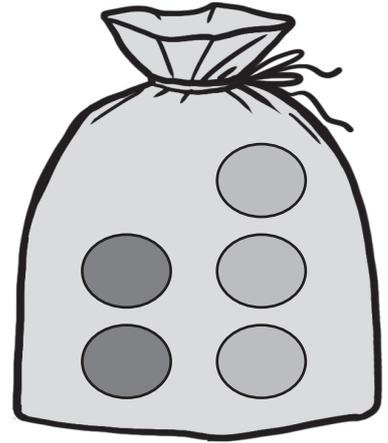
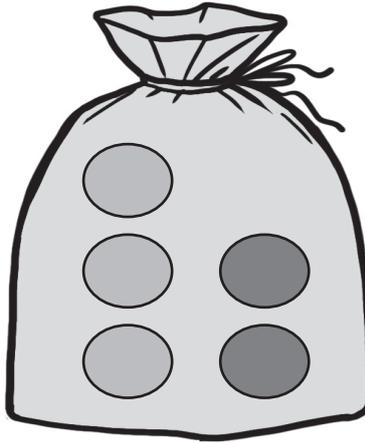
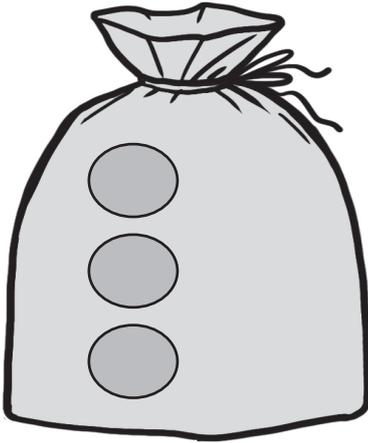
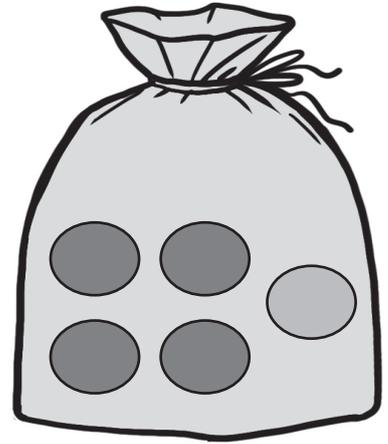
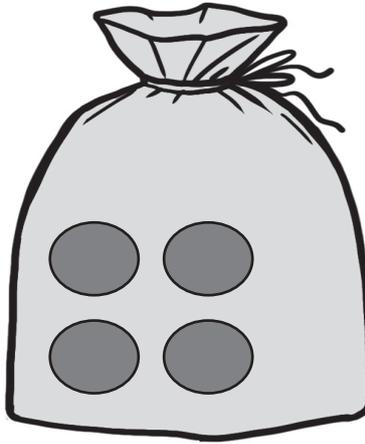
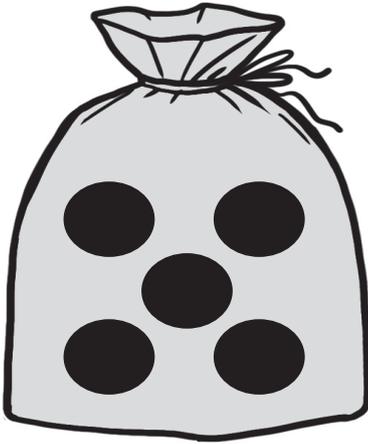




Les nombres jusqu'à 5 (1)



1. Entoure les paquets quand il y a 5 bonbons dedans.



2. Dessine les décorations qui manquent sur chaque guirlande.

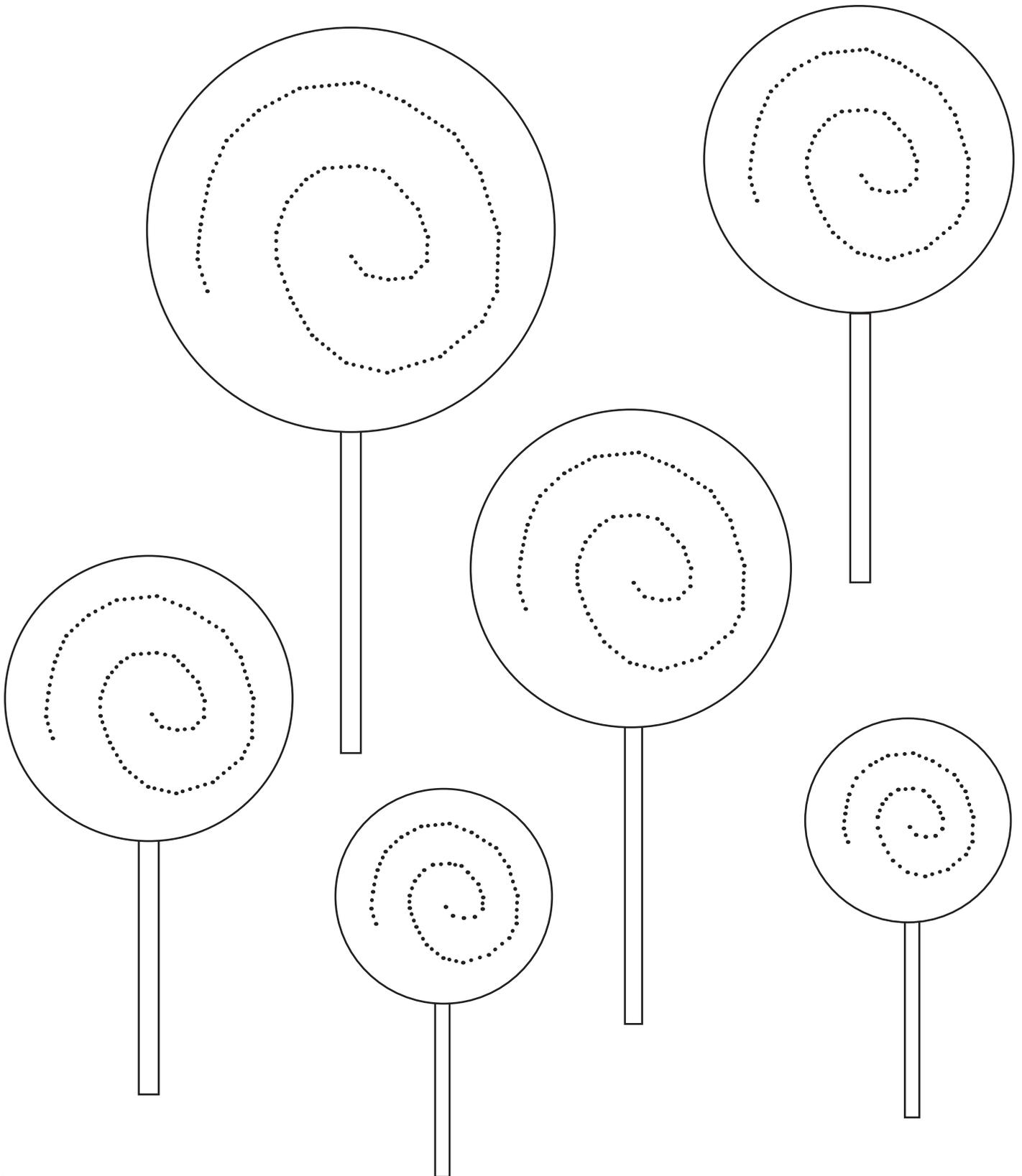




Les spirales



Dessine les spirales sur les sucettes. Repasse sur les pointillés.

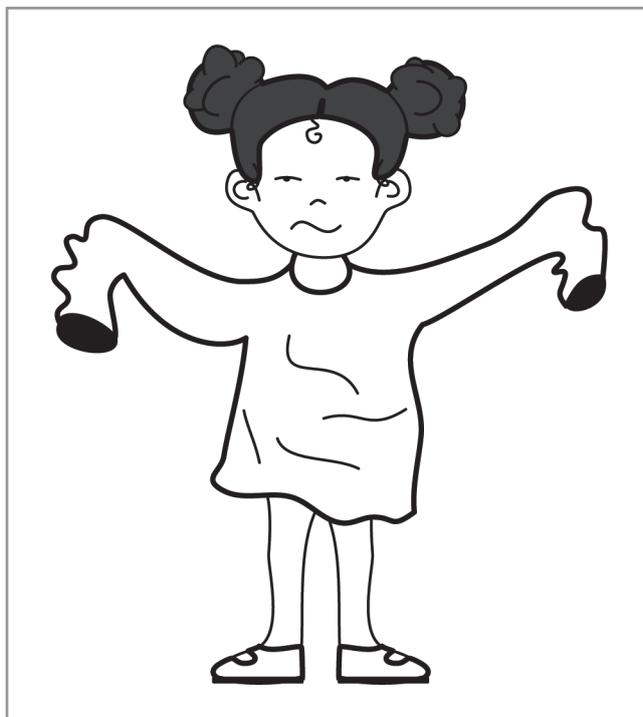




Raconter une histoire à partir d'images (2)



1. Regarde les images, puis raconte l'histoire.



2. Apprends la comptine puis colorie les dessins.

La fête de l'école

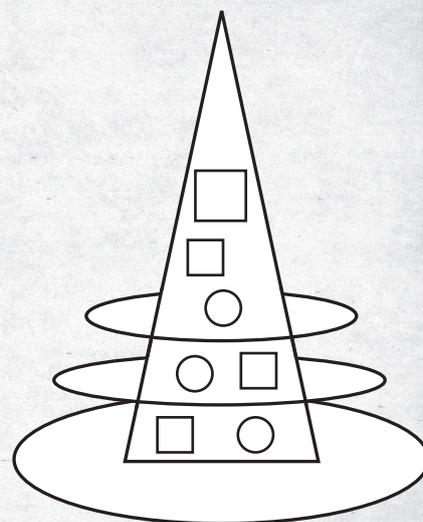
Une chanson pour les papas

Une belle danse pour les mamans

Une grande ronde pour les petits

Un beau poème pour les grands

Vive la fête de l'école !

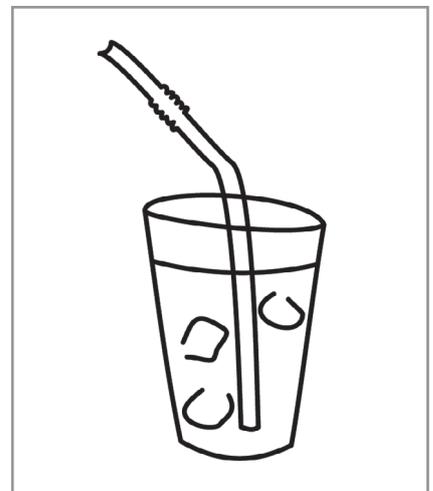
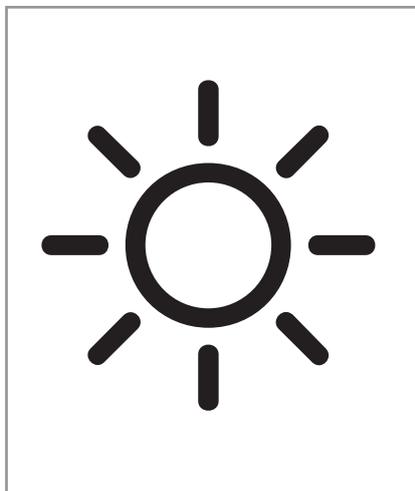
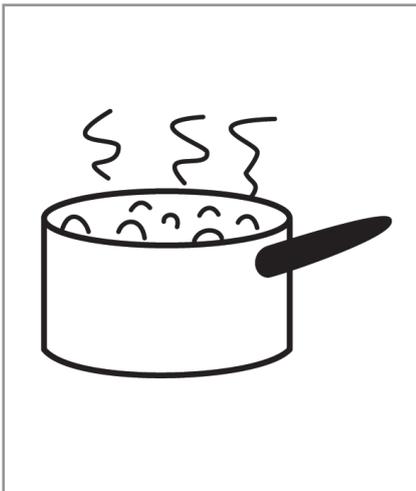
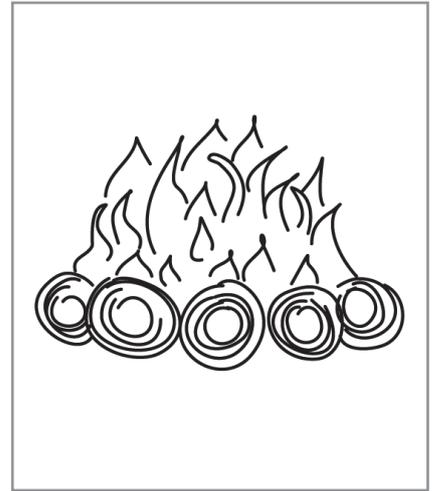
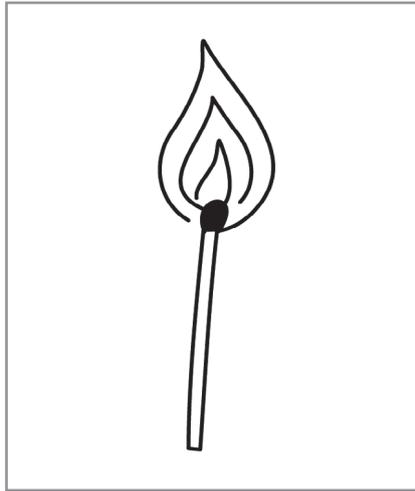
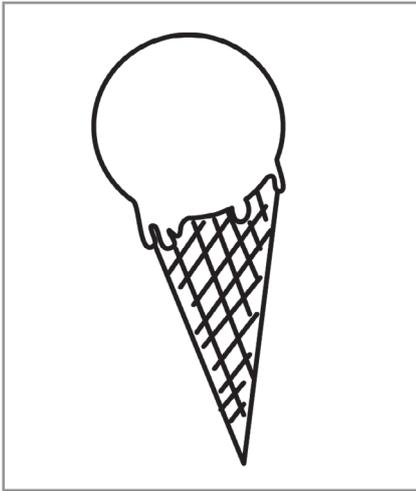




Le toucher



Colle une gommette rouge sur ce qui est chaud et une gommette bleue sur ce qui est froid.

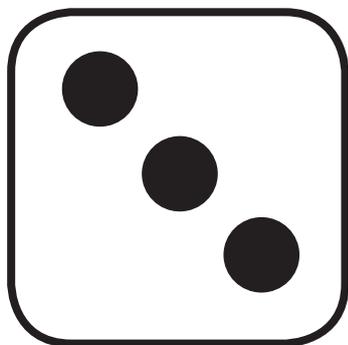




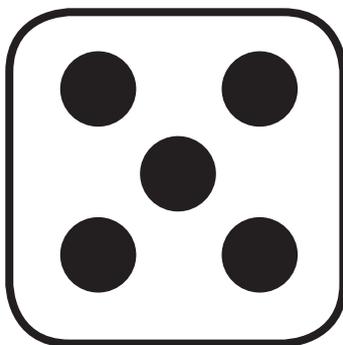
Les nombres jusqu'à 5 (2)



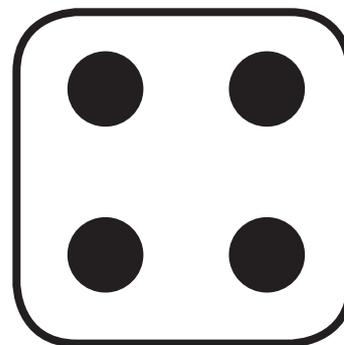
1. Barre les étiquettes qui ne correspondent pas au nombre de points sur les dés.



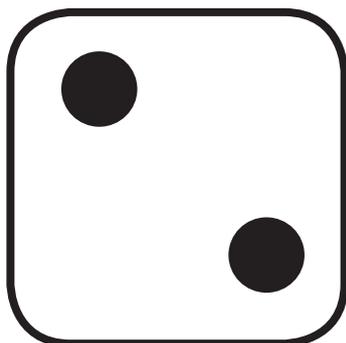
3 2



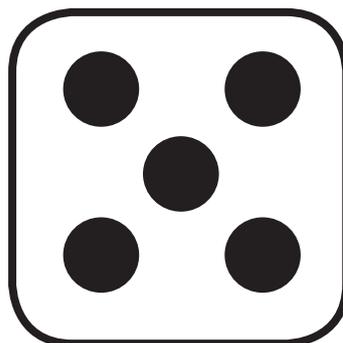
4 5



3 4



1 2



3 5



2. Colorie le nombre de cases demandé.

4



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5



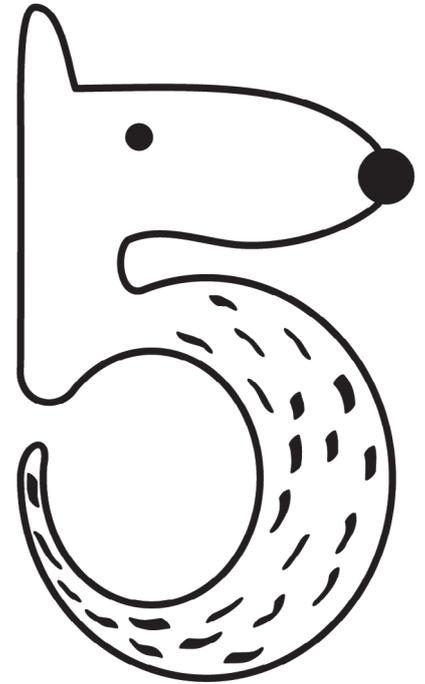
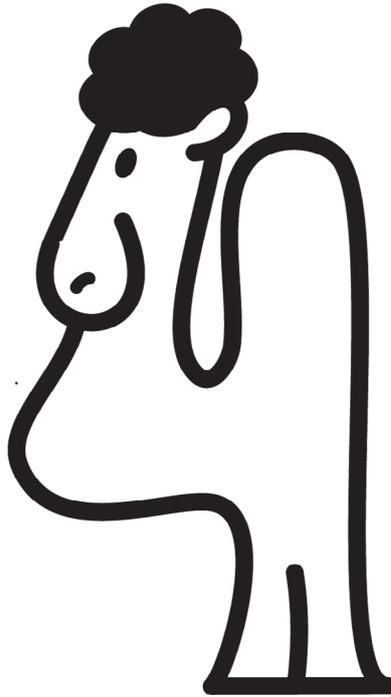
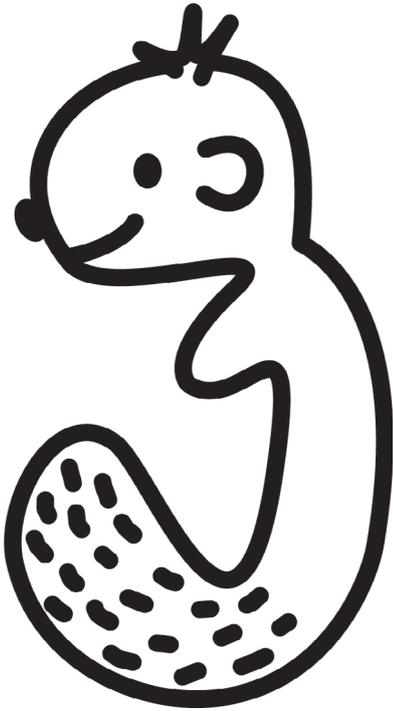
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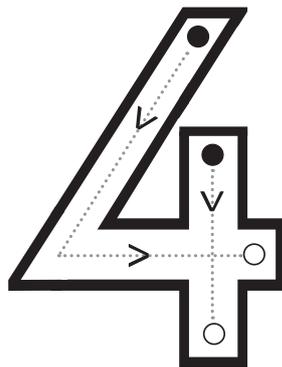
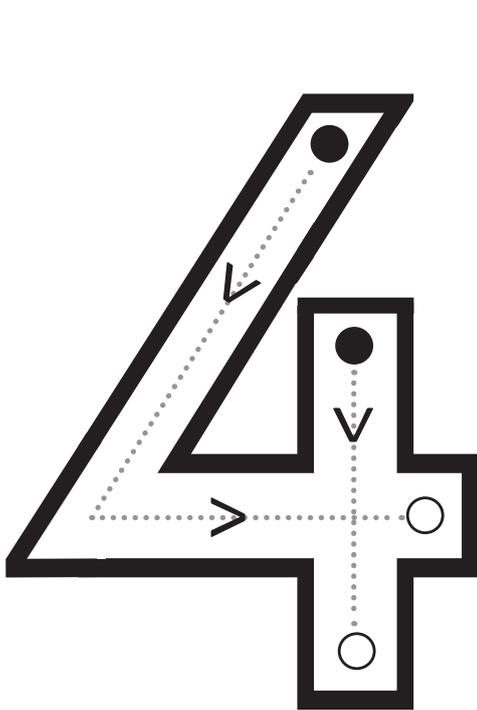
Les chiffres 4 et 5



1. Colorie les animaux qui ressemblent aux chiffres 4 et 5.

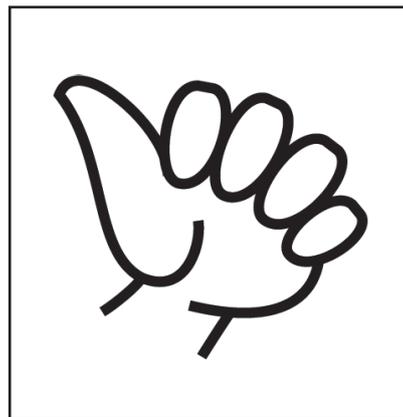
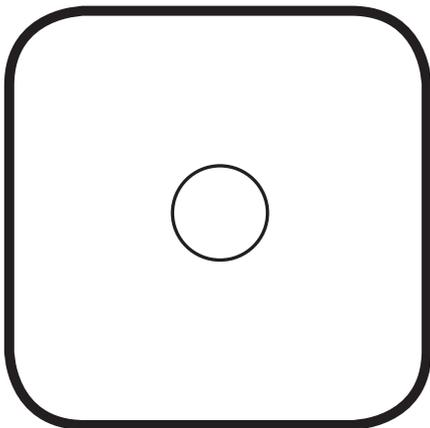


2. Repasse sur les tracés des chiffres 4 et 5.



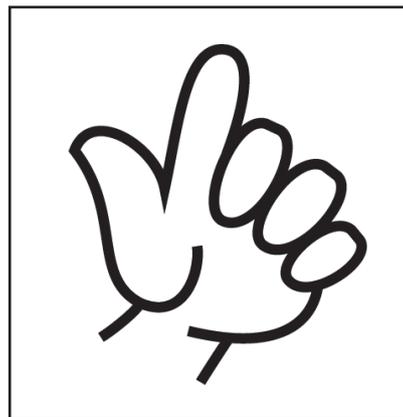
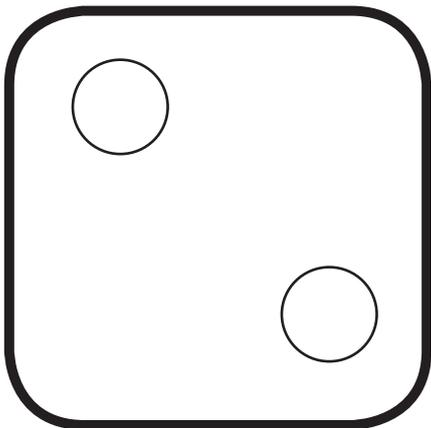


Le chiffre 1



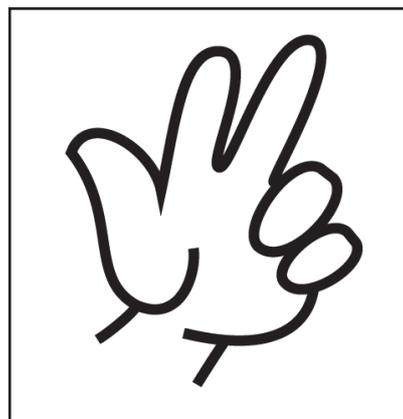
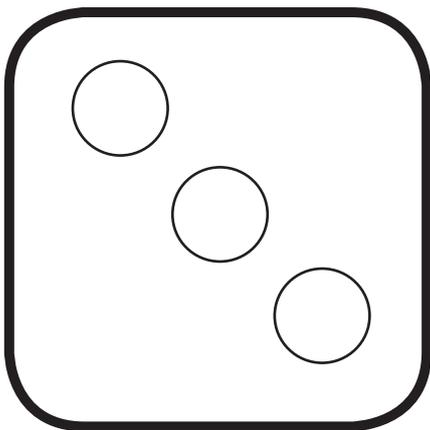


Le chiffre 2



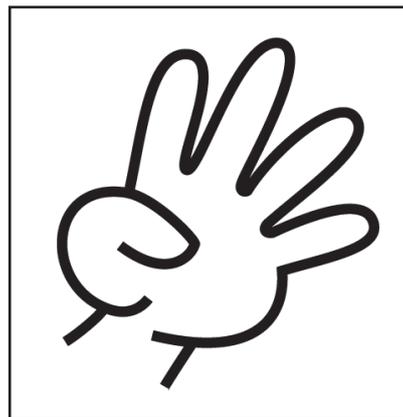
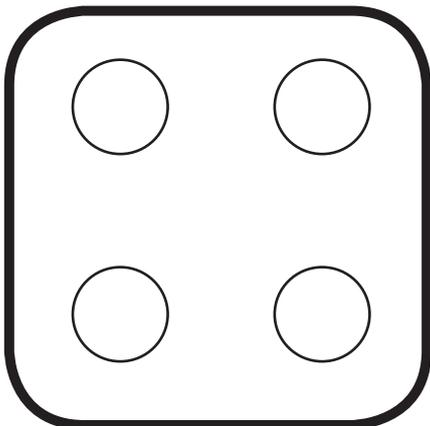


Le chiffre 3



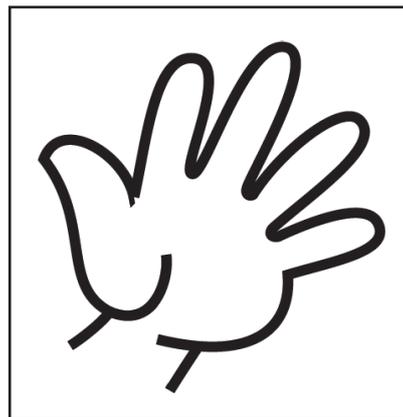
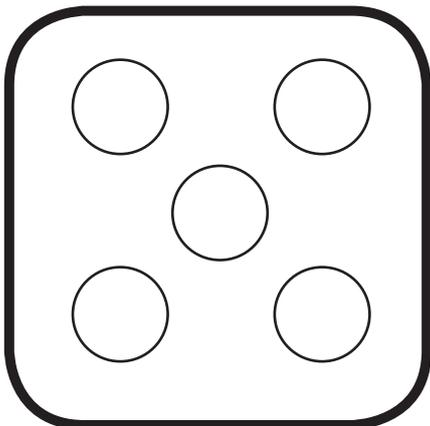


Le chiffre 4





Le chiffre 5





Les lettres ABCD

A

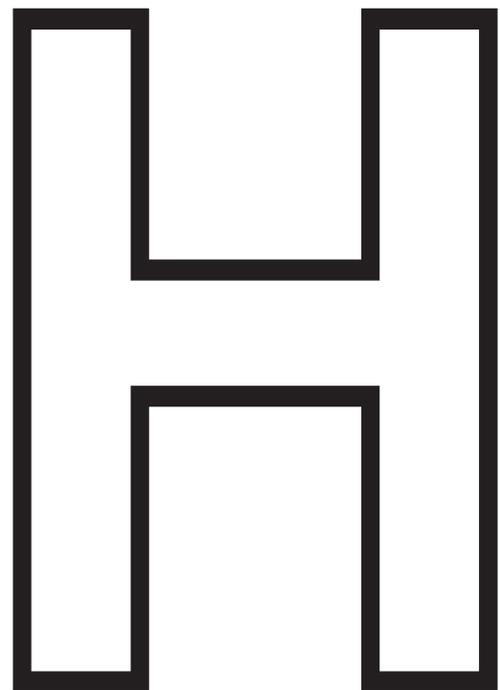
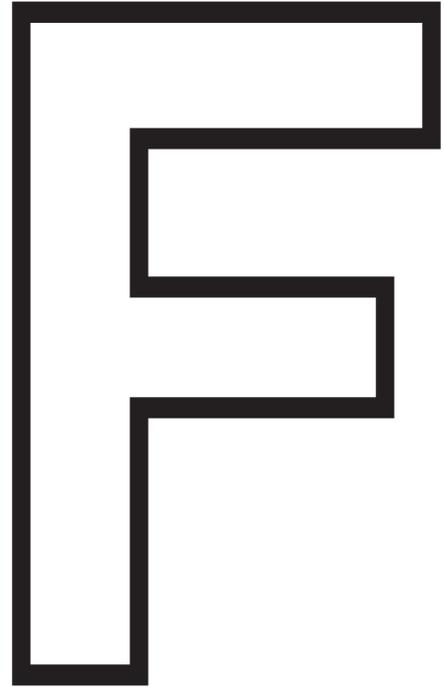
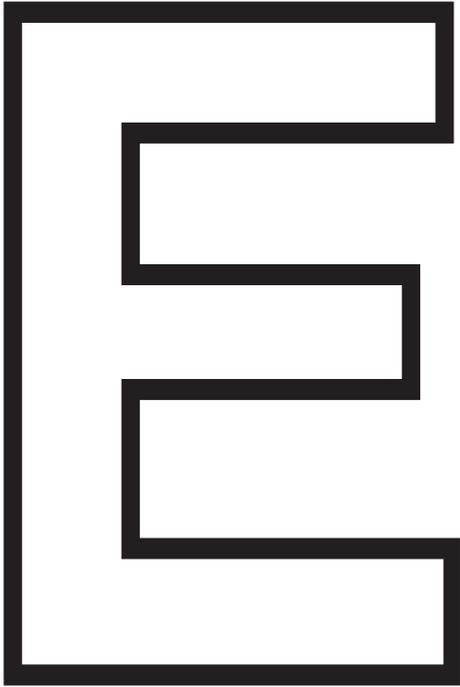
B

C

D

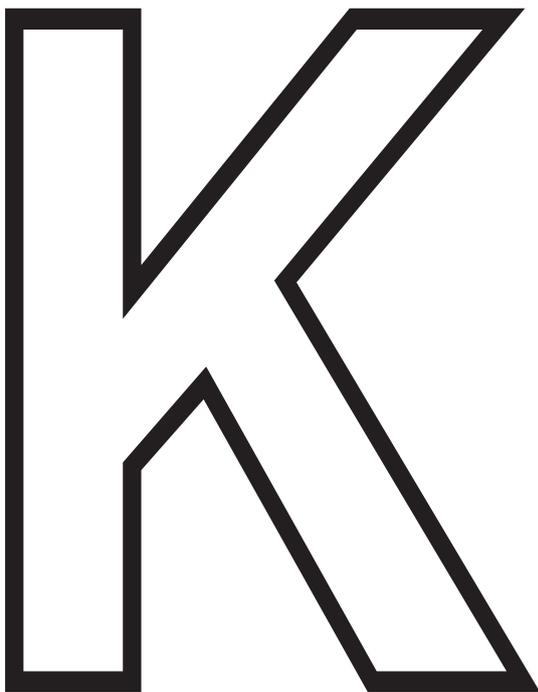
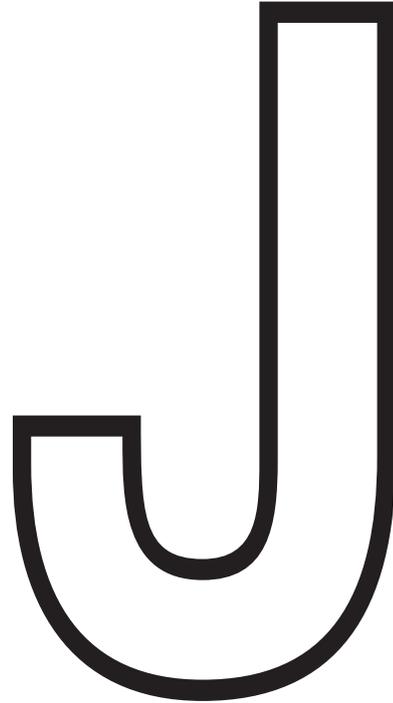


Les lettres EFGH





Les lettres IJKL





Les lettres MNOP

M M

N N

O

P



Les lettres QRST

Q

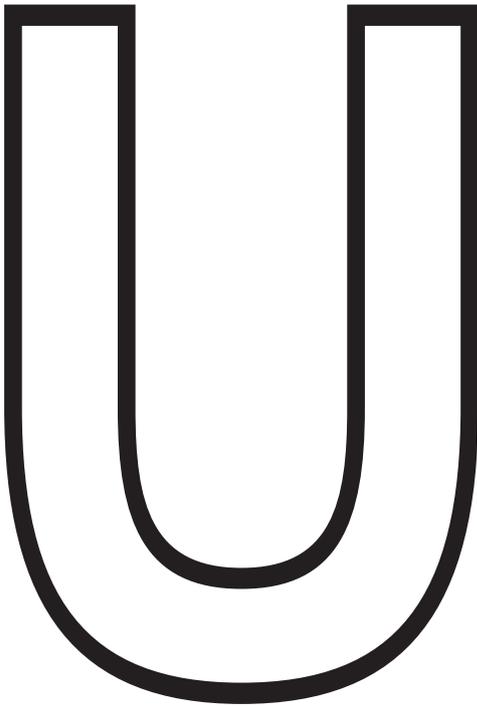
R

S

T



Les lettres UVW





Les lettres XYZ

